

ECS231

Least-squares problems

(Introduction to Randomized Algorithms)

May 21, 2019

Outline

1. linear least squares – review
2. Solving LS by sampling
3. Solving LS by randomized preconditioning
4. Gradient-based optimization – review
5. Solving LS by gradient-descent
6. Solving LS by stochastic gradient-descent

Review: Linear least squares

- ▶ Linear least squares problem

$$\min_x \|Ax - b\|_2$$

- ▶ Normal equation

$$A^T Ax = A^T b$$

- ▶ Optimal solution

$$x = A^+ b$$

Solving LS by sampling

- ▶ MATLAB demo code: `lsbysampling.m`

```
>> ...  
>> A = rand(m,n); b = rand(m,1);  
>> sampled_rows = find( rand(m,1) < 10*n*log(n)/m );  
>> A1 = A(sampled_rows,:);  
>> b1 = b(sampled_rows);  
>> x1 = A1\b1;  
>> ...
```

- ▶ *Further reading: Avron et al, SIAM J. Sci. Comput., 32:1217-1236, 2010*

Solving LS by randomized preconditioning

- ▶ Linear least squares problem

$$\min_x \|A^T x - b\|_2$$

- ▶ Normal equation

$$(AA^T)x = Ab$$

- ▶ If we can find a P such that $P^{-1}A$ is well-conditioned, then it yields

$$\begin{aligned} x &= (AA^T)^{-1}Ab \\ &= P^{-T} \cdot (P^{-1}A \cdot (P^{-1}A)^T)^{-1} \cdot P^{-1}A \cdot b \end{aligned}$$

Solving LS by randomized preconditioning

- ▶ MATLAB demo code: `lsbyrandprecond.m`

```
>> ...  
>> ell = m+4;  
>> G = randn(n,ell);  
>> S = A*G;      % sketching of A  
>> [Q,R,E]=qr(S'); % QR w. col. pivoting  $S'E = Q*R$   
>> P = E*R(1:m,1:m)'; % preconditioner P  
>> B = P\A;  
>> PAcondnum = cond(B) % the condition number  
>> ...
```

- ▶ *Further reading: Coakley et al, SIAM J. Sci. Comput., 33:849-868, 2011*

Review: Gradient-based optimization

- Optimization problem

$$x^* = \operatorname{argmin}_x f(x)$$

- Gradient: $\nabla_x f(x)$

The first-order approximation

$$f(x + \Delta x) = f(x) + \Delta x^T \nabla_x f(x) + O(\|\Delta x\|_2^2)$$

Directional derivative: $\frac{\partial}{\partial \alpha} f(x + \alpha u) = u^T \nabla_x f(x)$

- To min $f(x)$, we would like to find the direction u in which f decreases the fastest. Using the directional derivative,

$$f(x + \alpha u) = f(x) + \alpha u^T \nabla_x f(x) + O(\alpha^2)$$

Note that

$$\begin{aligned} \min_{u, u^T u = 1} u^T \nabla_x f(x) &= \min_{u, u^T u = 1} \|u\|_2 \|\nabla_x f(x)\|_2 \cos \theta \\ &= -\|\nabla_x f(x)\|_2 \end{aligned}$$

when u is the opposite of $\nabla_x f(x)$. Therefore, the steepest descent direction $u = -\nabla_x f(x)$.

Review: Gradient-based optimization, cont'd

- ▶ The method of steepest descent

$$x' = x - \epsilon \cdot \nabla_x f(x),$$

where the “learning rate” ϵ can be chosen as follows:

1. $\epsilon = \text{small const.}$
2. $\min_{\epsilon} f(x - \epsilon \cdot \nabla_x f(x))$
3. evaluate $f(x - \epsilon \nabla_x f(x))$ for several different values of ϵ and choose the one that results in the smallest objective function value.

Solving LS by gradient-descent

- ▶ Minimization problem

$$\min_x f(x) = \min_x \frac{1}{2} \|Ax - b\|_2^2$$

- ▶ Gradient: $\nabla_x f(x) = A^T Ax - A^T b$
- ▶ The method of gradient descent:
 - ▶ set the stepsize ϵ and tolerance δ to small positive numbers.
 - ▶ while $\|A^T Ax - A^T b\|_2 > \delta$ do

$$x \leftarrow x - \epsilon \cdot (A^T Ax - A^T b)$$

- ▶ end while

Solving LS by gradient-descent

MATLAB demo code: lsbygd.m

```
>> ...  
>> r = A'*(A*x - b);  
>> xp = x - tau*r;  
>> res(k) = norm(r);  
>> if res(k) <= tol, ... end  
>> ...  
>> x = xp;  
>> ...
```

Solve LS by stochastic gradient descent

- Minimization problem:

$$x_* = \operatorname{argmin}_x \frac{1}{2} \|Ax - b\|_2^2 = \operatorname{argmin}_x \frac{1}{n} \sum_{i=1}^n f_i(x) = \operatorname{argmin}_x \mathbb{E} f_i(x)$$

where $f_i(x) = \frac{n}{2} (\langle a_i, x \rangle - b_i)^2$ and a_1, a_2, \dots are the rows of A .

- Gradient: $\nabla_x f_i(x) = n(\langle a_i, x \rangle - b_i)a_i$.
- The stochastic gradient descent (SGD) method solves the LS problem by iterative moving in the gradient direction of a selected function f_{i_k} :

$$x_{k+1} \leftarrow x_k - \gamma \cdot \nabla f_{i_k}(x_k)$$

where index i_k is selected *randomly* in the k th iteration:

- uniformly at random, or
- weighted sampling ¹

¹D. Needell et al, Stochastic gradient descent, weighted sampling, and the randomized Kaczmarz algorithm, Math. Program. Ser. A (2016) 155:549-573. ◀ ≡ ▶ ≡

Solve LS by stochastic gradient descent

MATLAB demo code: lsbysgd.m

```
>> ...  
>> s = rand;  
>> i = sum(s >= cumsum([0, prob])); % with probability prob(i)  
>> dx = n*(A(i,:)*x0 - b(i))*A(i,:);  
>> x = x0 - (gamma/(n*prob(i)))*dx'; % weighted SGD  
>> ...
```