VII. Graph Algorithms

Basic terminology

- Graph G = (V, E):
 - $V = \{v_i\} = \text{set of vertices}$
 - $E = \text{set of edges} = \text{a subset of } V \times V = \{(v_i, v_j)\}$

Basic terminology

- Graph G = (V, E):
 - $V = \{v_i\} = \text{set of vertices}$
 - $E = \text{set of edges} = \text{a subset of } V \times V = \{(v_i, v_j)\}$

◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ▶ ● □ ● ● ● ●

- $\blacktriangleright \ |E| = O(|V|^2)$
 - dense graph: $|E| \approx |V|^2$
 - sparse graph: $|E| \approx |V|$
 - If G is connected, then $|E| \ge |V| 1$.

Basic terminology

- Graph G = (V, E):
 - $V = \{v_i\} = \text{set of vertices}$
 - $E = \text{set of edges} = \text{a subset of } V \times V = \{(v_i, v_j)\}$

◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ▶ ● □ ● ● ● ●

2/6

- $\blacktriangleright |E| = O(|V|^2)$
 - dense graph: $|E| \approx |V|^2$
 - sparse graph: $|E| \approx |V|$
 - If G is connected, then $|E| \ge |V| 1$.

Some variants

• undirected: edge (u, v) = (v, u)

Basic terminology

- Graph G = (V, E):
 - $V = \{v_i\} = \text{set of vertices}$
 - $E = \text{set of edges} = \text{a subset of } V \times V = \{(v_i, v_j)\}$

◆□ ▶ ◆□ ▶ ◆ □ ▶ ◆ □ ▶ ● □ ● ● ● ●

2/6

- $\blacktriangleright |E| = O(|V|^2)$
 - dense graph: $|E| \approx |V|^2$
 - sparse graph: $|E| \approx |V|$
 - If G is connected, then $|E| \ge |V| 1$.

Some variants

- undirected: edge (u, v) = (v, u)
- directed: (u, v) is edge from u to v.

Basic terminology

- Graph G = (V, E):
 - $V = \{v_i\} = \text{set of vertices}$
 - $E = \text{set of edges} = \text{a subset of } V \times V = \{(v_i, v_j)\}$
- $\blacktriangleright |E| = O(|V|^2)$
 - dense graph: $|E| \approx |V|^2$
 - sparse graph: $|E| \approx |V|$
 - If G is connected, then $|E| \ge |V| 1$.

Some variants

- undirected: edge (u, v) = (v, u)
- directed: (u, v) is edge from u to v.
- weighted: weight on either edge or vertex

(ロ) (部) (注) (注) (三) (000)

Basic terminology

- Graph G = (V, E):
 - $V = \{v_i\} = \text{set of vertices}$
 - $E = \text{set of edges} = \text{a subset of } V \times V = \{(v_i, v_j)\}$
- $\blacktriangleright |E| = O(|V|^2)$
 - dense graph: $|E| \approx |V|^2$
 - sparse graph: $|E| \approx |V|$
 - If G is connected, then $|E| \ge |V| 1$.

Some variants

- undirected: edge (u, v) = (v, u)
- directed: (u, v) is edge from u to v.
- weighted: weight on either edge or vertex
- multigraph: multiple edges between vertices

Basic terminology

- Graph G = (V, E):
 - $V = \{v_i\} = \text{set of vertices}$
 - $E = \text{set of edges} = \text{a subset of } V \times V = \{(v_i, v_j)\}$
- $\blacktriangleright |E| = O(|V|^2)$
 - dense graph: $|E| \approx |V|^2$
 - sparse graph: $|E| \approx |V|$
 - If G is connected, then $|E| \ge |V| 1$.

Some variants

- undirected: edge (u, v) = (v, u)
- directed: (u, v) is edge from u to v.
- weighted: weight on either edge or vertex
- multigraph: multiple edges between vertices
- ▶ Reading: Appendix B.4, pp.1168-1172 of [CLRS,3rd ed.]

Representing a graph by an Adjacency Matrix A

▶ $A = (a_{ij})$ is a $|V| \times |V|$ matrix, where

$$a_{ij} = \begin{cases} 1, & \text{if } (v_i, v_j) \in E \\ 0, & \text{otherwise} \end{cases}$$

Representing a graph by an Adjacency Matrix A

 $\blacktriangleright \ A = (a_{ij})$ is a $|V| \times |V|$ matrix, where

$$a_{ij} = \begin{cases} 1, & \text{if } (v_i, v_j) \in E \\ 0, & \text{otherwise} \end{cases}$$

• If G is undirected, A is symmetric, i.e., $A^T = A$.

Representing a graph by an Adjacency Matrix A

 $\blacktriangleright \ A = (a_{ij})$ is a $|V| \times |V|$ matrix, where

$$a_{ij} = \begin{cases} 1, & \text{if } (v_i, v_j) \in E \\ 0, & \text{otherwise} \end{cases}$$

(ロ) (部) (E) (E) (E) (000)

- If G is undirected, A is symmetric, i.e., $A^T = A$.
- A is typically very sparse use a sparse storage scheme in practice

Representing a graph by an Incidence Matrix B

▶ $B = (b_{ij})$ is a $|V| \times |E|$ matrix, where

$$b_{ij} = \begin{cases} 1, & \text{if edge } e_j \text{ enters vertex } v_i \\ -1, & \text{if edge } e_j \text{ leaves vertex } v_i \\ 0, & \text{otherwise} \end{cases}$$

◆□ > ◆□ > ◆臣 > ◆臣 > ● ○ ● ● ●

Representing a graph by an Adjacency List

► For each vertex v,

 $\operatorname{Adj}[v] = \{ \text{ vertices adjacent to } v \}$

Representing a graph by an Adjacency List

▶ For each vertex v,

 $\operatorname{Adj}[v] = \{ \text{ vertices adjacent to } v \}$

► Variation: could also keep second list of edges coming into vertex.

Representing a graph by an Adjacency List

► For each vertex v,

 $\operatorname{Adj}[v] = \{ \text{ vertices adjacent to } v \}$

- ► Variation: could also keep second list of edges coming into vertex.
- How much storage is needed?

Representing a graph by an Adjacency List

► For each vertex v,

 $\operatorname{Adj}[v] = \{ \text{ vertices adjacent to } v \}$

- ► Variation: could also keep second list of edges coming into vertex.
- ► How much storage is needed? Answer: $\Theta(|V| + |E|)$ ("sparse representation")

Degree of a vertex

< □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □

Degree of a vertex

- undirected graph:
 - The degree of a vertex = the number of incident edges

Degree of a vertex

- undirected graph:
 - The degree of a vertex = the number of incident edges
 - The handshaking theorem:

$$\sum_{v \in V} \operatorname{degree}(V) = 2|E|$$

= total number of items in the adjacency list

Degree of a vertex

- undirected graph:
 - The degree of a vertex = the number of incident edges
 - The handshaking theorem:

$$\sum_{v \in V} \operatorname{degree}(V) = 2|E|$$

= total number of items in the adjacency list

- directed graph (digraph):
 - out-degree and in-degree

Degree of a vertex

- undirected graph:
 - The degree of a vertex = the number of incident edges
 - The handshaking theorem:

$$\sum_{v \in V} \frac{\mathsf{degree}}{(V)} = 2|E|$$

= total number of items in the adjacency list

- directed graph (digraph):
 - out-degree and in-degree

$$\sum_{v \in V} \text{out-degree}(V) = \sum_{v \in V} \text{in-degree}(V) = |E|$$