

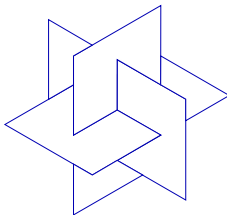
**On a nonlinear eigenvalue problem  
arising in the vibration analysis of high speed trains**

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joint work with Andreas Hilliges, Volker Mehrmann

**SIAM Annual Meeting**

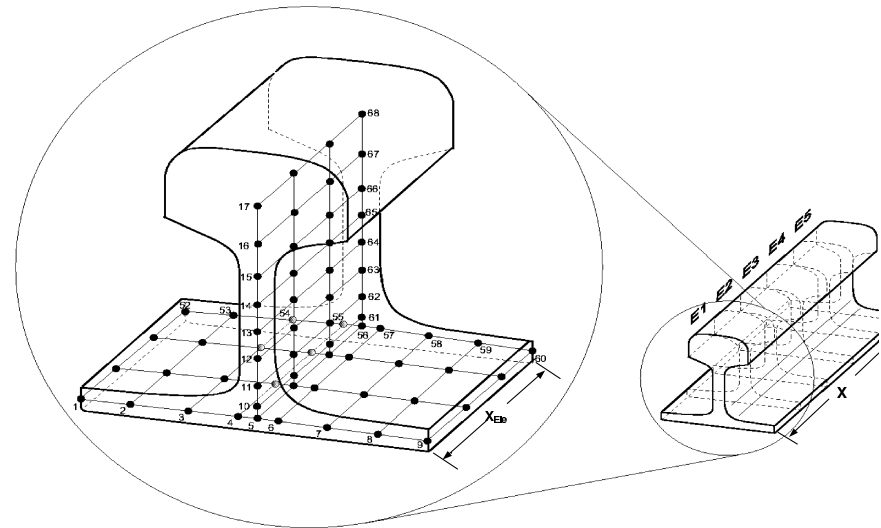
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# Structured polynomial eigenvalue problems

**Application:** vibration analysis of rail tracks excited by high speed trains



Finite element discretization leads to the **palindromic eigenvalue problem**

$$(\lambda^2 A_0^T + \lambda A_1 + A_0)x = 0,$$

where  $A_0, A_1 \in \mathbb{C}^{n \times n}$ , and  $A_1^T = A_0$  (see Volker's talk).

## Palindromic matrix polynomials

**Definition:** A matrix polynomial  $P(\lambda) = A_0 + \lambda A_1 + \cdots + \lambda^k A_k$  is called  $T$ -palindromic (in short: **palindromic**) if

$$P(\lambda) = \sum_{j=0}^k \lambda^{k-j} A_j^T.$$

**Examples:**

- $P(\lambda) = A + \lambda B + \lambda^2 B^T + \lambda^3 A^T$ ;
- $P(\lambda) = A_2^T + \lambda A_1^T + \lambda^2 A_0 + \lambda^3 A_1 + \lambda^4 A_2$ , where  $A_0$  is symmetric;
- palindromic pencils  $\lambda Z + Z^T$ .

Formal resemblance with linguistic palindroms like “**I prefer pi**”.

## Properties of palindromic matrix polynomials

**General assumption:** all matrix polynomials under consideration are regular, i.e.,  $\det P(\lambda) \neq 0$ .

**Spectral symmetry:** Palindromic matrix polynomials have a symplectic spectrum.

- if  $\lambda_0$  is an eigenvalue of  $P(\lambda)$ , then so is  $\lambda_0^{-1}$ ;
- pairing occurs also in algebraic, geometric, and partial multiplicities;
- symmetry degenerates for  $\lambda_0 = 1$  and  $\lambda_0 = -1$ ;

**“Palindromic matrix polynomials generalize symplectic matrices”.**

## How to solve palindromic eigenvalue problems

**Linearization:** Mackey, Mackey, M., Mehrmann: linearization theory for general and structured matrix polynomials (Minisymposium on Thursday)

- Under modest assumptions, any polynomial palindromic eigenvalue problem can be transformed to a linear palindromic eigenvalue problem.

**Example:**  $P(\lambda) = \lambda^2 A_0^T + \lambda A_1 + A_0$ . Then

$$\lambda Z + Z^T := \lambda \begin{bmatrix} A_0^T & A_1 - A_0 \\ A_0^T & A_0^T \end{bmatrix} + \begin{bmatrix} A_0 & A_0 \\ A_1 - A_0^T & A_0 \end{bmatrix}$$

is a linearization for  $P(\lambda)$  if  $-1$  is not an eigenvalue of  $P(\lambda)$ .

**Benefit:** Symplectic spectrum preserved in finite precision arithmetic.

## How to solve linear palindromic eigenvalue problems

**Task:** Solve the generalized eigenvalue problem for  $\lambda Z + Z^T$ .

- T-congruence transformations preserve the structure:

$$(\lambda Z + Z^T) \mapsto P^T (\lambda Z + Z^T) P, \quad P \text{ invertible}$$

- Numerical stability: Choose  $P = U$  unitary if possible.

- Look for condensed forms under simultaneous unitary consimilarity:

$$(\lambda Z + Z^T) \mapsto \bar{U}^{-1} (\lambda Z + Z^T) U, \quad U \text{ unitary}$$

**Advantage:** We have to store and work on  $Z$  only.

## Anti-triangular forms

**Theorem:** Let  $Z \in \mathbb{C}^{n \times n}$ . Then there exists a unitary matrix  $U \in \mathbb{C}^{n \times n}$  such that

$$U^T Z U = \begin{bmatrix} 0 & \dots & 0 & z_{1n} \\ \vdots & \ddots & z_{2,n-1} & \vdots \\ 0 & \ddots & \ddots & \vdots \\ z_{n1} & \dots & \dots & z_{nn} \end{bmatrix}$$

is in **anti-triangular form**.

**Consequence:** If  $\det(\lambda Z + Z^T) \neq 0$  then the eigenvalues of  $\lambda Z + Z^T$  are

$$-\frac{z_{n1}}{z_{1n}}, \dots, -\frac{z_{1n}}{z_{n1}}, \quad (\text{where } \frac{z}{0} := \infty).$$

**Question:** How do we compute the anti-triangular form numerically?

## Method 1: The Laub-trick method

**Theorem:** (generalizes a trick by A. Laub for the computation of the Hamiltonian Schur form) Let  $\lambda Z + Z^T \in \mathbb{C}^{2n \times 2n}$  be regular and let

$$\begin{bmatrix} Q_{11} & Q_{12} \\ Q_{21} & Q_{22} \end{bmatrix} \left( \lambda \begin{bmatrix} X_{11} & X_{12} \\ 0 & X_{22} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} \\ 0 & Y_{22} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} \\ W_{21} & W_{22} \end{bmatrix}.$$

be its generalized Schur decomposition, where  $X_{11}, Y_{11} \in \mathbb{C}^{n \times n}$ . If

$$\mu \in \sigma(\lambda X_{11} + Y_{11}) \implies \frac{1}{\mu} \notin \sigma(\lambda X_{11} + Y_{11})$$

then

$$U = \begin{bmatrix} W_{11} & Q_{11}^T R_n \\ W_{21} & Q_{12}^T R_n \end{bmatrix}, \quad \left( R_n := \begin{bmatrix} 0 & & 1 \\ & \ddots & \\ 1 & & 0 \end{bmatrix} \right)$$

is unitary and

$$U^T Z U = \begin{bmatrix} 0 & Y_{11}^T R_n \\ R_n X_{11} & * \end{bmatrix}.$$

is in anti-triangular form.



## Method 1: The Laub-trick method

**Algorithm:** (for regular  $\lambda Z + Z^T$  not having eigenvalues with modulus 1)

1. Compute the generalized Schur decomposition

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} \\ Q_{21} & Q_{22} \end{bmatrix} \left( \lambda \begin{bmatrix} X_{11} & X_{12} \\ 0 & X_{22} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} \\ 0 & Y_{22} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} \\ W_{21} & W_{22} \end{bmatrix}.$$

2. Reorder the eigenvalues such that  $\lambda X_{11} + Y_{11}$  contains all eigenvalues with  $|\lambda| > 1$ .

3. Set  $U = \begin{bmatrix} W_{11} & Q_{11}^T R_n \\ W_{21} & Q_{12}^T R_n \end{bmatrix}$ .

4. Compute  $Z_{22} = \begin{bmatrix} R_n Q_{11} & R_n Q_{12} \end{bmatrix} Z \begin{bmatrix} Q_{11}^T R_n \\ Q_{12}^T R_n \end{bmatrix}$ .

5. Set  $\tilde{Z} := \begin{bmatrix} 0 & Y_{11}^T R_n \\ R_n X_{11} & Z_{22} \end{bmatrix}$ .

## Method 1: The Laub-trick method

### Properties:

- + cost is essentially the cost of QZ with reordering;
- only applicable if  $Z$  has even dimension and if  $\lambda Z + Z^T$  does not have eigenvalues with modulus 1;
- problems if there are eigenvalues with modulus close to  $\pm 1$ ;  $\leadsto$  QZ might detect more or less than  $n$  eigenvalues  $\lambda$  with  $|\lambda| > 1$ .

**Questions:** Are there other methods?

## Method 2: A Jacobi-like method

**Idea:** Annihilate **one diagonal** or **two off diagonal** pivot elements in the strict upper anti-triangular part of  $Z$  in each Jacobi-step:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * & * \end{bmatrix} \quad \begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * & * \end{bmatrix}$$

This can always be achieved via a unitary consimilarity transformation.

## Method 2: A Jacobi-like method

Diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \bullet & * & * & * & * & \bullet & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Consider the colored  $2 \times 2$  subproblem:

$$\begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}$$

## Method 2: A Jacobi-like method

Diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \bullet & * & * & * & * & \bullet & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Compute the anti-triangular form of the  $2 \times 2$  problem:

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} \\ u_{21} & u_{22} \end{bmatrix} = \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$



## Method 2: A Jacobi-like method

Diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \circ & \cdot & \cdot & \cdot & \cdot & * & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Then update the  $n \times n$  matrix.

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} \\ u_{21} & u_{22} \end{bmatrix} = \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

## Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & * & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

**Question:** Why consider two pivots?



## Method 2: A Jacobi-like method

**Off-diagonal pivots:** assume, we only consider one off-diagonal pivot;

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Consider the colored  $2 \times 2$  problem:

$$\begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}$$

## Method 2: A Jacobi-like method

**Off-diagonal pivots:** assume, we only consider one off-diagonal pivot;

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Compute the anti-triangular form of the  $2 \times 2$  problem:

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix} = \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

## Method 2: A Jacobi-like method

**Off-diagonal pivots:** assume, we only consider one off-diagonal pivot;

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

We may use different unitary transformation from the left and the right,

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix} = \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$



## Method 2: A Jacobi-like method

**Off-diagonal pivots:** assume, we only consider one off-diagonal pivot;

$$\begin{bmatrix} 1 & & & & & & & & & \\ & u_{11} & & & u_{21} & & & & & \\ & & v_{11} & & & v_{21} & & & & \\ & & & 1 & & & & & & \\ & & & & 1 & & & & & \\ & u_{12} & & & & u_{22} & & & & \\ & & v_{12} & & & & v_{22} & & & \\ & & & & & & & & & 1 \end{bmatrix}
 \begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * & * \\ \cdot & \bullet & * & * & * & \bullet & * & * & * \\ * & * & * & * & * & * & * & * & * \end{bmatrix}
 \begin{bmatrix} 1 & & & & & & & & & \\ & u_{11} & & & u_{12} & & & & & \\ & & v_{11} & & & v_{12} & & & & \\ & & & 1 & & & & & & \\ & & & & 1 & & & & & \\ & u_{21} & & & & u_{22} & & & & \\ & & v_{21} & & & & v_{22} & & & \\ & & & & & & & & & 1 \end{bmatrix}$$

Simultaneously, a second  $2 \times 2$  system – marked by  $\bullet$  – will be transformed.

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix}
 \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}
 \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix}
 =
 \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

$$\begin{bmatrix} v_{11} & v_{21} \\ v_{12} & v_{22} \end{bmatrix}
 \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}
 \begin{bmatrix} u_{11} & u_{12} \\ u_{21} & u_{22} \end{bmatrix}
 =
 \begin{bmatrix} * & * \\ * & * \end{bmatrix}$$



## Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & \bullet & * & * & * & \bullet & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Anti-triangularize the colored/black generalized  $2 \times 2$  problem:

$$\left( \lambda \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} + \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}^T \right)$$

## Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * \\ \cdot & \bullet & * & * & * & \bullet & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Anti-triangularize the colored/black generalized  $2 \times 2$  problem:

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \left( \lambda \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} + \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}^T \right) \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix} = \lambda \begin{bmatrix} \circ & * \\ * & * \end{bmatrix} + \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$



## Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} 1 & & & & & & & & \\ & u_{11} & & u_{21} & & & & & \\ & & v_{11} & & v_{21} & & & & \\ & & & 1 & & & & & \\ & & & & 1 & & & & \\ & u_{12} & & & & u_{22} & & & \\ & & v_{12} & & & & v_{22} & & \\ & & & & & & & & 1 \end{bmatrix}
 \begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * \\ \cdot & \bullet & \cdot & \cdot & \cdot & \bullet & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * & * \\ \cdot & \cdot & \bullet & * & * & * & \bullet & * & * \\ \cdot & \bullet & * & * & * & \bullet & * & * & * \\ * & * & * & * & * & * & * & * & * \end{bmatrix}
 \begin{bmatrix} 1 & & & & & & & & \\ & u_{11} & & u_{12} & & & & & \\ & & v_{11} & & v_{12} & & & & \\ & & & 1 & & & & & \\ & & & & 1 & & & & \\ & u_{21} & & & & u_{22} & & & \\ & & v_{21} & & & & v_{22} & & \\ & & & & & & & & 1 \end{bmatrix}$$

Update the  $n \times n$  matrix.

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix}
 \left( \lambda \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} + \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}^T \right)
 \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix}
 = \lambda \begin{bmatrix} \circ & * \\ * & * \end{bmatrix} + \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

## Method 2: A Jacobi-like method

Off-diagonal pivots:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \circ & \cdot & \cdot & \cdot & * & * \\ \cdot & \circ & \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & \cdot & \cdot & * & * & * & * \\ \cdot & \cdot & \cdot & * & * & * & * & * \\ \cdot & \cdot & * & * & * & * & * & * \\ \cdot & * & * & * & * & * & * & * \\ * & * & * & * & * & * & * & * \end{bmatrix}$$

Update the  $n \times n$  matrix.

$$\begin{bmatrix} u_{11} & u_{21} \\ u_{12} & u_{22} \end{bmatrix} \left( \lambda \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix} + \begin{bmatrix} \bullet & \bullet \\ \bullet & \bullet \end{bmatrix}^T \right) \begin{bmatrix} v_{11} & v_{12} \\ v_{21} & v_{22} \end{bmatrix} = \lambda \begin{bmatrix} \circ & * \\ * & * \end{bmatrix} + \begin{bmatrix} \circ & * \\ * & * \end{bmatrix}$$

## Method 2: A Jacobi-like method

**Sweep:** Annihilate each pivot element at least once.

E.g., cyclic-by-row-sweep:

$$\begin{bmatrix} \circ & \cdot & \cdot & \cdot & \cdot & \bullet \\ \cdot & \cdot & \cdot & \cdot & * & * \\ \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & * & * & * & * \\ \cdot & * & * & * & * & * \\ \bullet & * & * & * & * & \bullet \end{bmatrix}$$

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$$\begin{bmatrix} \cdot & \circ & \cdot & \cdot & \cdot & \bullet \\ \circ & \cdot & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & * & * & * & * \\ \cdot & \bullet & * & * & * & \bullet \\ \bullet & * & * & * & \bullet & * \end{bmatrix}$$

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$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \circ & \bullet \\ \cdot & \cdot & \cdot & \cdot & \bullet & \bullet \\ \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & * & * & * & * \\ \circ & \bullet & * & * & * & * \\ \bullet & \bullet & * & * & * & * \end{bmatrix}$$

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$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \circ & \cdot & \cdot & \bullet & * \\ \cdot & \cdot & \cdot & * & * & * \\ \cdot & \cdot & * & * & * & * \\ \cdot & \bullet & * & * & \bullet & * \\ * & * & * & * & * & * \end{bmatrix}$$



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$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \circ & \cdot & \bullet & * \\ \cdot & \circ & \cdot & \bullet & * & * \\ \cdot & \cdot & \bullet & * & \bullet & * \\ \cdot & \bullet & * & \bullet & * & * \\ * & * & * & * & * & * \end{bmatrix}$$

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**Sweep:** Annihilate each pivot element at least once.

E.g., cyclic-by-row-sweep:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \cdot & \circ & \bullet & * \\ \cdot & \cdot & \cdot & \bullet & \bullet & * \\ \cdot & \circ & \bullet & * & * & * \\ \cdot & \bullet & \bullet & * & * & * \\ * & * & * & * & * & * \end{bmatrix}$$

## Method 2: A Jacobi-like method

**Sweep:** Annihilate each pivot element at least once.

E.g., cyclic-by-row-sweep:

$$\begin{bmatrix} \cdot & \cdot & \cdot & \cdot & \cdot & * \\ \cdot & \cdot & \cdot & \cdot & * & * \\ \cdot & \cdot & \circ & \bullet & * & * \\ \cdot & \cdot & \bullet & \bullet & * & * \\ \cdot & * & * & * & * & * \\ * & * & * & * & * & * \end{bmatrix}$$

## Method 2: A Jacobi-like method

**Properties** of the algorithm:

- + locally and asymptotically quadratically convergent;
- + globally convergent in experiments;
- + converges fast for matrices  $Z$  close to anti-triangular form
- expensive in general (cost of 3 sweeps  $\hat{=}$  cost of QZ)
- convergence problems for badly scaled problems
- convergence problems for large  $n$

## Method 3: A hybrid method

### Laub-trick:

- + works for moderate sizes of  $n$ ;
- + essentially cost of QZ;
- problems for eigenvalues with modulus near one;

### Jacobi:

- + works nicely if problem is small and eigenvalues do not differ too much in modulus;

**Idea:** Combine the positive properties of these two algorithms. Use the Laub-trick for getting all eigenvalues sufficiently far away from the unit circle and use Jacobi for the eigenvalues near the unit circle.

## Method 3: A hybrid method

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} & Q_{13} \\ Q_{21} & Q_{22} & Q_{23} \\ Q_{31} & Q_{32} & Q_{33} \end{bmatrix} \left( \lambda \begin{bmatrix} X_{11} & X_{12} & X_{13} \\ 0 & X_{22} & X_{23} \\ 0 & 0 & X_{33} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} & Y_{13} \\ 0 & Y_{22} & Y_{23} \\ 0 & 0 & Y_{33} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \\ W_{31} & W_{32} & W_{33} \end{bmatrix}$$

**Step 1:** Given a tolerance  $\alpha > 1$  and a regular  $\lambda Z + Z^T \in \mathbb{C}^{2n \times 2n}$ , compute its generalized Schur decomposition, where the eigenvalues are ordered in such a way that

$$\begin{aligned} \sigma(\lambda X_{11} + Y_{11}) &\subseteq \{\lambda \in \mathbb{C} : |\lambda| \geq \alpha\}, \\ \sigma(\lambda X_{22} + Y_{22}) &\subseteq \{\lambda \in \mathbb{C} : \alpha > |\lambda| > \frac{1}{\alpha}\}, \\ \sigma(\lambda X_{33} + Y_{33}) &\subseteq \{\lambda \in \mathbb{C} : |\lambda| \leq \frac{1}{\alpha}\}. \end{aligned}$$

## Method 3: A hybrid method

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} & Q_{13} \\ Q_{21} & Q_{22} & Q_{23} \\ Q_{31} & Q_{32} & Q_{33} \end{bmatrix} \left( \lambda \begin{bmatrix} X_{11} & X_{12} & X_{13} \\ 0 & X_{22} & X_{23} \\ 0 & 0 & X_{33} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} & Y_{13} \\ 0 & Y_{22} & Y_{23} \\ 0 & 0 & Y_{33} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \\ W_{31} & W_{32} & W_{33} \end{bmatrix}$$

**Step 2:** By the Laub trick, the matrix

$$\begin{bmatrix} W_{11} & Q_{11}^T R_m \\ W_{21} & Q_{12}^T R_m \\ W_{31} & Q_{13}^T R_m \end{bmatrix}$$

has orthonormal columns. Extend this matrix to a unitary matrix

$$U := \begin{bmatrix} W_{11} & U_{12} & Q_{11}^T R_m \\ W_{21} & U_{22} & Q_{12}^T R_m \\ W_{31} & U_{32} & Q_{13}^T R_m \end{bmatrix}.$$

## Method 3: A hybrid method

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} & Q_{13} \\ Q_{21} & Q_{22} & Q_{23} \\ Q_{31} & Q_{32} & Q_{33} \end{bmatrix} \left( \lambda \begin{bmatrix} X_{11} & X_{12} & X_{13} \\ 0 & X_{22} & X_{23} \\ 0 & 0 & X_{33} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} & Y_{13} \\ 0 & Y_{22} & Y_{23} \\ 0 & 0 & Y_{33} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \\ W_{31} & W_{32} & W_{33} \end{bmatrix}$$

**Step 3:** Compute

$$U^T Z U = \begin{bmatrix} 0 & 0 & Y_{11}^T R_m \\ 0 & Z_{22} & Z_{23} \\ R_m X_{11} & Z_{32} & Z_{33} \end{bmatrix},$$

where  $Y_{11}^T R_m \in \mathbb{C}^{m \times m}$  and  $R_m X_{11} \in \mathbb{C}^{m \times m}$  are in anti-triangular form and  $Z_{22} \in \mathbb{C}^{(n-2m) \times (n-2m)}$  has only eigenvalues in  $\{\lambda \in \mathbb{C} : \alpha > |\lambda| > \frac{1}{\alpha}\}$ .



## Method 3: A hybrid method

$$\lambda Z + Z^T = \begin{bmatrix} Q_{11} & Q_{12} & Q_{13} \\ Q_{21} & Q_{22} & Q_{23} \\ Q_{31} & Q_{32} & Q_{33} \end{bmatrix} \left( \lambda \begin{bmatrix} X_{11} & X_{12} & X_{13} \\ 0 & X_{22} & X_{23} \\ 0 & 0 & X_{33} \end{bmatrix} + \begin{bmatrix} Y_{11} & Y_{12} & Y_{13} \\ 0 & Y_{22} & Y_{23} \\ 0 & 0 & Y_{33} \end{bmatrix} \right) \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \\ W_{31} & W_{32} & W_{33} \end{bmatrix}$$

**Step 3:** Compute

$$U^T Z U = \begin{bmatrix} 0 & 0 & Y_{11}^T R_m \\ 0 & Z_{22} & Z_{23} \\ R_m X_{11} & Z_{32} & Z_{33} \end{bmatrix},$$

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**Step 4:** Anti-triangularize  $Z_{22}$  by use of the Jacobi-like method.

## Numerical experiments

### Performance of Jacobi:

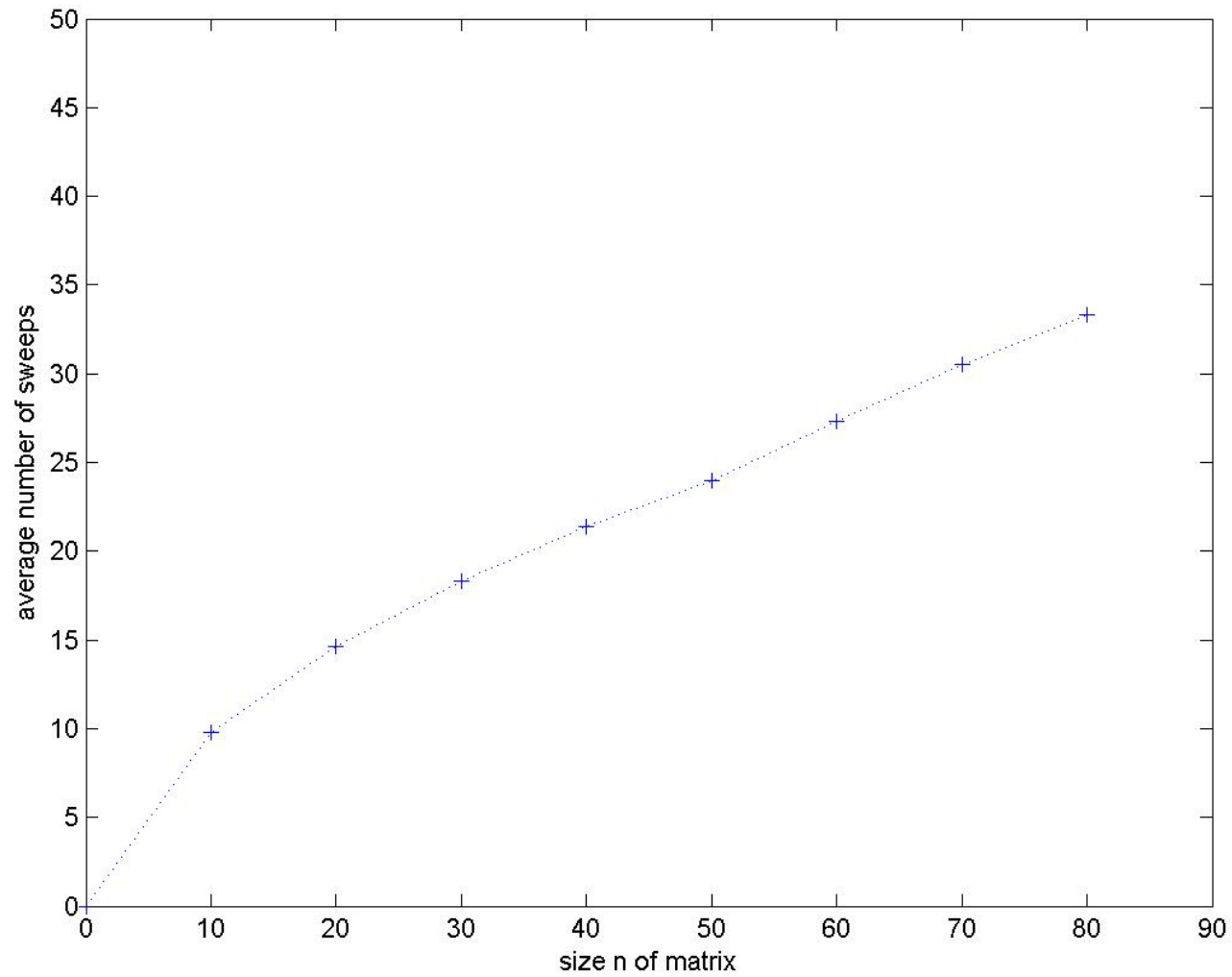
**Test:** 30 random matrices  $Z$  for different sizes  $n = 10, 20, \dots, 80$ .

$$Z = \text{randn}(n) + i * \text{randn}(n)$$

**Stopping criterion:**  $e(Z) < 50 \text{ eps}$ , where

$$e(Z) := \max_{i+j \leq n} |z_{ij}|.$$

# Numerical experiments



## Numerical experiments

### Performance of Jacobi:

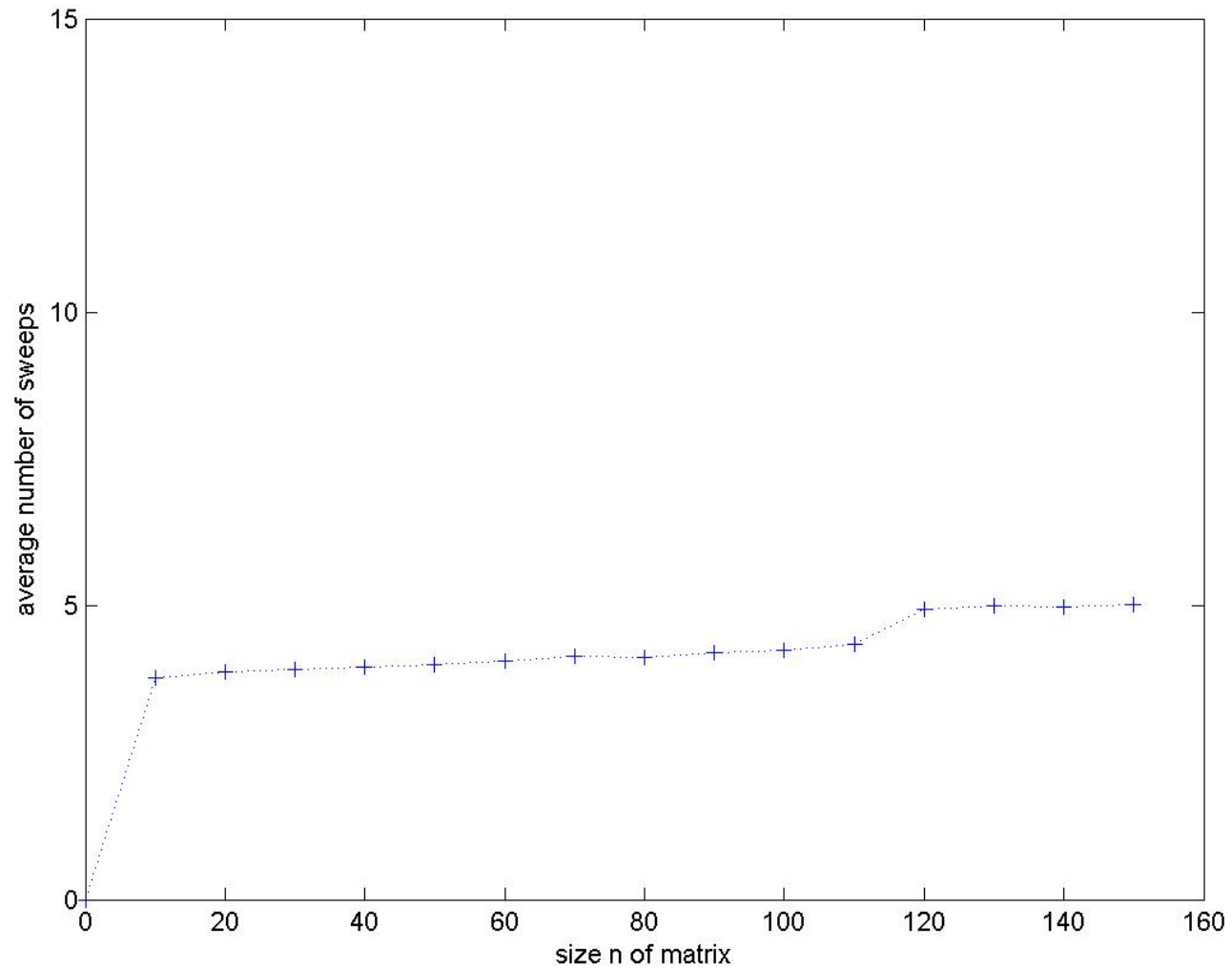
**Test:** 30 random matrices close to anti-triangular form

30 random matrices  $Z$  for different sizes  $n = 10, 20, \dots, 150$  reduced to anti-triangular form by method 1 plus a random perturbation of order  $\frac{1}{100}$ .

**Stopping criterion:**  $e(Z) < 50 \text{ eps}$ , where

$$e(Z) := \max_{i+j \leq n} |z_{ij}|.$$

# Numerical experiments



## Numerical experiments

### Performance of method 3:

**Test:** 30 matrices  $Z$  of size  $n = 400$  such that  $\lambda Z + Z^T$  has 10 eigenvalues  $\mu$  with  $||\mu| - 1| \approx 100$  eps or smaller.

### Results:

- for about 50% of the problems, QZ was not able to properly separate the eigenvalues with modulus near 1;
- method 3 worked fine producing blocks  $Z_{22}$  of size  $10 \times 10$  as expected;
- Jacobi needed an average number of 7.4 sweeps (compared to 9.8 sweeps for random matrices) for the solution of the  $10 \times 10$  problem