ECS 165B: Database System Implementation Lecture 22

UC Davis May 17, 2010

Class Agenda

- Last time:
 - DavisDB Part 4 Overview and Architectural Cookbook Session
- Today:
 - DavisDB Part 4, some clarifications/amendments
 - Data Warehousing and Decision Support
- Reading:
 - Chapter 25 of Ramakrishnan and Gehrke
 (Chapter 18 of Silberschatz et al)

Announcements

Project Part 4 is out, due Friday 6/4 @ 11:59pm

DavisDB, Part 4 encore une fois

Updated Requirements for Insert, Delete, and Update

```
insert into <relName> values (<value>, ..., <value>);
        ReturnCode insert(const char* relName, int nValues,
                                const TypedValue values[]);
 delete from <relName>
[ where <attrName> <cmpOp> <attrOrValue> and ... and
       <attrName> <cmpOp> <attrOrValue>];
        ReturnCode remove(const char* relName.
                                int nConditions,
                                const Condition conditions[]);
  update <relName>
  set <attrName> = <attrOrValue>
[ where <attrName> <cmpOp> <attrOrValue> and ... and
         <attrName> <cmpOp> <attrOrValue> ] ;
        ReturnCode update(const char* relName,
                                const RelationAttribute* left.
                                const AttributeOrValue* right.
                                int nConditions, const Condition conditions[]);
```

Each command should give feedback to user by printing the inserted, deleted, or updated tuples (using SystemPrinter)

Updated Requirements for Select, Delete, and Update

- Select, delete, and update (but not insert) should all be implemented using query execution plans
- For these, plans should be printed iff queryplans = on
 - Generic new DavisDB shell command: set <param> = <value> ;
 - Retrieve value of a parameter via SystemParser::getParam()
 - Convenience method: QueryEngine::isQueryPlansOn()
 - You are free to introduce and use other sorts of parameters, e.g. for debugging
- For grading, we must be able to understand your plans!

Tip Requirement: Make Operators for Delete and Update, Too!

 Will again require a tweak to IQueryOperator, as RecordIDs need to be returning along with records: e.g., change

```
virtual ReturnCode getNextRecord(char* data) = 0;

to

virtual ReturnCode getNextRecord(Record* record) = 0;
```

- What should DeleteOperator or UpdateOperator return for getNextRecord()?
 - Doesn't really matter... the results won't be printed
 - Should return the deleted or updated tuples (final values, for update)
- What is the RecordID of the result of a join?
 - Doesn't really matter... there won't be any operators above the join that care about the RecordID (update operations don't use joins)

Tip: Reduce, Reuse, Recycle



- For Part 2, many of you did this... (cf. Xcode)
- Instead of this... (cf. Xcode)