## Proof Techniques for Language Analysis

Lecture 3 ECS 240

ECS 240 Lecture 3

# Plan

- We'll study various flavors of induction
  - mathematical induction
  - well-founded induction
  - structural induction

### Induction

- Probably the single most important technique for the study of formal semantics of programming languages
- Of several kinds
  - mathematical induction (the simplest)
  - well-founded induction (the most general)
  - structural induction (the most widely used in PL)

### **Mathematical Induction**

- Goal: prove that  $\forall n \in \mathbb{N}$ . P(n)
- Strategy: (2 steps)
  - 1. Base case: prove that P(0)
  - 2. Inductive case:
    - pick an arbitrary  $n \in \mathbb{N}$
    - assume that P(n) holds
    - prove that P(n + 1)
    - or, formally prove that  $\forall n \in \mathbb{N}$ .  $P(n) \Rightarrow P(n+1)$

### Mathematical Induction. Notes.

- The inductive case looks similar to the overall goal  $\forall n \in \mathbb{N}$ . P(n)  $\Rightarrow$  P(n+1) vs.  $\forall n \in \mathbb{N}$ . P(n)
  - but it is simpler because of the assumption that P(n) holds
- Why does mathematical induction work?
  - The key property of  $\mathbb N$  is that there are no infinite descending chains of naturals. It has to stop somewhere.
  - For each n, P(n) can be obtained from the base case and n uses of the inductive case

# Example of Mathematical Induction

- Recall the evaluation rules for IMP commands
- Prove that if  $\sigma(x) \le 6$  then (while  $x \le 5$  do x := x + 1,  $\sigma > \Downarrow \sigma[x := 6]$
- Reformulate the claim:
  - Let W = while  $x \le 5$  do x := x + 1
  - Let  $\sigma_i = \sigma[x := 6 i]$
  - Claim:  $\forall i \in \mathbb{N}$ .  $\langle W, \sigma_i \rangle \Downarrow \sigma_0$
- Now the claim looks provable by mathematical induction on i

### Example of Mathematical Induction (Base Case)

- Base case: i = 0 or  $\langle W, \sigma_0 \rangle \Downarrow \sigma_0$ 
  - To prove an evaluation judgment, construct a derivation tree:



• This completes the base case

#### Example of Mathematical Induction (Inductive Case)

- Must prove  $\forall i \in \mathbb{N}$ .  $\langle W, \sigma_i \rangle \Downarrow \sigma_0 \Rightarrow \langle W, \sigma_{i+1} \rangle \Downarrow \sigma_0$
- The beginning of the proof is straightforward
  - Pick an arbitrary  $i \in \mathbb{N}$
  - Assume that < W,  $\sigma_i$ >  $\Downarrow \sigma_0$
  - Now prove that <W,  $\sigma_{i+1}$ >  $\Downarrow \sigma_0$
  - Must construct a derivation tree:

<x:=x+1, σ<sub>i+1</sub>> ↓ σ<sub>i</sub>

<**x**, σ<sub>i+1</sub>> ↓ 5 - i 5 - i ≤ 5

 $x \le 5, \sigma_{i+1}$  true

<**x:=x+1;** W, σ<sub>i+1</sub>> ↓ σ₀

while 
$$x \le 5$$
 do  $x := x + 1$ ,  $\sigma_{i+1} > \Downarrow \sigma_0$ 

ECS 240 Lecture 3

<**W**, σ<sub>i</sub>> ↓ σ<sub>0</sub>

# Discussion

- A proof is more powerful than running the code and observing the result. Why?
- The proof relied on a loop invariant
  - $x \le 6$  in all iterations
- ... and a loop variant
  - 6 x is positive and decreasing
- Picking the loop invariant and variant is typically the hardest part of a proof

## Discussion

- We proved termination and correctness. This is called total correctness
- Mathematical induction is good when we prove properties of natural numbers
  - In PL analysis we most often prove properties of expressions, commands, programs, input data, etc.
  - We need a more powerful induction principle

- A relation ≺ ⊆ A × A is <u>well-founded</u> if there are no infinite descending chains in A
  - Example:  $<_1 = \{ (x, x + 1) \mid x \in \mathbb{N} \}$ 
    - the predecessor relation
  - Example:  $\langle = \{ (x, y) \mid x, y \in \mathbb{N} \text{ and } x < y \}$
- Well-founded induction:
  - To prove  $\forall x \in A$ . P(x) it is enough to prove  $\forall x \in A$ . ( $\forall y \prec x \Rightarrow P(y)$ )  $\Rightarrow P(x)$
- If  $\prec$  is  ${\boldsymbol{\mathsf{s}}}_1$  then we obtain a special case of mathematical induction
- Why does it work? (see Winskel, Ch 3 for a proof)

### Well-Founded Induction. Examples.

- Consider  $\prec \subseteq \mathbb{N} \times \mathbb{N}$  with  $x \prec y$  iff x + 2 = y $\forall x \in \mathbb{N}$ .  $(\forall y \prec x \Rightarrow P(y)) \Rightarrow P(x)$  is equivalent to  $P(0) \land P(1) \land \forall n \in \mathbb{N}$ .  $(P(n) \Rightarrow P(n + 2))$
- Consider  $\prec \subseteq Z \times Z$  with  $x \prec y$  iff (y < 0 and y = x - 1) or (y > 0 and y = x + 1)
  P(0) \land \forall x \le 0. P(x) \Rightarrow P(x - 1) \land \forall x \ge 0. P(x) \Rightarrow P(x + 1)
- Consider  $\prec \subseteq (\mathbb{N} \times \mathbb{N}) \times (\mathbb{N} \times \mathbb{N})$  and  $(x_1, y_1) \prec (x_2, y_2)$  iff  $x_2 = x_1 + 1 \lor (x_1 = x_2 \land y_2 = y_1 + 1)$ 
  - This leads to the induction principle P(0,0)  $\land \forall x,y,y'$ . (P(x,y)  $\Rightarrow$  P(x + 1, y')  $\land$  P(x, y+1))
  - This is sometimes called lexicographic induction ECS 240 Lecture 3

#### Structural Induction

- Recall Aexp:  $e ::= n | e_1 + e_2 | e_1 * e_2 | x$
- Define  $\prec \subseteq Aexp \times Aexp$  such that
  - $e_1 \prec e_1 + e_2$   $e_2 \prec e_1 + e_2$   $e_1 \prec e_1 * e_2$   $e_2 \prec e_1 * e_2$
  - and no other elements of Aexp  $\times$  Aexp are related by  $\prec$
- To prove  $\forall e \in Aexp. P(e)$ 
  - 1. Prove  $\forall n \in Z$ . P(n)
  - 2. Prove  $\forall x \in Loc. P(x)$
  - 3. Prove  $\forall e_1, e_2 \in Aexp. P(e_1) \land P(e_2) \Rightarrow P(e_1 + e_2)$
  - 4. Prove  $\forall e_1, e_2 \in Aexp. P(e_1) \land P(e_2) \Rightarrow P(e_1 * e_2)$

### Structural Induction. Notes.

- Called structural induction because the proof is guided by the structure of the expression
- As many cases as there are expression forms
  - Atomic expressions (with no subexpressions) are all base cases
  - Composite expressions are the inductive cases
- This is the most useful form of induction in PL study

# Example of Induction on Structure of Expressions

- Define
  - L(e): the number of literals and variable occurrences in e
  - O(e): the number of operators in e
- Prove that  $\forall e \in Aexp. L(e) = O(e) + 1$
- By induction on the structure of e
  - Case e = n. L(e) = 1 and O(e) = 0
  - Case e = x. L(e) = 1 and O(e) = 0
  - Case  $e = e_1 + e_2$ .
    - $L(e) = L(e_1) + L(e_2)$  and  $O(e) = O(e_1) + O(e_2) + 1$
    - By induction hypothesis  $L(e_1) = O(e_1) + 1$  and  $L(e_2) = O(e_2) + 1$
    - Thus L(e) = O(e) + 1
  - Case  $e = e_1 * e_2$ . Same as the case for +

# Other Proofs by Structural Induction on Expressions

- Most proofs for Aexp sublanguage of IMP
- Small-step and natural semantics  $\forall e \in Exp. \ \forall n \in \mathbb{N}. \ e \rightarrow^* n \Leftrightarrow e \Downarrow n$
- Natural semantics and denotational semantics  $\forall e \in Exp. \ \forall n \in \mathbb{N}. \ e \Downarrow n \iff [[e]] = n$
- Small-step and denotational semantics  $\forall e, e' \in Exp. e \rightarrow e' \Rightarrow [[e]] = [[e']]$  $\forall e \in Exp. \forall n \in \mathbb{N}. e \rightarrow^* n \Rightarrow [[e]] = n$
- Structural induction on expressions works here because all of the semantics are syntax directed

#### Another Proof

• Prove that IMP is deterministic

 $\forall e \in Aexp. \ \forall \sigma \in \Sigma. \ \forall n, n' \in \mathbb{N}. \ \langle e, \sigma \rangle \Downarrow n \land \langle e, \sigma \rangle \Downarrow n' \Rightarrow n = n'$  $\forall b \in Bexp. \ \forall \sigma \in \Sigma. \ \forall t, t' \in \mathbb{B}. \ \langle b, \sigma \rangle \Downarrow t \land \langle b, \sigma \rangle \Downarrow t' \Rightarrow t = t'$  $\forall c \in Com. \ \forall \sigma, \sigma', \sigma'' \in \Sigma. \ \langle c, \sigma \rangle \Downarrow \sigma' \land \langle c, \sigma \rangle \Downarrow \sigma'' \Rightarrow \sigma' = \sigma''$ 

- No immediate way to use mathematical induction
- For commands we cannot use induction on the structure of the command
  - Consider the rule for while. Its evaluation does not depend only on the evaluation of its strict subexpressions

<br/> <br/>  $\sigma$  <br/>  $\forall$  true <c,  $\sigma$  >  $\Downarrow$   $\sigma'$  <br/> <br/>  $\sigma''$  <br/> <br/>  $\forall$   $\sigma''$ 

<while b do c,  $\sigma$ >  $\Downarrow \sigma''$ 

ECS 240 Lecture 3

### Induction on the Structure of Derivations

- Key idea: The hypothesis does not assume just a c  $\in$  Com but the existence of a derivation of <c,  $\sigma$ >  $\Downarrow$   $\sigma'$
- Derivation trees are also defined inductively, just like expression trees
- A derivation is built of subderivations:

<while x ≤ 5 do x := x + 1,  $\sigma_{i+1}$ >  $\Downarrow$   $\sigma_0$ 

 Adapt the structural induction principle to work on the structure of derivations

ECS 240 Lecture 3

### Induction on Derivations

- To prove that for all derivations D of a judgment, property P holds
- 1. For each derivation rule of the form  $\frac{H_1 \dots H_n}{C}$
- 2. Assume that P holds for derivations of  $H_i$  (i = 1, ..., n)
- 3. Prove that the property holds for the derivation obtained from the derivations of H<sub>i</sub> using the given rule

## Example of Induction on Derivations (I)

- Prove that evaluation of commands is deterministic:  $\langle c, \sigma \rangle \Downarrow \sigma' \Rightarrow \forall \sigma'' \in \Sigma. \langle c, \sigma \rangle \Downarrow \sigma'' \Rightarrow \sigma' = \sigma''$
- Pick arbitrary c,  $\sigma$ ,  $\sigma'$  and D :: <c,  $\sigma$ >  $\Downarrow \sigma'$
- To prove:  $\forall \sigma'' \in \Sigma$ . <c,  $\sigma$ >  $\Downarrow \sigma'' \Rightarrow \sigma' = \sigma''$
- Proof by induction on the structure of the derivation D
- Case: last rule used in D was the one for skip

- This means that c = skip, and  $\sigma'$  =  $\sigma$
- By inversion <c,  $\sigma$ >  $\Downarrow \sigma''$  uses the rule for skip. Thus  $\sigma'' = \sigma$
- This is a base case in the induction

# Example of Induction on Derivations (II)

• Case: the last rule used in D was the one for sequencing

$$\mathsf{D} :: \qquad \frac{\mathsf{D}_1 :: \langle \mathsf{c}_1, \sigma \rangle \Downarrow \sigma_1 \quad \mathsf{D}_2 :: \langle \mathsf{c}_2, \sigma_1 \rangle \Downarrow \sigma'}{\langle \mathsf{c}_1; \mathsf{c}_2, \sigma \rangle \Downarrow \sigma'}$$

- Pick arbitrary  $\sigma''$  such that  $D'' :: \langle c_1; c_2, \sigma \rangle \Downarrow \sigma''$ .
  - by inversion D" uses the rule for sequencing
- By induction hypothesis on D<sub>1</sub> (with D"<sub>1</sub>):  $\sigma_1 = \sigma_1$ 
  - Now  $D''_2 :: \langle c_2, \sigma_1 \rangle \Downarrow \sigma''$
- By induction hypothesis on  $D_2$  (with  $D''_2$ ):  $\sigma'' = \sigma'$
- This is a simple inductive case

# Example of Induction on Derivations (III)

• Case: the last rule used in D was the one for while true

 $\mathsf{D}:: \begin{array}{ccc} & \underbrace{\mathsf{D}_1::\,\mathsf{< b},\,\sigma\!\!>\Downarrow\,\mathsf{true}}_2\,\, \mathbb{D}_2::\,\mathsf{< c},\,\sigma\!\!>\Downarrow\,\sigma_1 & \underbrace{\mathsf{D}_3::\,\mathsf{< while }b\,\,\mathsf{do}\,\,\mathsf{c},\,\sigma_1\!\!>\Downarrow\,\sigma'}_{\mathsf{< while }b\,\,\mathsf{do}\,\,\mathsf{c},\,\sigma\!\!>\Downarrow\,\sigma'} \end{array}$ 

- + Pick arbitrary  $\sigma''$  such that D'' :: <while b do c,  $\sigma$ >  $\Downarrow$   $\sigma''$ 
  - by inversion and determinism of boolean expressions, D" also uses the rule for while true
  - and has subderivations  $\mathsf{D"_2}::\mathsf{<c},\sigma\mathsf{>}\Downarrow\sigma"_1$  and  $\mathsf{D"_3}::\mathsf{<W},\sigma"_1\mathsf{>}\Downarrow\sigma"$
- By induction hypothesis on  $D_2$  (with  $D''_2$ ):  $\sigma_1 = \sigma''_1$ 
  - Now  $D''_3 :: \mathsf{while} \mathsf{b} \mathsf{do} \mathsf{c}, \sigma_1 \mathsf{b} \Downarrow \sigma''$
- By induction hypothesis on D<sub>3</sub> (with D"<sub>3</sub>):  $\sigma$ " =  $\sigma$ '

### Induction on Derivation. Notes.

- If we have to prove  $\forall x \in A$ .  $P(x) \Rightarrow Q(x)$ 
  - With x inductively defined and P(x) rule-defined
  - we pick arbitrary  $x \in A$  and D :: P(x)
  - we could do induction on both facts
    - $x \in A$  leads to induction on the structure of x
    - D :: P(x) leads to induction on the structure of D
  - Generally, the induction on the structure of the derivation is more powerful and a safer bet
- In many situations there are several choices for induction
  - choosing the right one is a trial-and-error process
  - a bit of practice can help a lot

## Equivalence

 Two expressions (commands) are equivalent if they yield the same result from all states

$$e_1 \approx e_2 \text{ iff } \forall \sigma \in \Sigma. \forall n \in \mathbb{N}. \langle e_1, \sigma \rangle \Downarrow n \text{ iff } \langle e_2, \sigma \rangle \Downarrow n$$

and for commands

$$\mathsf{c}_1 \approx \mathsf{c}_2 \text{ iff } \forall \sigma, \sigma' \in \Sigma. < \mathsf{c}_1, \sigma > \Downarrow \sigma' \text{ iff } < \mathsf{c}_2, \sigma > \Downarrow \sigma'$$

# Notes on Equivalence

- Equivalence is like validity
  - must hold in all states
  - 2 ≈ 1 + 1 is like "2 = 1 + 1 is valid"
  - $2 \approx 1 + x$  might or might not hold.
    - So, 2 is not equivalent to 1 + x
- Equivalence (for IMP) is undecidable
  - If it were we could solve the halting problem. How?
- Equivalence justifies code transformations
  - compiler optimizations
  - code instrumentation
  - abstract modeling
- Semantics is the basis for proving equivalence.

## Equivalence Examples

- skip; c ≈ c
- $(x := e_1; x := e_2) \approx x := e_2$ . When is this true?
- while b do c  $\approx$  if b then c; while b do c else skip
- If  $e_1 \approx e_2$  then  $x := e_1 \approx x := e_2$
- while true do skip  $\approx$  while true do x := x + 1

```
    If c is
while x ≠ y do
if x ≥ y then x := x - y else y := y - x
then (x := 221; y := 527; c) ≈ (x := 17; y := 17)
```

# Proving An Equivalence

- Prove that "skip;  $c \approx c$ " for all c
- Assume that D :: <skip; c,  $\sigma$ >  $\Downarrow \sigma'$
- By inversion (twice) we have that

D:: 
$$(skip, \sigma) \Downarrow \sigma \quad D_1 :: \langle c, \sigma \rangle \Downarrow \sigma' \land (skip; c, \sigma) \Downarrow \sigma'$$

- Thus, we have  $D_1 :: \langle c, \sigma \rangle \Downarrow \sigma'$
- The other direction is similar

### Proving An Inequivalence

- Prove that  $x := y \approx x := z$  when  $y \neq z$
- It suffices to exhibit a state  $\sigma$  in which the two commands yield different results
- Let  $\sigma(y) = 0$  and  $\sigma(z) = 1$
- Then  $\langle x := y, \sigma \rangle \Downarrow \sigma[x := 0]$
- and <x := z,  $\sigma$ >  $\Downarrow \sigma$ [x := 1]

# Summary of Operational Semantics

- Precise specification of dynamic semantics
  - order of evaluation (or that it doesn't matter)
  - error conditions (sometimes implicitly, by rule applicability)
- Simple and abstract (vs. implementations)
  - no low-level details such as stack and memory management, data layout, etc.
- Often not compositional (see while)
- Basis for some proofs about the language
- Basis for some reasoning about programs
- Point of reference for other semantics