ECS 231 Subspace projection methods for LS

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more robust $\leftarrow - - - \rightarrow$ less storage



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- Orthogonal projection: W = V,
- Oblique projection: $W \neq V$,

In matrix notation, let $V = [v_1, v_2, \dots, v_m]$ be a basis of \mathcal{V} , and $W = [w_1, w_2, \dots, w_m]$ be a basis of \mathcal{W} . Then any approximation solution

$$\widetilde{x} = x_0 + z = x_0 + Wy$$

and the orthogonality condition (1a) implies

$$V^T(r_0 - Az) = 0.$$

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Thus we have

$$V^T A W y = V^T r_0.$$

Thus assuming $V^T A W$ is invertible, a new approximate solution \tilde{x} :

$$\widetilde{x} = x_0 + W(V^T A W)^{-1} V^T r_0.$$

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Prototype iterative subspace projection technique:

PROTOTYPE PROJECTION METHOD:

- 0. Let x_0 be an initial approximation
- 1. Iterate until convergence:
- 2. Select a pair of subspaces \mathcal{V} and \mathcal{W} of \mathbb{R}^n
- 3. Generate basis matrices V and W for \mathcal{V} and \mathcal{W}

$$4. r_0 \leftarrow b - Ax_0$$

5.
$$y \leftarrow (V^T A W)^{-1} V^T r_0$$

$$6. \qquad x_0 \leftarrow x_0 + Wy$$

Prototype iterative subspace projection technique, *cont'd* Remarks:

1. The matrix $V^T A W$ does not have to be formed explicitly, typically a by-product of Steps 2 and 3.

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 - 1. If A is symmetric positive definite (SPD) and W = V, then $V^T A W = W^T A W$ is also SPD (and nonsingular).
 - 2. If A is nonsingular, and $\mathcal{V} = A\mathcal{W}$, then $V^T A W = W^T A^T A W$, which is SPD (and nonsingular).

Prototype iterative subspace projection technique in one-dimension:

$$\mathcal{W} = \operatorname{span}\{w\}$$
 and $\mathcal{V} = \operatorname{span}\{v\},\$

The new approximation takes form

$$x_0 \leftarrow x_0 + z = x_0 + \alpha w$$

and the orthogonality condition (1a) implies

$$v^{T}(r_{0} - Az) = v^{T}(r_{0} - \alpha Aw) = 0,$$

and thus

$$\alpha = \frac{v^T r_0}{v^T A w}.$$

Steepest Descent (SD) method

When A is SPD, at each step, take

$$v = w = r_0 = b - Ax_0$$

This yields

STEEPEST DESCENT (SD) ALGORITHM: 1. Pick an initial guess x_0 2. For k = 0, 1, 2, ... until convergence do 3. $r_k = b - Ax_k$ 4. $\alpha_k = \frac{r_k^T r_k}{r_k^T A r_k}$ 5. $x_{k+1} = x_k + \alpha_k r_k$

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Steepest Descent (SD) method, cont'd

Remarks:

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Steepest Descent (SD) method, cont'd

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- Since A is SPD, $r_k^T A r_k > 0$ except $r_k = 0$.
- Let $x_* = A^{-1}b$, then k-th step of the SD iteration minimizes

$$f(x) \equiv \frac{1}{2} \|x_* - x\|_A^2 = \frac{1}{2} (x_* - x)^T A (x_* - x), \quad x_* = A^{-1} b$$

over all vectors of the form $x_k - \alpha(\nabla f(x_k))$, known as *line search*. This is equivalent to

$$\alpha_k = \operatorname{argmin}_{\alpha} f\left(x_{k-1} - \alpha \cdot \nabla f(x_k)\right),$$

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where $\nabla f(x_k) = b - Ax_k$ is the gradient of f at x_k .

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where $\nabla f(x_k) = b - Ax_k$ is the gradient of f at x_k .

Recall that from Calculus, the negative of the gradient direction is locally the direction that yields the fastest rate of decrease for f.

Minimal Residual (MR) Iteration.

For a general nonsingular matrix A, at each step, let

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Remark: each iteration minimizes

$$f(x) \equiv ||r||_2^2 = ||b - Ax||_2^2$$

over all vectors of the form $x_k - \alpha r_k$, namely *line search*, which is equivalent to solve the least squares problem

$$\min_{\alpha} \|b - A(x_k - \alpha r_k)\|_2.$$

Krylov subspace is defined as

$$\mathcal{K}_m(A, v) = \operatorname{span}\{v, Av, A^2v, \dots, A^{m-1}v\},\$$

Note that if $x \in \mathcal{K}_m(A, v)$, then

$$x = p(A)v,$$

where p(A) is a polynomial of degree not exceeding m-1.

Arnoldi procedure is an algorithm for building an orthonormal basis $\{v_1, v_2, \ldots, v_m\}$ of the Krylov subspace $\mathcal{K}_m(A, v)$ using a modified Gram-Schmidt orthogonalization process.

1.	$v_1 = v / \ v\ _2$
2.	for $j = 1, 2,, m$
3.	compute $w = Av_j$
4.	for $i=1,2,\ldots,j$
5.	$h_{ij} = v_i^T w$
6.	$w := w - h_{ij}v_i$
7.	end for
8.	$h_{j+1,j} = \ w\ _2$
9.	If $h_{j+1,j} = 0$, stop
10.	$v_{j+1} = w/h_{j+1,j}$
11.	endfor

Proposition. Assume that $h_{j+1,j} \neq 0$ for j = 1, 2, ..., m, then the vectors $\{v_1, v_2, ..., v_m\}$ form an orthonormal basis of the Krylov subspace $\mathcal{K}_m(A, v)$:

 $\mathsf{span}\{v_1, v_2, \dots, v_m\} = \mathcal{K}_m(A, v).$

PROOF. By induction.

Let

$$V_m = [v_1, v_2, \dots, v_m]$$
 and $H_m = (h_{ij}) = \mathsf{Upper}$ Hessenberg.

Then in the matrix form, the Arnoldi procedure can be expressed by the following *order-m* Arnoldi decompositions:

$$AV_m = V_m H_m + h_{m+1,m} v_{m+1} e_m^T = V_{m+1} \widehat{H}_m,$$
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where $V_m^T V_m = I_m$, $V_m^T v_{m+1} = 0$ and $||v_{m+1}||_2 = 1$.

In addition, we denote

$$V_{m+1} = \begin{bmatrix} V_m \ v_{m+1} \end{bmatrix} \quad and \quad \widehat{H}_m = \begin{bmatrix} H_m \\ h_{m+1,m} e_m^T \end{bmatrix},$$

Remarks:

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- 4. The procedure breaks down when $h_{j+1,j} = 0$ for some j. If it breaks down at step j (i.e. $h_{j+1,j} = 0$), we have

$$AV_j = V_j H_j.$$

This indicates that \mathcal{K}_j is an *invariant subspace* of A.

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5. Care must be taken to insure that the vectors v_j remain orthogonal to working accuracy in the presence of rounding error. The usual technique is called *reorthogonalization*.

- The Generalized Minimum Residual (GMRES)¹ is a generalization of the one-dimensional MR iteration.
- GMRES uses the following pair of Krylov subspaces as pair of projection subspaces:

 $\mathcal{W} = \mathcal{K}_m(A, r_0)$ and $\mathcal{V} = A\mathcal{W} = A\mathcal{K}_m(A, r_0).$

and can be derived under the framework of the subspace projection technique

¹Y. Saad and M. H. Schultz. GMRES: a Generalized Minimal RESidual algorithm for solving nonsymmetric linear systems, SIAM Journal on Scientific and Statistical Computing, Vol.7, pp.856–869, 1986.

Derivation of GMRES using subspace projection

Let

$$x \in x_0 + \mathcal{W} = x_0 + V_m y.$$

Then by the orthogonality condition, we have

$$V_m^T A^T (b - Ax) = 0.$$

i.e.,

$$V_m^T A^T (r_0 - A V_m y) = 0.$$

which is equivalent to

$$V_m^T A^T A V_m y = V_m^T A^T r_0$$

▶ By order-m Arnoldi decompositions, we have

$$\widehat{H}_m^T \widehat{H}_m y = \widehat{H}_m^T V_{m+1}^T r_0 = \widehat{H}_m^T (\beta e_1)$$

This is equivalent to solve the LS problem

$$\min_{y} \|\beta e_1 - \widehat{H}_m y\|_2.$$

for y

An alternative derivation of GMRES by exploitng the optimality property.

- A vector x in $x_0 + \mathcal{K}_m$ can be written as $x = x_0 + V_m y$
- Define $J(y) = \|b Ax\|_2 = \|b A(x_0 + V_m y)\|_2$
- Using the Arnoldi decomposition (2), we have

$$b - Ax = b - A(x_0 + V_m y) = r_0 - AV_m y$$

= $\beta v_1 - V_{m+1} \hat{H}_m y = V_{m+1} (\beta e_1 - \hat{H}_m y).$

• Since the column vectors of V_{m+1} are orthonormal, then

$$J(y) = \|b - A(x_0 + V_m y)\|_2 = \|\beta e_1 - \widehat{H}_m y\|_2.$$

• Therefore, the GMRES approximation x_m is the unique vector

$$x_m = x_0 + V_m y,$$

where y the solution of the least squares (LS) problem

$$\min_{y} \|\beta e_1 - \widehat{H}_m y\|_2.$$

▶ The LS problem is inexpensive to compute since *m* is small.

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Restarting GMRES method.

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As m increases, the computational cost increases at least as $O(m^2n)$. The memory cost increases as O(mn). For large n this limits the largest value of m that can be used. The popular remedy is to restart the algorithm periodically for a fixed m.

RESTARTED GMRES:

1. compute $r_0 = b - A x_0$, $\beta = \|r_0\|_2$ and $v_1 = r_0/\beta$

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- 2. call Arnoldi procedure with A, v_1 and m
- 3. solve $\min_{y} \|\beta e_1 \widehat{H}_m y\|_2$

$$4. \quad x_m = x_0 + V_m y_m$$

- 5. test for convergence, if satisfied, then stop
- 6. set $x_0 := x_m$ and go to 1.

Breakdown of GMRES:

Since the least squares problem always has solution, the only possibility of the breakdown of the GMRES is in the Arnoldi procedure when $h_{j+1,j}$ at some step j. However, in this case, the residual norm of x_j is zero, $b - Ax_j = 0$. x_j is the exact solution of the linear system Ax = b. This is called lucky breakdown.

Proposition. Let A be a nonsingular matrix. Then the GMRES algorithm breaks down at step j, i.e., $h_{j+1,j} = 0$, if and only if x_j is an exact solution of Ax = b.

- ► The *Lanczos procedure* can be regarded as a simplification of Arnoldi's procedure when *A* is symmetric.
- \blacktriangleright By an order-m Arnoldi decomposition, we know that

$$H_m = V_m^T A V_m.$$

If A is symmetric, then H_m becomes symmetric tridiagonal.

▶ This simple observation leads to the following procedure to compute an orthonormal basis V_m of Krylov subspace $\mathcal{K}_m(A, v)$ when A is symmetric

Part III. Lanczos process, Conjugate Gradient method Lanczos procedure²:

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1.
$$v_1 = v/||v||_2$$
, set $\beta_1 = 0$, $v_0 = 2$. for $j = 1, 2, ..., m$
3. $w = Av_j - \beta_j v_{j-1}$
4. $\alpha_j = v_j^T w$
5. $w := w - \alpha_j v_j$
8. $\beta_{j+1} = ||w||_2$
9. If $\beta_{j+1} = 0$, then *stop*
10. $v_{j+1} = w/\beta_{j+1}$
11. endfor

²Note that we change the notation $\alpha_j = h_{jj}$ and $\beta_{j+1} = h_{j-1,j}$, comparing with the Arnoldi procedure.

Remarks:

- Only three vectors must be saved in the inner loop of the procedure. This is sometimes referred to as a *three-term recurrence*.
- ► In the presence of finite precision, it could start losing such orthogonality of v_j rapidly with the increase of j. There has been much research devoted to understanding the effect of loss of the orthogonality, and finding ways to either recover the orthogonality, or to at last diminish its effects³

In the matrix form, the Lanczos procedure can be expressed in the following governing equations, referred to as an *order*-m Lanczos decomposition:

$$AV_m = V_m T_m + \beta_{m+1} v_{m+1} e_m^T = V_{m+1} \widehat{T}_m$$

where $V_m = [v_1, v_2, \dots, v_m]$, $V_{m+1} = [V_m, v_{m+1}]$, and

$$T_{m} = \begin{bmatrix} \begin{array}{ccccc} \alpha_{1} & \beta_{2} & & & & \\ \beta_{2} & \alpha_{2} & \ddots & & \\ & \beta_{3} & \ddots & \beta_{m-1} & & \\ & & \beta_{3} & & & \beta_{m-1} & \\ & & & \ddots & & \\ & & & & \beta_{m} & \alpha_{m} \end{bmatrix} \quad \text{and} \quad \hat{T}_{m} = \begin{bmatrix} T_{m} & \\ \beta_{m+1}e_{m}^{T} \end{bmatrix}.$$

By the orthogonlity properties $V_m^T V_m = I$ and $V_m^T v_{m+1} = 0$, we have $V_m^T A V_m = T_m$.

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- ► The Conjugate Gradient (CG) method is the best known *iterative* technique for solving large scale SPD linear system $Ax = b^4$
- There are several ways to derive the CG method. In terms of our familiar subspace projection technique, we can describe the CG method in one sentence:

The CG method is a realization of an orthogonal projection technique onto the Krylov subspace $\mathcal{K}_m(A, r_0)$, where $r_0 = b - Ax_0$ with initial guess x_0 .

In this note, we provide a derivation of the CG method under this algorithmic framework.

An alternative derivation is given by Shewchuk⁵

⁴M. R. Hestenes and E. Stiefel, Methods of conjugate gradients for solving linear systems, J. Res. Nat. Bur. Standards, 49:409–436, 1952.

⁵J. Shewchuk, An Introduction to Conjugate Gradient Method Without the Agonizing Pain. 1994 (64 pages), pdf file is available at the class website **2** + + **2** + **2**

- Before we derive the CG method, we first derive a so-called direct Lanczos method.
- ► Using the subspace projection technique, with an initial guess x₀, the approximate solution obtained from an orthogonal projection method onto x₀ + K_m(A, r₀) is given by

$$x_m = x_0 + V_m y_m,\tag{3}$$

where y_m is the solution of the tridiagonal system

$$T_m y_m = \|r_0\|_2 e_1.$$
 (4)

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- Now, let's try to solve the tridiagonal system (4) progressively along with the Lanczos procedure.
- \blacktriangleright Let's write the LU factorization of T_m as

$$T_m = L_m U_m,$$

i.e. the Gaussian elimination without pivoting:

where $\eta_1=lpha_1$, and for $j=2,3,\ldots,m$,

$$\lambda_j = \beta_j / \eta_{j-1}, \qquad \eta_j = \alpha_j - \lambda_j \beta_j.$$

• Then x_m is given by

$$x_m = x_0 + V_m U_m^{-1} L_m^{-1}(||r_0||_2 e_1) \equiv x_0 + P_m z_m.$$

where $P_m = V_m U_m^{-1}$ and $z_m = L_m^{-1}(||r_0||_2 e_1).$

The following two observations connect P_m and z_m of the *m*th step with P_{m-1} and z_{m-1} of the previous step.

Observation A. Let us write $P_m = [P_{m-1} \ p_m]$, where p_m is the last column of P_m , then we have

$$P_{m} = [P_{m-1} \ p_{m}] = V_{m}U_{m}^{-1} = \begin{bmatrix} V_{m-1} & v_{m} \end{bmatrix} \begin{bmatrix} U_{m-1} & \beta_{m}e_{m-1} \\ \eta_{m} \end{bmatrix}^{-1}$$

$$= \begin{bmatrix} V_{m-1} & v_{m} \end{bmatrix} \begin{bmatrix} U_{m-1}^{-1} & -U_{m-1}^{-1}(\beta_{m}e_{m-1})\eta_{m}^{-1} \\ \frac{1}{2} \end{bmatrix}$$

$$= \begin{bmatrix} V_{m-1}U_{m-1}^{-1} & -V_{m-1}U_{m-1}^{-1}(\beta_{m}e_{m-1})\eta_{m}^{-1} + v_{m}\eta_{m}^{-1} \end{bmatrix}$$

$$= \begin{bmatrix} P_{m-1} & -P_{m-1}(\beta_{m}e_{m-1})\eta_{m}^{-1} + v_{m}\eta_{m}^{-1} \end{bmatrix}$$

$$= \begin{bmatrix} P_{m-1} & \eta_{m}^{-1}(v_{m} - \beta_{m}p_{m-1}) \end{bmatrix}$$

Therefore, we see that the vector p_m can be computed from previous p_{m-1} and v_m by the simple update

$$p_m = \eta_m^{-1}(v_m - \beta_m p_{m-1}), \tag{5}$$

Observation B. By the definition of the vector z_m , we have

$$z_m = L_m^{-1}(\|r_0\|_2 e_1) = \left[\frac{L_{m-1}^{-1}}{-\lambda_m e_{m-1}^T L_{m-1}^{-1}} | 1\right] \left[\begin{array}{c} \|r_0\|_2 e_1\\ 0\end{array}\right]$$
$$= \left[\begin{array}{c} L_{m-1}^{-1}(\|r_0\|_2 e_1)\\ -\lambda_m e_{m-1}^T L_{m-1}^{-1}(\|r_0\|_2 e_1)\end{array}\right] \equiv \left[\begin{array}{c} z_{m-1}\\ \zeta_m\end{array}\right]$$

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where $\zeta_m = -\lambda_m \zeta_{m-1}$.

As a result of these two observations, x_m can be written in an updated form

$$\begin{aligned}
x_m &= x_0 + P_m z_m \\
&= x_0 + [P_{m-1} \ p_m] \begin{bmatrix} z_{m-1} \\ \zeta_m \end{bmatrix} \\
&= x_0 + P_{m-1} z_{m-1} + \zeta_m p_m \\
&= x_{m-1} + \zeta_m p_m.
\end{aligned}$$
(6)

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This gives the following direct Lanczos algorithm:

Direct Lanczos Method 1. compute $r_0 = b - Ax_0$, $\zeta_1 = ||r_0||_2$, and $v_{=}r_0/\zeta_1$ 2. set $\lambda_1 = \beta_1 = 0$. $p_0 = 0$ 3. for $m = 1, 2, \ldots,$ $w := Av_m - \beta_m v_{m-1}$ and $\alpha_m = v_m^T w$ 4. 5. If m > 1 then compute $\lambda_m = \beta_m / \eta_{m-1}$ and $\zeta_m = -\lambda_m \zeta_{m-1}$ 6. $\eta_m = \alpha_m - \lambda_m \beta_m$ 7. $p_m = \eta_m^{-1} (v_m - \beta_m p_{m-1})$ 8. $x_m = x_{m-1} + \zeta_m p_m$ 9. If x_m has converged, then Stop 10. $w := w - \alpha_m v_m$ $\beta_{m+1} = ||w||_2$ and $v_{m+1} = w/\beta_{m+1}$ 11. 12. endfor

Part III. Lanczos process, Conjugate Gradient method Toward the CG method

• The residual vector r_m :

$$r_{m} = b - Ax_{m} = b - A(x_{0} + V_{m}y_{m}) = r_{0} - AV_{m}y_{m}$$

$$= r_{0} - (V_{m}T_{m} + \beta_{m+1}v_{m+1}e_{m}^{T})y_{m}$$

$$= r_{0} - V_{m}T_{m}y_{m} - \beta_{m+1}v_{m+1}(e_{m}^{T}y_{m})$$

$$= -\beta_{m+1}(e_{m}^{T}y_{m})v_{m+1}.$$

Therefore the residual vector r_m is in the direction of v_{m+1} .

Since {v_i} are orthogonal, we conclude that the residual vectors {r_i} are orthogonal, i.e.,

$$r_j^T r_i = 0 \quad \text{for} \quad i \neq j. \tag{7}$$

Toward the CG method, cont'd,

• Note that $P_m^T A P_m$ is a diagonal matrix:

$$P_m^T A P_m = U_m^{-T} V_m^T A V_m U_m^{-1}$$
$$= U_m^{-T} T_m U_m^{-1}$$
$$= U_m^{-T} L_m U_m U_m^{-1}$$
$$= U_m^{-T} L_m.$$

Since $U^{-T}L_m$ is a lower triangular which is also symmetric. Therefore $P_m^T A P_m$ i must be a diagonal matrix.

▶ By the fact that $P_m^T A P_m$ is diagonal, we conclude that the vectors $\{p_i\}$ are A-conjugate, i.e.,

$$p_j^T A p_i = 0$$
 and $i \neq j$. (8)

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Toward the CG method, cont'd,

A consequence of the orthogonality condition (7) and conjugacy condition (8) is that a version of the algorithm can be derived by directly imposing the conditions (7) and (8). This gives us the **Conjugate Gradient (CG) algorithm**.

The CG method

▶ By the relation (6), let us express the j + 1-th approximate vector x_{j+1} as

$$x_{j+1} = x_j + \theta_j p_j,$$

Then the corresponding residual vector satisfies

$$r_{j+1} = b - Ax_{j+1} = b - A(x_j + \theta_j p_j) = r_j - \theta_j Ap_j.$$
 (9)

▶ Since the r_j 's are orthogonal, i.e., $r_j^T r_{j+1} = 0$, then it gives

$$\theta_j = \frac{r_j^T r_j}{r_j^T A p_j} \tag{10}$$

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The CG method, cont'd

- ▶ By the relation (5) and noting that v_j is in the direction of r_{j+1}, it is known that the next search direction p_{j+1} is a linear combination of r_{j+1} and p_j.
- Therefore, we can write

$$p_{j+1} = r_{j+1} + \tau_j p_j.$$

first consequence

$$r_j^T A p_j = (p_j - \tau_{j-1} p_{j-1})^T A p_j = p_j^T A p_j.$$

Therefore the scalar θ_j in (10) can be rewritten as

$$\theta_j = \frac{r_j^T r_j}{p_j^T A p_j}.$$

The CG method, cont'd

▶ second consequence: by imposing A-conjugacy $p_{j+1}^T A p_j = 0$, we have

$$\tau_j = -\frac{p_j^T A r_{j+1}}{p_j^T A p_j}$$

Note that from (9),

$$Ap_j = -\frac{1}{\theta_j}(r_{j+1} - r_j)$$

and therefore we have the following simplified expression for the scalar τ_j :

$$\tau_j = \frac{1}{\theta_j} \frac{(r_{j+1} - r_j)^T r_{j+1}}{p_j^T A p_j} = \frac{r_{j+1}^T r_{j+1}}{r_j^T r_j}$$

Part III. Lanczos process, Conjugate Gradient method The CG method. cont'd

CONJUGATE GRADIENT (CG) METHOD 1. select initial x_0 , compute $r_0 = b - Ax_0$ and set $p_0 := r_0$ 2. for j = 0, 1, 2, ..., until convergence do 3. $\theta_j = r_j^T r_j / (p_j^T A p_j)$ 4. $x_{j+1} = x_j + \theta_j p_j$ 5. $r_{j+1} = r_j - \theta_j A p_j$ 6. $\tau_j = r_{j+1}^T r_{j+1} / (r_j^T r_j)$ 7. $p_{j+1} = r_{j+1} + \tau_j p_j$ 8. endfor

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Remark: in addition to the matrix A, only four vectors of storage (workspace) are required: x, p, Ap and r.