

## Practice Midterm #2(Closed book and closed notes)

1. (a) What output values are displayed by the following **while** loop for a data value of 5? Of 6? Of 7?

```
printf("Enter an integer> ");
scanf("%d",&x);
product = x;
count = 0;
while (count < 4){
    printf("%d\n",product);
    product *= x;
    count += 1;
}
```

(b) In general, for a data value of any number  $n$ , what does this loop display?

2. Evaluate the following expressions if  $x$  is 10.5,  $y$  is 7.2,  $m$  is 5, and  $n$  is 2. The value of the character 'A' is 65.

- (a)  $x / ((\text{double}) m)$       (b)  $x / m$   
 (c)  $(\text{double})(n * m)$       (d)  $(\text{double})(n / m) + y$   
 (e)  $(\text{int})'D' - (\text{int})'A'$     (f)  $(\text{char})((\text{int})'C'+2)$

3. Write a function to dispense change. The user enters the amount due. The program determines how many dollars, quarters, dimes, nickels, and pennies should be given as change. Write a function with four outputs parameters that determines the quantity of each kind of coin.

4. (a) Declare an enumerated type `month_t` and rewrite the following **if** statement, assuming that `cur_month` is type `month_t` instead of type `int`. (b) Write the equivalent **switch** statement.

```
if (cur_month == 1)
    printf("Happy New Year\n");
else if (cur_month == 6)
    printf("Summer begins\n");
else if (cur_month == 9)
    printf("Back to school \n");
else if (cur_month == 12)
    printf("Happy Holidays\n");
```

5. Write a program that determines which player(s) have three in a row horizontally in a file that contains a tic-tac-toe board. Your program must contain two functions besides `main`: (1) `read_file` will ask for a filename, and then read the information from the file into a two-dimensional array of chars; and (2) `check_player()` takes two dimensional array, and a player's char ('X' or 'O') and returns true of that character fill a row. You must always use nested for-loop to access the array. *Remember to include all necessary header files. Comments are unnecessary.*

```
[...@pc...] cat tictactoe1.txt
```

```
XXX
```

```
OOX
```

```
OXO
```

```
[...@pc...] a.out
```

```
Enter the name of input file > tictactoe1.txt
```

```
X won.
```

```
[...@pc...] cat tictactoe3.txt
```

```
XOX
```

```
XXO
```

```
OO
```

```
[...@pc...] a.out
```

```
Enter the name of input file > tictactoe3.txt
```

```
tie.
```

```
[...@pc...] cat tictactoe2.txt
```

```
XOX
```

```
OOO
```

```
XXO
```

```
[...@pc...] a.out
```

```
Enter the name of input file > tictactoe2.txt
```

```
O won.
```

```
[...@pc...] cat tictactoe4.txt
```

```
XOX
```

```
OOX
```

```
X O
```

```
[...@pc...] a.out
```

```
Enter the name of input file > tictactoe4.txt
```

```
tie.
```