#### **Gene Networks II**

- Graph Theoretic Models
- Boolean Networks
- Bayesian Networks

### 1. Graph Theoretic Models

- 1. Definitions
- 2. Chen et al 1999: Qualitative gene networks from time-series data
  - 1. Parsimony: # Regulators is small
  - 2. Can we capture regulatory relationships well with correlation arguments?
- 3. Wagner 2001: Causal networks from perturbation data
  - 1. Parsimony: # Relationships is minimal
  - 2. Direct vs. indirect relationships
  - 3. A perturbation model to detect direct relationships

#### Graph Theory (Static Graph) Models

Network: directed graph G=(V,E), where V is set of vertices, and E set of edges on V.

• The nodes represent genes and an edge between v<sub>i</sub> and v<sub>i</sub> symbolizes a

- dependence between vi and vj. • The dependencies can be temporal (causal relationship) or spatial (cis-

trans specificity).The graph can be annotated so as to reflect the nature of the dependencies (e.g. promoter, inhibitor), or their strength.

#### **Properties:**

- · Fixed Topology (doesn't change with
- time)
- Static

Node States: Deterministic



# A Simple Static Graph Model From Microarray Data (Chen et al. 1999)

Motivation

- Time-series data of gene expressions in yeast
- Is it possible to elucidate regulatory relationships from the up/down patterns in the curves?
- Could one select a gene network from many candidates, based on a parsimony argument?
- Grand Model
  - Nodes = genes
  - Edges = relationships and labeled A, I, N from the data
  - The graph is a putative regulatory network, and has too many edges
     Since the model over-fits the data, there is a need for additional
  - assumptions

    Parsimony argument: few regulators, many regulatees
  - Solve using a meta-heuristic: simulated annealing, genetic algorithms etc.

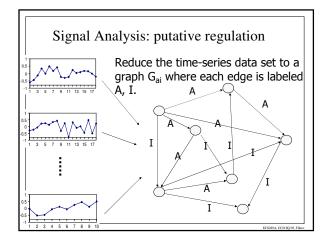
Nodes: genes Edges: regulatory relationships (A, I, N)

Goal: A labeling of genes as A or I

Assumptions:

- # of regulators is small

– each acts as either A or I (approx.)





# The Maximum Gene Regulation Problem

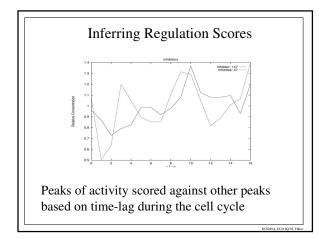
Given a directed graph  $G_{ai}$  with labeled edges A (activation) or I (inhibition), label each vertex A or I, so as to maximize the number of vertices with both input A and I labels (regulatees), while minimizing the number of regulators (after deleting all edges whose label differs from their parent vertex).

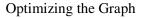
This problem is computationally intractable (i.e. NP-complete), as are some simpler variants of it.

A system for inferring gene- regulation networks:

- Filter (thresholding)
- Cluster (average link clustering)
- Curve Smoothing (peak identification)
- Inferring Regulation Scores
- Optimizing regulation assignment

Yeast genome microarray data, Cho et al (1998)

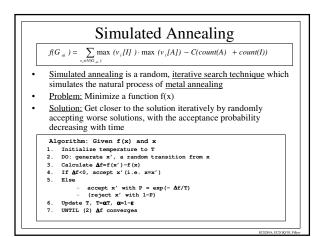


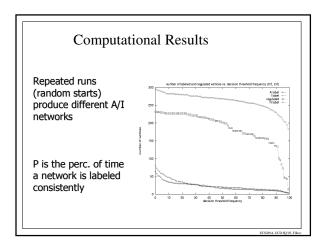


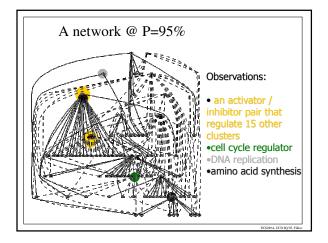
**Goal:** Given a directed graph  $G_{ai}$  with edges labeled A or I and weighted, output a labeling of vertices which optimizes:

$$f(G_{ai}) = \sum_{v_i \in V(G_{ai})} max(v_i[I] \cdot v_i[A]) - C(count(A) + count(I))$$

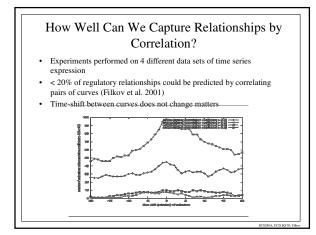
General optimization technique (Simulated Annealing)



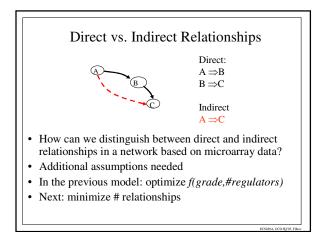










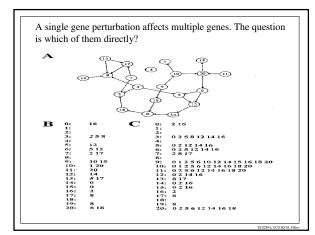


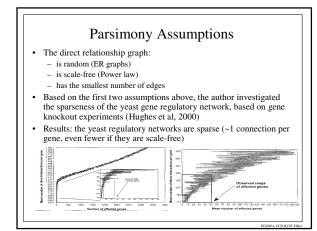
#### Perturbation Static Graph Model (Wagner, 2001)

- Motivation: perturbing a gene network one gene at a time and using the effected genes in order to discriminate <u>direct vs. indirect</u> gene-gene relationships
- Perturbations: gene knockouts, over-expression, etc.

Method:

- For each gene g<sub>i</sub>, compare the control experiment to perturbed experiment (gene g<sub>i</sub>) and identify the differentially expressed genes
- 2. Use the most parsimonious graph that yields the graph of 1. as its reachability graph





#### Reconstructing the Network

- The best graph of all is the one with the least relationships
- Problem: Given a <u>transitive closure</u> of a graph calculate its <u>transitive reduction</u>, i.e. the graph with the same transitive closure, and the smallest number of edges
- Problem is easily solvable in polynomial time
- Data needed: n perturbation experiments. If n=6200+ this is unfeasible!

#### Graph Theoretic Models Summary

- Characteristic of these models is the underlying graph structure
- The graphs may annotated to reflect the qualitative properties of the genes, i.e. activators, inhibitors
- Edges may be annotated to reflect the nature of the relationships between genes, e.g. =>,⇔, etc
- Depend on a "regulation grade" between genes
- · Time-series data yield graphs of causal relationships
- · Perturbation data also yield graphs of causal relationships
- Parsimony arguments allow for consideration of biological principles, e.g. small number of regulatory genes, but
- They are overall very naïve biologically

#### 2. Boolean Network Models

- Kaufmann, 1970s studied organization and dynamics properties of (N,k) Boolean Networks
- Found out that highly connected networks behave differently than lowly connected ones
- Similarity with biological systems: they are usually lowly connected
- We study Boolean Networks as a model that yields interesting complexity of organization and leave out the philosophical context

#### **Boolean Functions**

- True, False: 1,0
- Boolean Variables: x, can be true or false
- · Logical Operators: and, or, not
- Boolean Functions: k input Boolean variables, connected by logical operators, 1 output Boolean value
- Ex: *f*(*x*,*y*)=(*x AND y*) *OR* (*NOT x*)
- Total number, B, of Boolean functions of k variables: 2<sup>2k</sup> (k =1, B=4; k=2, B=16; etc.)

#### **Boolean Networks**

Boolean network: a graph G(V,E), annotated with a set of states  $X=\{x_i \mid i=1,...,n\}$ , together with a set of Boolean functions  $B=\{b_i \mid i=1,...,k\}, \ b_i: \{0,1\}^k \rightarrow \{0,1\}$ 

Gate: Each node,  $v_{\rm i},$  has associated to it a function , with inputs the states of the nodes connected to  $v_{\rm i}.$ 

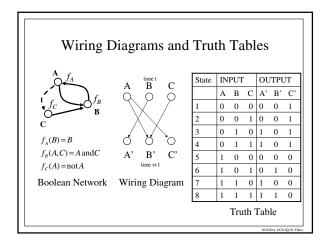
Dynamics: The state of node  $v_i$  at time t is denoted as  $x_i(t)$ . Then, the state of that node at time t+1 is given by:

 $x_i(t + 1) = b_i(x_{i1}, x_{i2}, ..., x_{ik})$ 

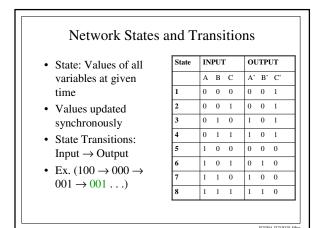
where x<sub>ii</sub> are the states of the nodes connected to v<sub>i</sub>.

# General Properties of BN:

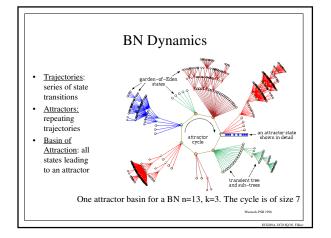
- Fixed Topology (doesn't change with time)
- Dynamic
- Synchronous
- Node States: Deterministic, discrete (binary)
- Gate Function: Boolean
- Flow: Information



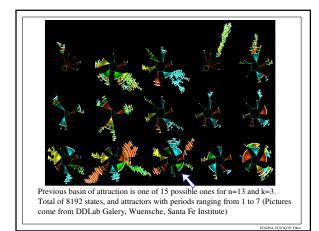












#### Why Are BNs Good for Biology? Simulation

- Complex behavior (synergistic behavior)
  - Attractor steady states which can be interpreted as memory for the cell
  - Stability and reproducibility
  - Robustness
- The range of behaviors of the system is completely known and analyzable (for smaller networks) and is much smaller than the range of the individual variables
- Organizational properties:
- high connectivity (k>5) yields chaotic behavior
- Low connectivity (k=2) attractor number and median
- attractor length are O(Sqrt(n))
- · Simple to implement and use

# BN and Biology

#### From mRNA measures to a Regulation Network:

*I* Continuous gene expression values are discretized as being 0 or 1 (on, off), (each microarray is a binary vector of the states of the genes);

**2** Successive measurements (arrays) represent successive states of the network i.e. X(t) > X(t+1) > X(t+2)...

**3** A BN is reverse engineered from the input/output pairs: (X(t),X(t+1)), (X(t+1),X(t+2)), etc.

#### Reverse Engineering of BNs

- Fitting the data: given observations of the states of the BN, find the truth table
- In general, many networks will be found
- Available algorithms: <u>Akutsu et al.</u>
  Liang et al. (REVEAL)

### Formal Problem

- An <u>example</u> is a pair of observations  $(I_i, O_j)$ .
- A node is consistent with an example, if there is a Boolean function such that  $O_i = f(I_i)$
- A BN is <u>consistent with (I<sub>p</sub>O<sub>j</sub>)</u> if all nodes are consistent with that example. Similarly, a BN is consistent with EX={(I<sub>p</sub>,O<sub>j</sub>),...,(I<sub>m</sub>,O<sub>m</sub>)} if it is consistent with each example
- Problem: Given EX, n the number of nodes in the network, and k (constant) the max indegree of a node, find a BN consistent with the data.

## Algorithm (Akutsu et al, 1999)

The following algorithm is for the case of k=2, for illustration purposes. It can easily be extended to cases where k>2

- For each node v<sub>i</sub>
  - For each pair of nodes  $v_k$  and  $v_h$  and
    - For each Boolean function *f* of 2 variables (16 poss.) - Check if  $O_i(v_i) = f(I_i(v_k), I_i(v_h))$  holds for all j.

#### Analysis of the Algorithm

- Correctness: Exhaustive
- Time: Examine all Boolean functions of 2 inputs, for all node triplets, and all examples

 $O(2 \cdot 2^{2^2} \cdot n^3 \cdot m)$ 

• For k inputs ( k in front is the 2 above, time to access the k input observations)  $O(k \cdot 2^{2^k} \cdot x^{k+1} \cdot x)$ 

$$O(k \cdot 2^{2^k} \cdot n^{k+1} \cdot m)$$

• This is polynomial in n, if k is constant.

#### Better Algorithms?

- If in-degree is fixed to at most k,
   the best known deterministic algorithms run in O(mn<sup>k</sup>) time
  - Randomized:  $O(m^{w-2}n^k+mn^{k+w-3})$ , where *w* is the exponent in matrix multiplication, currently w < 2.376 (Akutsu et al., 2000)
- If in-degree is close to n, the problem is NPcomplete (Akutsu et al., 2000)

### Data Requirement

- How many examples (I,O) do we need to reconstruct a Boolean Network?
- If in-degree unbounded 2<sup>n</sup>
- If in-degree<k, information theoretic aruments yield the following bounds:
  - Upper bound  $O(2^{2k} \cdot (2k+\alpha) \cdot \log n)$
  - Lower bound  $\Omega(2^k + K \log n)$
- Experiments show that the constant in front of the log n is somewhere in between, i.e.  $k2^k$

#### Limitations

- BNs are Boolean! Very discrete
- Updates are synchronous
- Only small nets can be reverse engineered with current state-of-the-art algorithms

#### Summary

- BN are the simplest models that offer plausible real network complexity
- Can be reverse engineered from a small number of experiments O(log n) if the connectivity is bounded by a constant.  $2^n$  experiments needed if connectivity is high
- Algorithms for reverse engineering are polynomial in the degree of connectivity

3. Bayesian (Belief) Network Models

#### Why Bayesian Networks?

- Bayesian Nets are <u>graphical</u> (as in graph) representations of precise statistical relationships between entities
- They combine two very well developed scientific areas: Probability + Graph Theory
- Bayesian Nets are graphs where the nodes are random variables and the edges are directed causal relationships between them, A→B
- They are very high level qualitative models, making them a good match for gene networks modeling

Bayesian Networks  $(G, \theta)$ 

(1) An annotated <u>directed acyclic graph</u> G(X,E), where the nodes are random variables  $X_i \in X$ , with values  $x_i$ (2) conditional distributions  $\boldsymbol{\theta}_i = P(X_i | ancestors(X_i))$  defined for each  $X_i$ .

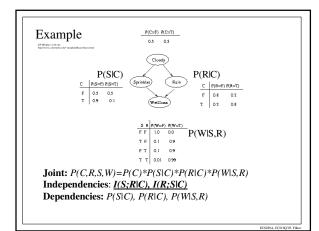
A Bayesian network uniquely specifies a joint distribution:

$$P(X_1, X_2, ..., X_n) = \prod_{i=1}^n P(X_i | Parents(X_i))$$

From the joint distribution one can do inferences, and choose likely causalities

### General Properties of BNs

- Fixed Topology (static BNs)
- Nodes: Random Variables
- Edges: Causal relationships
- DAGs
- Allow testing inferences from the model and the data





### Example, contd.

Which event is more likely, wet grass observed and it is because of

- sprinkler:

P(S=1|W=1)=P(S=1,W=1)/P(W=1)=0.430

- rain:

P(R=1|W=1)=P(R=1,W=1)/P(W=1)=0.708

Algorithms exist that can answer such questions given the Bayesian Network

### Learning the Network

- Given data we would like to come up with Bayesian Network(s) that fit that data well
- <u>Problem</u>: Given a training set D=(x<sup>1</sup>,x<sup>2</sup>,...,x<sup>n</sup>) of independent instances of the random variables (X<sub>1</sub>,X<sub>2</sub>,...,X<sub>n</sub>), find a network G (or equivalence class of networks) that <u>best matches D</u>.
- Algorithms exist that can do this efficiently (though the optimal ones are NP-complete)
- · Heuristics are typically used

# Parameter Fitting and Model Selection

- Parameter Fitting: If we know G and we want  $\boldsymbol{\theta}$ 
  - Parametric assignments optimized by Maximum Likelihood
- Model Selection: G is unknown
  - Discrete optimization by exploring the space of all Gs
  - Score the Gs

# Choosing the Best Bayesian Network: Model Discrimination

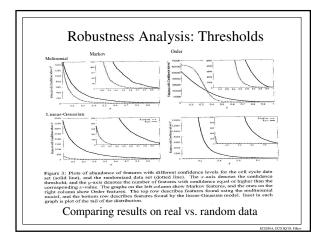
- Many Bayesian Networks may model given data well
- In addition to the data fitting part, here we need to discriminate between the many models that fit the data
- Scoring function: Bayesian Likelihood
- More on this later (maybe)

# E1: Bayesian Networks and Expression Data

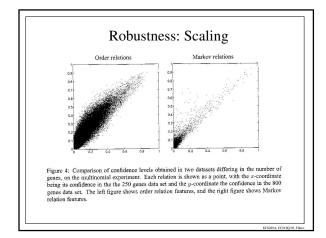
- Friedman et al., 2000
- Learned <u>pronounced features</u> of <u>equivalence</u> <u>classes</u> of Bayesian Networks from timeseries measurements of microarray data
- The features are:
  - Order
  - Markov Blanket

#### Data and Methods

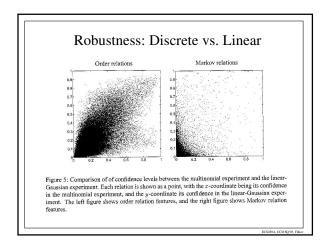
- Data set used: Spellman et al., 1998
  - Objective: Cell cycling genes
  - Yeast genome microarrays (6177 genes)
  - 76 observations at different time-points
- They ended up using 800 genes (250 for some experiments)
- Learned features with both the multinomial and the linear gaussian probability models
- They used no prior knowledge, only the data













### **Biological Analysis**

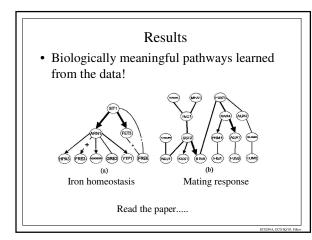
- Order relations and Markov relations yield different significant pairs of genes
- Order relations: strikingly pronounced dominant genes, many with interesting known (or even key) properties for cell functions
- Markov relations: all top pairs of known importance, some found that are beyond the reach of clustering (see CLN2 fig.2 for example)

for each ex				elations. Included are the top 10 dominant genes
	Score in Ex	pariment	1	
Gene/ORI				
MCD1	550	525		romosome Determinant, null mutant is inviable
MSH6	292	508		or mismatch repair in mitosis and melosis
CSI2	444	497	cell wall m	mintenance, chitin synthesis
CLN2	497	454	Role in cel	Il cycle START, null mutant exhibits G1 arrest
YLR183C		448	Contains forkheaded associated domain, thus possibly nuclear	
RFA2	456	423	Involved in nucleotide excision repair, null mutant is inviable GTP-binding protein of the RAS family involved in bud site	
RSR1	352	395	GTP-bindi selection	ing protein of the RAS family involved in bud site
CDC45	-	394	Required for initiation of chromosomal replication, null mutant lethal	
RAD53	60	383		control, checkpoint function, null mutant lethal
CDC5	209	353		control, required for exit from mitosis, null mutant
ches	2005	555	lethal	
POL30	376	321	Required	for DNA replication and repair, null mutant is
YOXI	400	291	Homeodor	main protein
SRO4	463	239	Involved in	n cellular polarization during budding
CLN1	324	-	Role in cel	il cycle START, null mutant exhibits G1 arrest
YBR0895	V 298	-		
	Table 2:	List of top	Markov rel:	ations, multinomial experiment.
	Table 2:			
Confidence	Gene 1	Gene	2	Notes
1.0	Gene 1 YKL163W-P	Gene	2 164C-PIR1	Notes
1.0 0.985	Gene 1 YKL163W-P PRY2	Gene IR3 YKL YKR	2 164C-PIR1 012C	Notes Close locality on chromosome Close locality on chromosome
1.0 0.985 0.985	Gene 1 YKL163W-P PRY2 MCD1	Gene IR3 YKL YKR MSH	2 164C-PIR1 012C 6	Notes Close locality on chromosome Close locality on chromosome Both bid or DNA during mitosis
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# Ex2: Bayesian Networks and Perturbation Data

- Pe'er et al. 2001
- Similar study as above, but on a different, and bigger data set.
- Hughes et al. 2000
  - 6000+ genes in yeast
  - 300 full-genome perturbation experiments
    - 276 deletion mutants
    - 11 tetracycline regulatable alleles of essential genes13 chemically treated yeast cultures
- Pe'er et al. chose 565 significantly differentially expressed genes in at least 4 profiles



#### Limitations

- Bayesian Networks:
  - Causal vs. Bayesian Networks
  - What are the edges really telling us?
  - Dependent on choice of priors
  - Simplifications at every stage of the pipeline: analysis impossible
- Friedman et al. approach:
  - They did what they knew how to do: priors and other
  - things chosen for convenience
  - Meaningful biology?
  - Do we need all that machinery if what they discovered are only the very strong signals?

# **Background:**

- 1. Bayes Probability
- 2. Graphs
- 3. Bayes Nets
- 4. Learning Bayes Nets
- 5. BN and Causal Nets
- 6. BN and Regulatory Networks

### **Bayes** Logic

- Given our knowledge that an event may have been the result of two or more causes occurring, what is the probability it occurred as a result of a particular cause?
- We would like to predict the unobserved, using our knowledge, i.e. assumptions, about things

# **Conditional Probabilities**

```
If two events, A and B are independent:

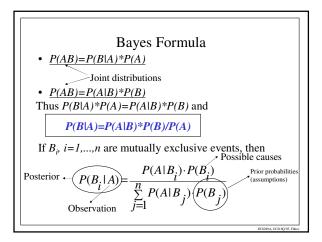
P(AB)=P(A)P(B)

If they are not independent:

P(B|A)=P(AB)/P(A)

or
```

P(AB)=P(B|A)\*P(A)





## Joint Probability

- The probability of all events: P(AB)=P(A)\*P(B|A) or P(ABCD)=P(A)\*P(B|A)\*P(C|AB)\*P(D|ABC)...
- For n variables it can take up to 2<sup>n</sup> terms to write it out!

# Conditional Independencies

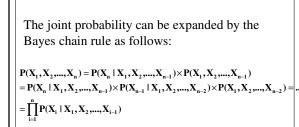
- Recall P(AB)=P(A)\*P(B) if A is independent of B
- Similarly, we have the conditional Independence: A is independent of B, given C P(A;B|C) =P(A|C)\*P(B|C)

### Graphs

- $X = \{X_1, X_2, ..., X_n\}$  the set of nodes
- Pa(Xi) the set of parents of node Xi
- Des(Xi) ⊆ *X* the set of descendant nodes Y s.t. there is a directed path from Xi to Y
- Xi is an <u>ancestor</u> to all Des(Xi)
- NonDes(Xi) ⊆ X non descendant nodes of Xi, i.e. X\Des(Xi)
- Note that all ancestors of Xi are also in NonDes(Xi)

3. Bayesian Nets (BNs) (G,θ)

- BNs Encode Joint Prob. Distribution on all nodes
- The joint distribution follows directly from the graph
- <u>Markov Assumption</u>: Each variable is independent of its <u>non-descendents</u>, <u>given</u> <u>its parents</u>
- Bayesian Networks implicitly encode the Markov assumption.



Let  $X_1, X_2, ..., X_n$  be topologically sorted, i.e. Xi is before all its children. Then, the joint probability becomes:

 $\mathbf{P}(\mathbf{x}_{1}, \mathbf{x}_{2}, ..., \mathbf{x}_{n}) = \prod_{i=1}^{n} \mathbf{P}(\mathbf{x}_{i} \mid \mathbf{x}_{1}, \mathbf{x}_{2}, ..., \mathbf{x}_{i-1}) = \prod_{i=1}^{n} \mathbf{P}(\mathbf{x}_{i} \mid \mathbf{P}(\mathbf{x}_{i}))$ 

which is what the joint distribution simplifies to.

Notice that if the parents (fan in) are bound by k, the complexity of this joint becomes  $n2^{k+1}$ 

4. Learning Bayesian Networks

• <u>Problem:</u> Given a training set D=(x<sup>1</sup>,x<sup>2</sup>,...,x<sup>n</sup>) of independent instances of the random variables (X<sub>1</sub>,X<sub>2</sub>,...,X<sub>n</sub>), find a network G (or equivalence class of networks) that <u>best matches D</u>.

# Equivalence Classes of Bayesian Networks

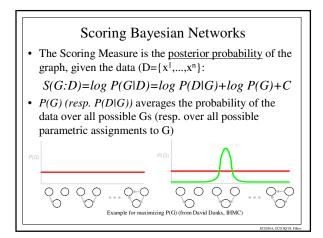
- A Bayesian Network G implies a set of independencies, I(G), in addition to the ones following from Markov assumption
- Two Bayesian Networks that have the same set of independencies are equivalent
- Example G: X→Y and G':X←Y are equivalent, since I(G)=I(G')=Ø

#### Equivalence Classes, contd.

- v-structure: two directed edges converging into the same node, i.e.  $X \rightarrow Z \leftarrow Y$
- Thm: Two graphs are equivalent iff their DAGs have the same underlying undirected graphs and the same v-structures
- Graphs in an equivalence class can be represented simply by Partially Directed Graph, PDAG where
  - a directed edge,  $X \rightarrow Y$  implies all members of the equivalence class contain that directed edge
  - an undirected edge, X—Y implies that some DAGs in the class contain  $X \rightarrow Y$  and others  $X \leftarrow Y$ .
- Given a DAG, a PDAG can be constructed efficiently

#### Model Selection

- Propose and compare models for G
- Comparison based on a scoring function
- A commonly used scoring function is the <u>Bayesian Score</u> which has some very nice properties.
- Finding G that maximizes the Bayesian Score is NP-hard; heuristics are used that perform well in practice.





$$P(D \mid G) = \int P(D \mid G, \theta) P(\theta \mid G) d\theta$$

- graphs that capture the exact properties of the network (i.e. all dependencies in the distribution) very likely score higher than ones that do not (given large # of samples)
- Score is decomposable:

 $S(G:D) = \sum_{i=1}^{n} ScoreContribution(Xi, Pa(Xi):D)$ 

### Issues in Scoring

- Which metric:
  - Bayesian Dirichlet equivalent: captures P(G|D),
  - Bayesian Information Criterion: approx.
- Which data discretization? Hard, 2,3,4?
- Which Priors?
- Which heuristics?
  - simulated annealing
  - hill climbing
  - GA, etc.

# Optimizing S(G:D)

- Once the priors are specified, and the data is given, the Bayesian Network is learned, i.e. the network with the highest score is chosen
- But Maximizing this scoring function is an NP-hard problem
- <u>Heuristics:</u> local search of the space of all Gs by adding/subtracting edges, and reversing directions

# 5. Closer to the Goal: Causal Networks

#### Bayesian vs. Causal Nets

- 1. We want "A is a cause for B" (Causal)
- 2. We have "<u>B independent of non-descendants</u> given A" (Bayesian)
- 3. So, we want to get from the second to the first, i.e. from Bayesian to stronger, causal networks

# Difference between Causal and Bayesian Networks:

- X→Y and X←Y are equivalent Bayesian Nets, but very different causally
- Causal Networks can be interpreted as Bayesian if we make another assumption
- <u>Causal Markov Assumption</u>: given the values of a variable's immediate causes, it is independent of its earlier causes (Example: Genetic Pedigree)
- Rule of thumb: In a PDAG equivalence class, X→Y can be interpreted as a causal link

# 6. Putting it All Together: BNs and Regulatory Networks

Spellman et al., 2000 Pe'er et al. 2001

# How do We Use BNs for Microarray Data?

- Random Variables denote expression levels of genes
- The result is a joint probability distribution over all random variables
- The joint can be used to answer queries:
   Does the gene depend on the experimental conditions?
  - Is this dependence direct or not?
  - If it is indirect, which genes mediate the dependence?

Putting it all Together: Issues

In learning such models the following issues come up:

- 1. Dimensionality curse: statistical robustness
- 2. Algorithmic complexities in learning from the data
- 3. Choice of local probability models (priors)

### **Dimensionality Curse**

<u>Problem:</u> We are hurt by having many more genes than observations (6200 vs. tens or hundreds)

Solution:

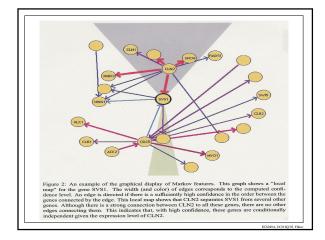
- Bootstrap: features robust to perturbations
- **Partial Models:** features present in many models
- Combine the two

#### Partial Models

- Instead of trying to learn a model that explains the whole data characterize features common to high-scoring models
- The intuition is that preserved features in many high-scoring networks are biologically important
- Simple features considered: pair-wise relations

#### Partial Model Features

- Markov Relations
  - Is Y in the Markov Blanket of X?
  - Markov Blanket is the minimal set of variables that shield X from the rest of the variables in the model
  - Formally, X is independent from the rest of the network given the blanket
  - It can be shown that X and Y are either directly linked or share parenthood of a node
  - In biological context, a MR indicates that X and Y are related in some joint process
- · Order Relations
  - Is X an ancestor of Y in all networks of a given class?
  - An indication of causality!



#### Bootstrap: Are the Features Trustworthy?

- To what extent does the data support a given feature?
- The authors develop a measure of confidence in features as the likelihood that a given feature is actually true
- Confidence is estimated by generating slightly "perturbed" versions of the original data set and learning from them
- Thus, any false positives should disappear if the features are truly strong
- This is the case in their experiments

#### Efficient Learning Algorithms

- The solution space for all these problems is huge: super-exponential
- Thus some additional simplification is needed
- <u>Assumption:</u> Number of parents of a node is limited
- <u>Trick:</u> Initial guesses for the parents of a node are genes whose temporal curves cluster well

## Local Probability Models

- Multinomial and linear gaussian
- These models are chosen for mathematical convenience
- Pros. et cons.:
  - Former needs discretization of the data. Gene expression levels are {-1,0,1}. Can capture combinatorial effects
  - Latter can take continuous data, but can only detect linear or close to linear dependencies

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