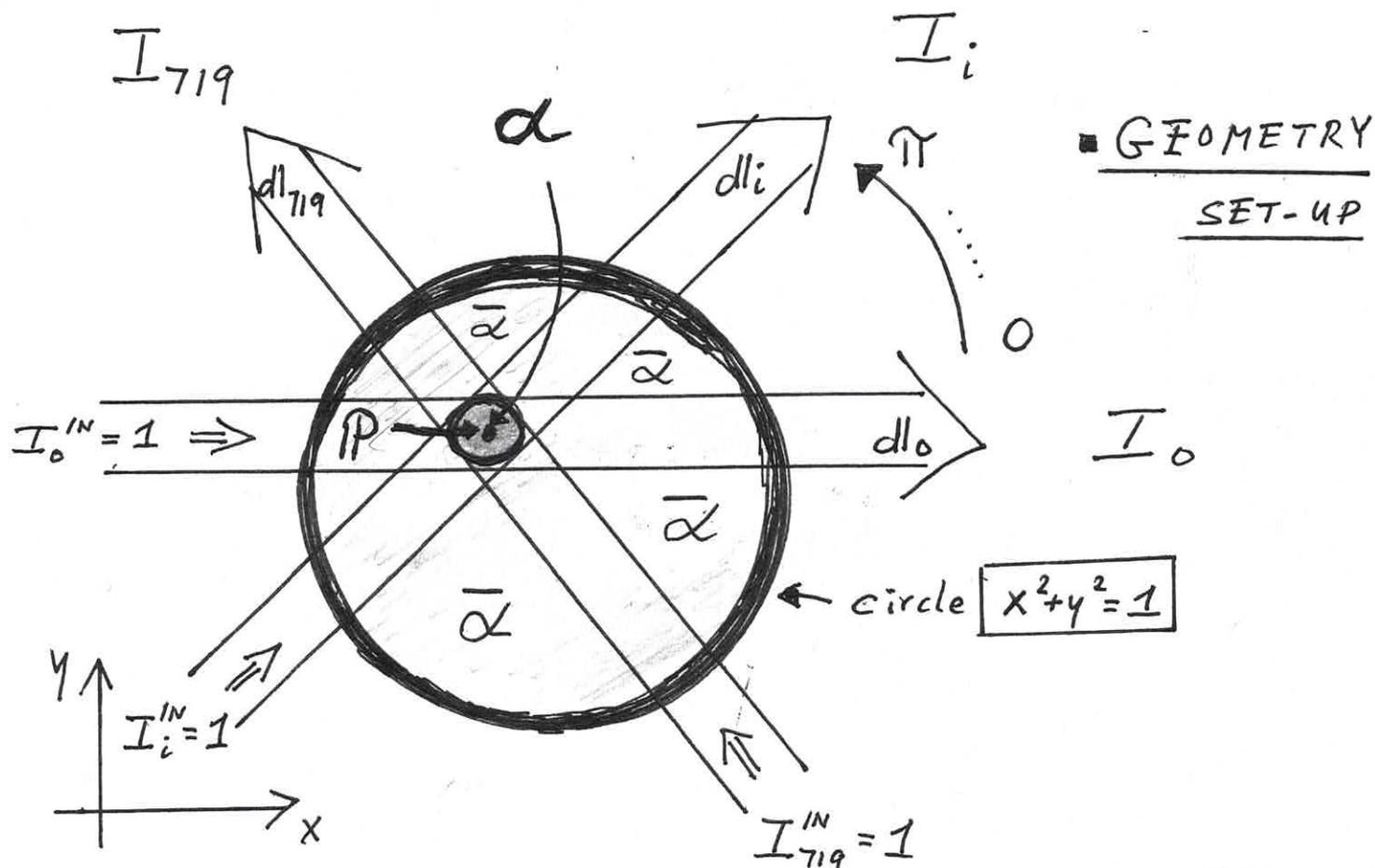


■■■ RECONSTRUCTION: DEFINING FUNCTION $\alpha(x,y)$
(DIRECTLY COMPUTING α FOR ANY POINT)



■ GEOMETRY
SET-UP

→ 720 angles of projection / ray directions

- angles: β_i , $\beta_i = \frac{i}{720} \cdot \pi$; $i=0 \dots 719$

- directions: d_{li} , $d_{li} = \begin{pmatrix} u_i \\ v_i \end{pmatrix} = \begin{pmatrix} \cos(\beta_i) \\ \sin(\beta_i) \end{pmatrix}$; $i=0 \dots 719$

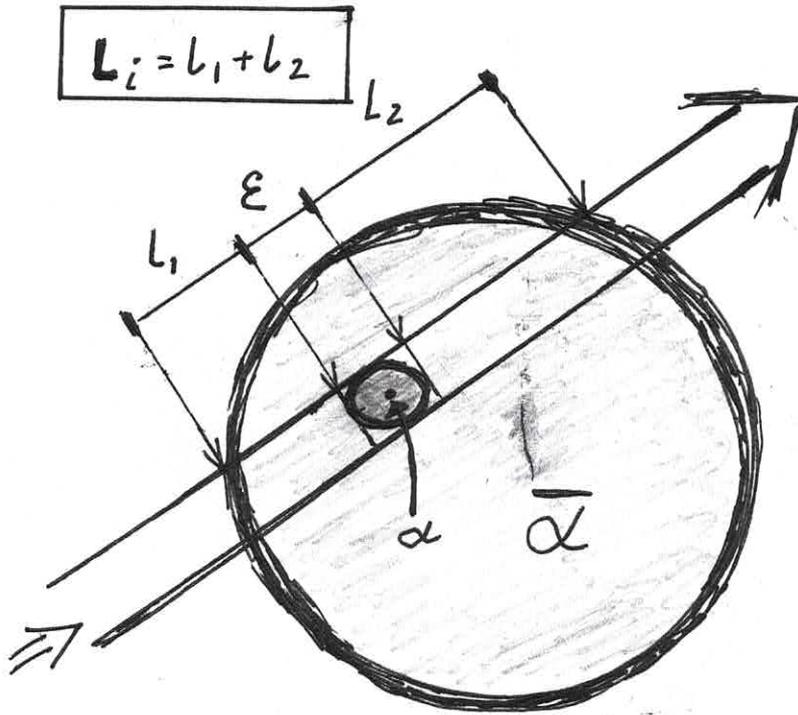
→ 720 "sinogram measurements" I_i^{OUT} for point /

pixel $p = \begin{pmatrix} x \\ y \end{pmatrix}$; DEFINE: $I_i = -\ln(I_i^{OUT})$

→ 2 density / opacity values: $\alpha = \alpha(p)$ DESIRED

$\bar{\alpha}$ = "density in area surrounding p "

LINEAR EQUATION SYSTEM



\bar{I}_i

DEFINE:

$$\epsilon = \frac{1}{512}$$

LAW:

$$\epsilon \alpha + L_i \bar{\alpha} = \bar{I}_i ;$$

$i = 0 \dots 719$

$$\Rightarrow \left. \begin{array}{l} \epsilon \alpha + L_0 \bar{\alpha} = \bar{I}_0 \\ \vdots \\ \epsilon \alpha + L_{719} \bar{\alpha} = \bar{I}_{719} \end{array} \right\} \Rightarrow \text{COMPUTE } \alpha \text{ VIA } \underline{\text{LEAST SQUARES}}$$

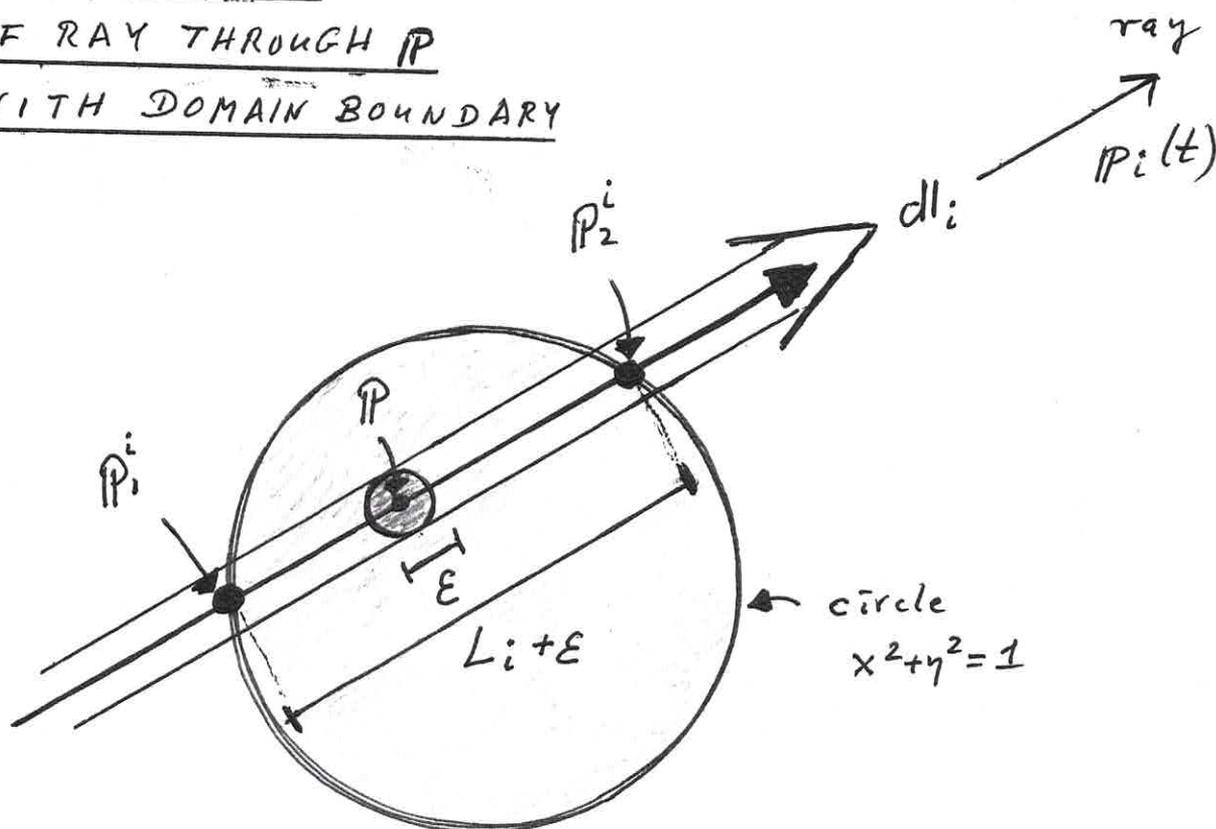
Matrix notation: $\begin{pmatrix} \epsilon & L_0 \\ \vdots & \vdots \\ \epsilon & L_{719} \end{pmatrix} \begin{pmatrix} \alpha \\ \bar{\alpha} \end{pmatrix} = \begin{pmatrix} \bar{I}_0 \\ \vdots \\ \bar{I}_{719} \end{pmatrix}$

Solve $\begin{pmatrix} \epsilon & \dots & \epsilon \\ L_0 & \dots & L_{719} \end{pmatrix} \begin{pmatrix} \epsilon & L_0 \\ \vdots & \vdots \\ \epsilon & L_{719} \end{pmatrix} \begin{pmatrix} \alpha \\ \bar{\alpha} \end{pmatrix} = \begin{pmatrix} \epsilon & \dots & \epsilon \\ L_0 & \dots & L_{719} \end{pmatrix} \begin{pmatrix} \bar{I}_0 \\ \vdots \\ \bar{I}_{719} \end{pmatrix}$

RESULT: $\begin{pmatrix} 720 \epsilon^2 & \epsilon \sum_0^{719} L_i \\ \epsilon \sum_0^{719} L_i & \sum_0^{719} L_i^2 \end{pmatrix} \begin{pmatrix} \alpha \\ \bar{\alpha} \end{pmatrix} = \begin{pmatrix} \epsilon \sum_0^{719} \bar{I}_i \\ \sum_0^{719} L_i \bar{I}_i \end{pmatrix}$!!!

2-by-2 system

■ INTERSECTION
OF RAY THROUGH P
WITH DOMAIN BOUNDARY



DEFINE: $L_i = \| P_2^i - P_1^i \| - \epsilon$

\Rightarrow Compute intersections P_1^i and P_2^i
between ray $P_i(t) = P + t \cdot d_i = \begin{pmatrix} x + t u_i \\ y + t v_i \end{pmatrix}$
and circle $x^2 + y^2 = 1$:

$$(x + t u_i)^2 + (y + t v_i)^2 = 1$$

$$x^2 + 2t x u_i + t^2 u_i^2 + y^2 + 2t y v_i + t^2 v_i^2 = 1$$

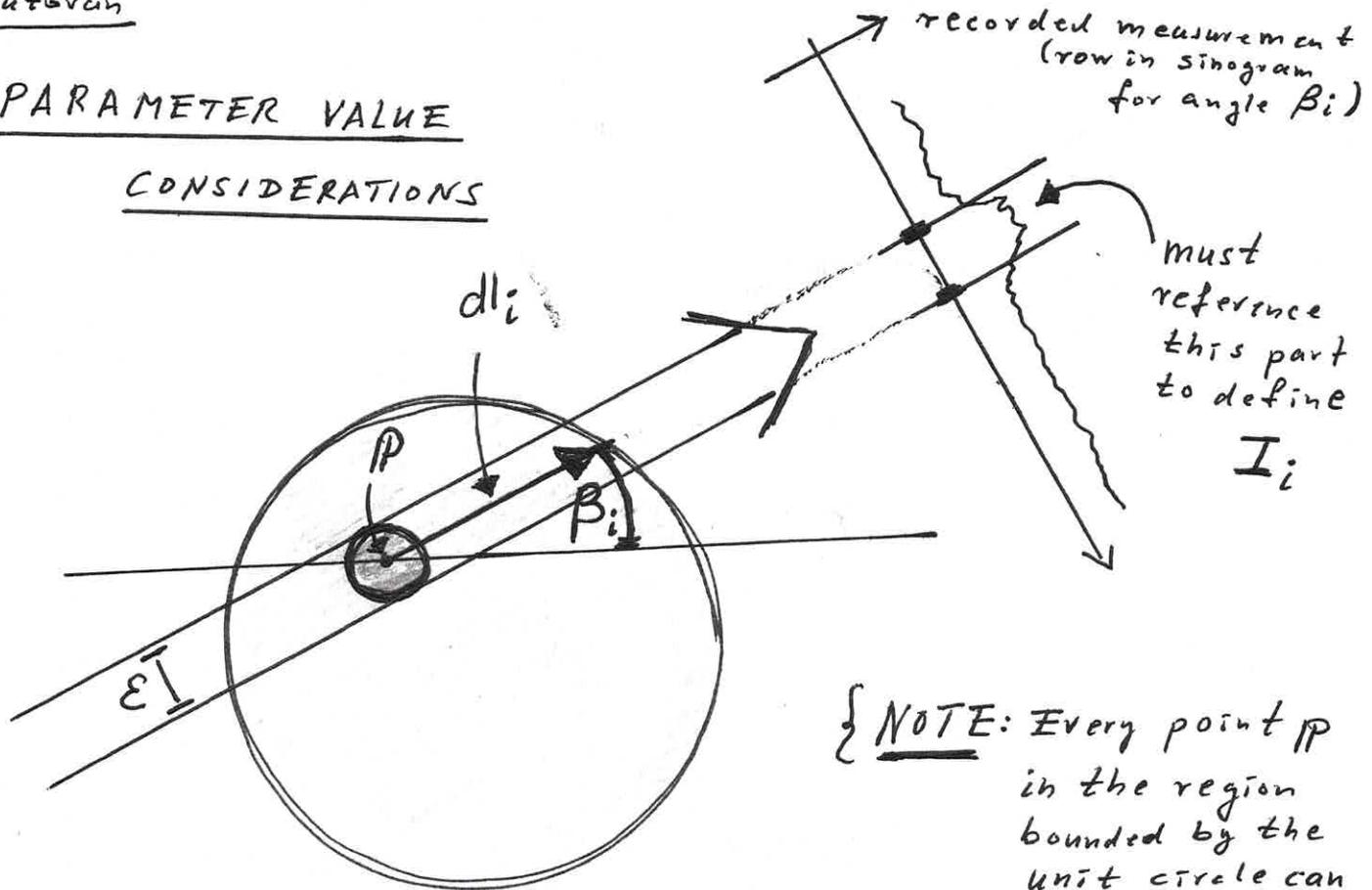
$$t^2 (u_i^2 + v_i^2) + 2t (x u_i + y v_i) = 1 - x^2 - y^2$$

$$\left. \begin{aligned} & \{ u_i = \cos(\beta_i) \text{ and } v_i = \sin(\beta_i) \} \\ & + 2t (x \cos(\beta_i) + y \sin(\beta_i)) = 1 - x^2 - y^2 \end{aligned} \right\}$$

$$t^2 \dots \Rightarrow t_1 = \dots; t_2 = \dots \Rightarrow \underline{\underline{P_1^i = \dots; P_2^i = \dots}}$$

■ PARAMETER VALUE

CONSIDERATIONS



{ NOTE: Every point P in the region bounded by the unit circle can be written as $P = \begin{pmatrix} x \\ y \end{pmatrix} = R \cdot \begin{pmatrix} \cos \beta \\ \sin \beta \end{pmatrix}$, $0 \leq R \leq 1$ and $0 \leq \beta \leq 2\pi$. }

■ SPECIFICS:

- 720 angles of projection
- 1024 measurements per sinogram row
- 512 x 512 resolution of reconstruction (using points P on Cartesian mesh)
- $\epsilon = \frac{1}{512}$ is "ok" (considering the other resolution values)

■ LIMIT CASE:

- | | | |
|--------------|------------------------------------|--|
| • 720 | $\rightarrow \infty$ | } \Rightarrow towards analytical, continuous reconstruction \approx BH ... |
| • 1024 | $\rightarrow \infty$ | |
| • 512 x 512 | $\rightarrow \infty \times \infty$ | |
| • ϵ | $\rightarrow 0$ | |