

#### Makeup program

- Popularity of top 1000 baby names
   Most popular name has rank 1
   2<sup>nd</sup> most popular has rank 2
  - etc.
- □ Use dictionary to store a list of ranks for each name □ Use canvasPlot module to draw the graph

# Today - Under the hood

- □ How lists and dictionaries really work.
- □ You don't need to know this to use them.
- □ But maybe it helps?
- Introduce a good trick you might be able to use someday.

#### Lists

shopping = ["milk", "eggs", "tea"]
print shopping[2]

- $\hfill\square$  Items in a list are stored in order.
- $\hfill\square$  Look up an item by its position.
- $\hfill\square$  A list is always indexed by integers, starting with zero.
- An index which is >= the length of the list causes an error.

## Dictionaries

- $\hfill\square$  Values in a dictionary are indexed by keys, which can be anything.
- $\hfill\square$  ltems in a dictionary are not in any particular order.
- Looking up a key that is not in the dictionary causes an error; check first:
  - if "rice" in foodDict:
  - print foodDict["rice"]









## But dictionaries?

- □ Memory is sort of like "list hardware"
- $\hfill\square$  There is no dictionary hardware
- $\hfill\square$  Need to construct a dictionary out of a list
- $\hfill\square$  Trick involving the mod operator
- $\hfill\square$  Phonebook data



### **Example Problem**

Say I have a file of phone numbers and names.
 5302204728, "Oswald, Astrid"
 5307547821, "Ortiz, Esteban"

□ I want to write a program that will let me enter a number, and get back the name.

 $\hfill\square$  Phone number is an integer, name is a string.

#### Dictionary trick

□ A classic CompSci trick called "hashing"

# I pick a prime number, larger than the number# of things I want to store.# This will be the length of my list.

listLen = 7

poser = [0]\*7 # A list pretending to be a dictionary # Fill it up with zeros

# Putting stuff in the "dictionary"

for name in phoneBook:

number = phoneBook[name]

index = number % listlen

poser[index] = [number,name]

 $\hfill\square$  Key idea: compute the index from the key, somehow.

## Looking up a number

index = number % listLen

if poser[index] == 0: print("The phone number is not here.")

else:

dataList = poser[index]

if number != dataList[0]:

print("The phone number is not here.") else:

print("Name is",dataList[1])

# Strings as Keys?

□ This works for integer keys, but how about strings?

□ Turn string into a big integer...

 $\hfill\square$  which you use as an index!

Basic idea: ord() function turns one character into an integer. Compute the index from these integers.

# Possible data structures

Which would be a better data structure:
 A list of names, indexed by number
 A dictionary, using the numbers as keys
 A list of lists [number,name]

#### Problem with list

- Many possible phone numbers won't have a corresponding person
- □ If this does not cause an error: L[5302208945] then the length of the list has to be >= 5302208945.
- Takes up a huge amount of memory.

#### Problem with list of lists

- Might have to read the whole list to find the phone number we want.
- So it is slow at answering queries (if there is a lot of data).

### Dictionary is best

- ... for this problem, anyway.
- Length of dictionary is the number of items in it, not the size of the biggest key.
- □ You can access items using the key, not by looking through the whole data structure.
- □ Even though the keys are integers, if lots of possible keys are not used, then a dictionary still works best.

### When is a list a better choice?

- When order is important.
- □ We can sort lists, but not dictionaries.
- Dictionaries are always in some weird arbitrary order.

## Dictonary vs list, take 2.

- $\hfill\square$  Dictionaries are a little slower, but not much.
- Dictionaries are a litte bigger, but not much.
- Dictonaries have to be in "random" order to work properly.