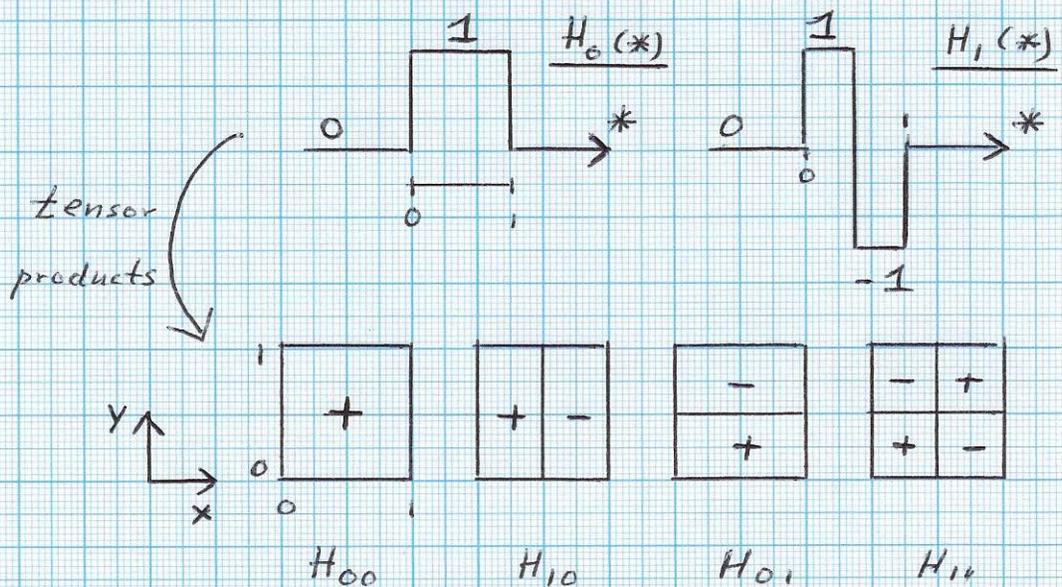


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■ WAVELET RECONSTRUCTION - DIRECT RECONSTRUCTION OF AN IMAGE USING HAAR WAVELETS

- Goal: - Use orthogonal and normalized Haar basis functions for image reconstruction and representation
 - Use the scale-specific coefficients of the wavelet representation to perform scale-specific analysis and classification
 - Expected efficiency gains include data storage and processing time.

• Example: - 2D tensor product Haar wavelet representation for 2x2 final resolution



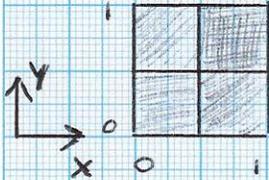
Where $H_{ij} = H_{i,j}(x,y) = H_i(x) H_j(y)$

- ⇒
- Functions H_{ij} are pairwise orthogonal.
 - Normalize H_{ij} : $\|H_{ij}\| = 1$, i.e., $\sqrt{\int (H_{ij})^2} = 1$.

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■ WAVELET RECONSTRUCTION - Cont'd.

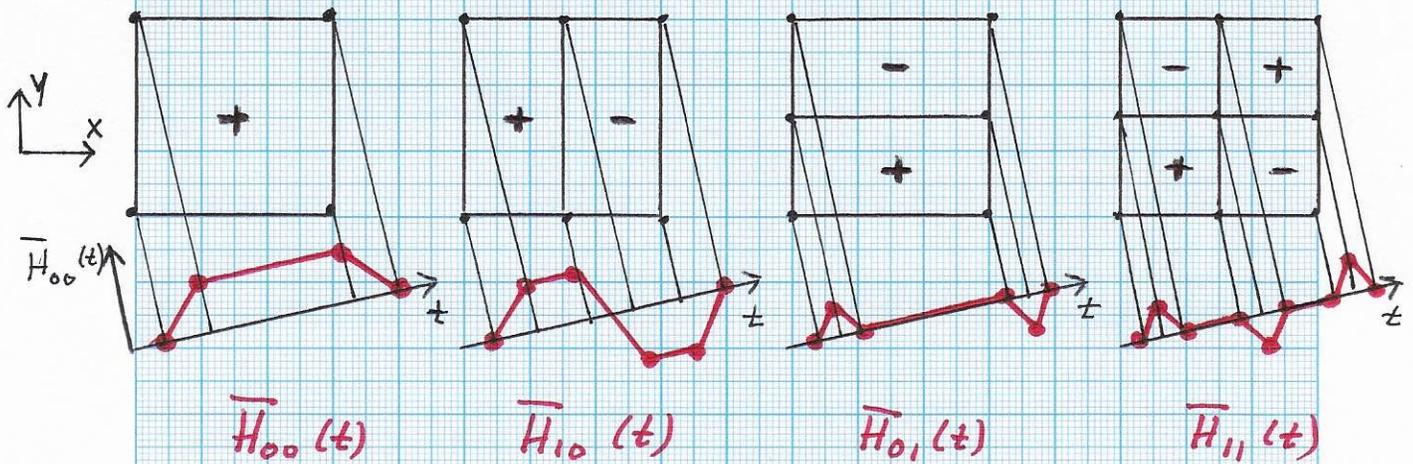
- Represent the 2×2 image to be reconstructed in 2D tensor product Haar wavelet basis:



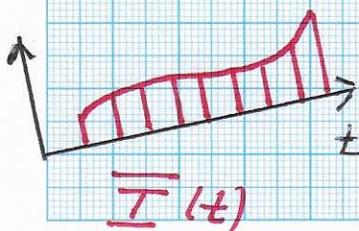
$$I(x,y) = \sum_{i=0}^1 \sum_{j=0}^1 c_{ij} H_{ij}(x,y)$$

- advantage: $|c_{ij}|$ defines "importance" of basis function H_{ij} .

- Must determine the x-rays/shadows/projections of basis functions H_{ij} on 1D projection line!



- Compute a BEST APPROXIMATION of the projection of an image I when projected onto t -line:



(= sampled, discrete piecewise const. function)

$$\bar{I}_a(t) = \sum_{i=0}^1 \sum_{j=0}^1 c_{ij} \bar{H}_{ij}(t)$$

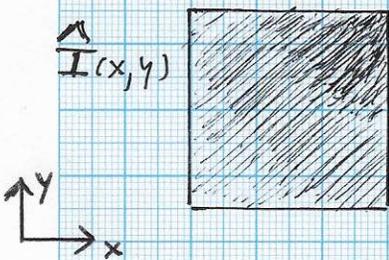
such that $\|\bar{I}_a(t) - \bar{I}(t)\| \rightarrow \min$

($\bar{I}_a(t)$ denotes least squares approximation of $\bar{I}(t)$, computed via solving the NORMAL EQUATIONS.)

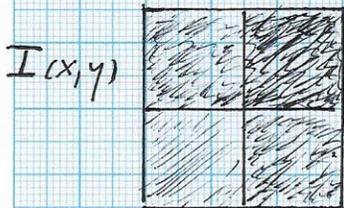
WAVELET RECONSTRUCTION - Cont'd.

- Relationships between representations and computations in "original 2D image space" and "measured 1D projection space"

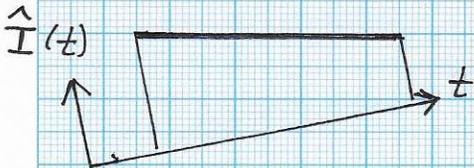
0) CONTINUOUS (not-yet-discretized) original image $\hat{I}(x,y)$



1) MESH-BASED / GRIDDED image $\underline{I}(x,y)$ (assumed to be a least-squares best approximation of $\hat{I}(x,y)$ in Haar wavelet basis)

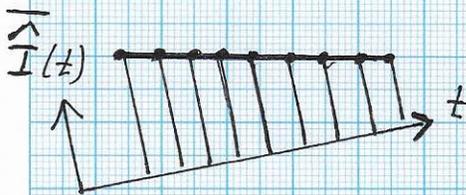


2) CONTINUOUS projection of $\hat{I}(x,y)$: $\hat{I}(t)$ (not known in physical setting)



3) SAMPLED projection of $\hat{I}(x,y)$: $\hat{\underline{I}}(t)$ (typical scanner measurements)

4) SAMPLED projection of $I(x,y)$: $\underline{\hat{I}}(t)$ (can also be interpreted as $\hat{\underline{I}}$)



5) 2D Haar basis functions: $\underline{H}_{ij}(x,y)$

6) 1D projections of Haar basis fcts: $\underline{\hat{H}}_{ij}(t)$

• Representations:

$$\underline{I}(x,y) = \sum_{i=0}^1 \sum_{j=0}^1 c_{ij} H_{ij}(x,y)$$

$$\underline{\hat{I}}_a(t) = \sum_{i=0}^1 \sum_{j=0}^1 \bar{c}_{ij} \underline{\hat{H}}_{ij}(t)$$

= BEST APPROX. of $\hat{I}(t)$ using projected Haar basis fcts. on t-line

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- Using the "PROJECTION operator" \mathcal{P} :

$$\begin{aligned}
 \mathcal{P}(\mathcal{I}(x,y)) &= \mathcal{P}\left(\sum_{i=0}^1 \sum_{j=0}^1 c_{ij} H_{ij}(x,y)\right) \\
 &= \sum_{i=0}^1 \sum_{j=0}^1 c_{ij} \mathcal{P}(H_{ij}(x,y)) \\
 &= \sum_{i=0}^1 \sum_{j=0}^1 c_{ij} \overline{H_{ij}(t)} = \overline{c_{ij}}
 \end{aligned}$$

"Projection of an image given as a sum of wavelet basis functions

= sum of projections of wavelet basis functions"

⇒ Principle for computation of wavelet reconstruction :

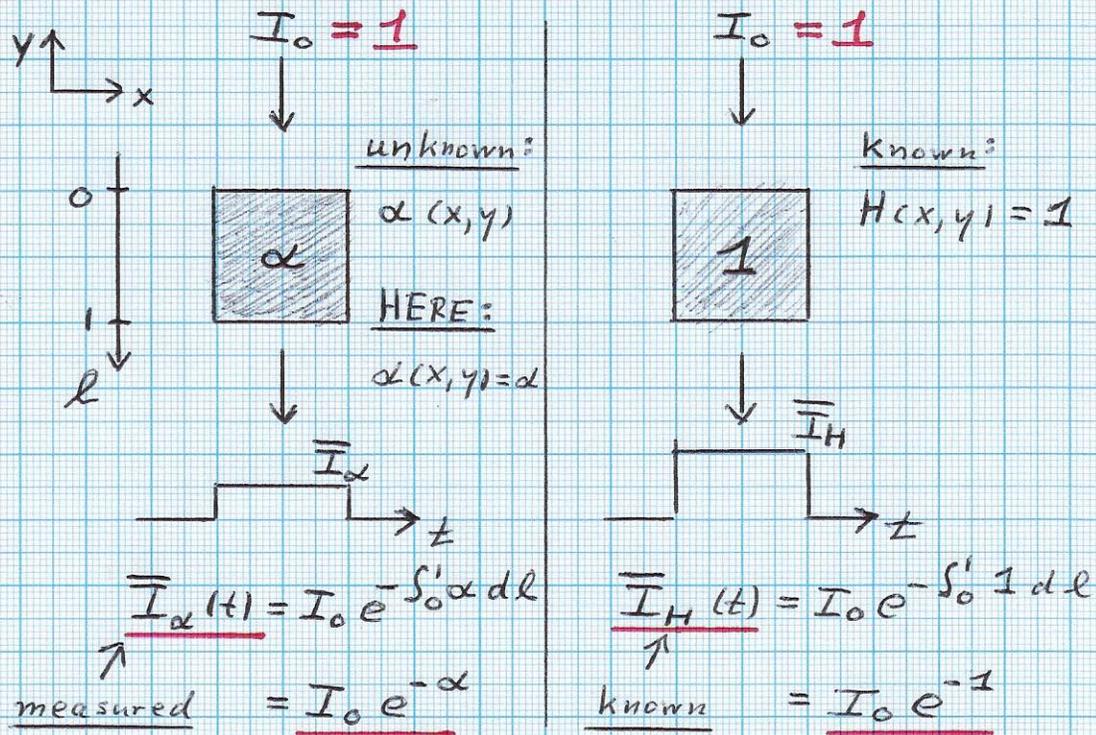
- COMPUTE BEST APPROXIMATION OF RECORDED DATA / FUNCTION OVER THE t -LINE USING THE PROJECTED HAAR WAVELET FUNCTIONS AS BASIS FUNCTIONS (OVER THE t -LINE)
 - SOLVING THE NORMAL EQUATIONS RESULTING FROM LEAST SQUARES
 - USE THE COMPUTED VALUES $\overline{c_{ij}} = c_{ij}$ TO DEFINE A HAAR WAVELET REPRESENTATION (APPROXIMATION) OF $\mathcal{I}(x,y)$.
- papersnote.com
 \approx BH

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WAVELET RECONSTRUCTION - Cont'd.

- Determining wavelet representation (of reconstructed image) by expressing recorded/measured projection of object via expansion defined by projections of wavelet basis functions.

i) Example: ONE wavelet basis function?



$$\Rightarrow \alpha = -\ln\left(\frac{\bar{I}_\alpha}{I_0}\right) \quad \Rightarrow 1 = -\ln\left(\frac{\bar{I}_H}{I_0}\right)$$

$$= -\ln(w_\alpha) \quad = -\ln(w_H)$$

• Wavelet representation of $\alpha(x,y)$:

$$\alpha(x,y) = \frac{\ln e^{-\alpha}}{\ln e^{-1}} H(x,y) = \alpha v$$

\Rightarrow Determine coefficient c: $-\ln(w_\alpha) = c(-\ln(w_H))$

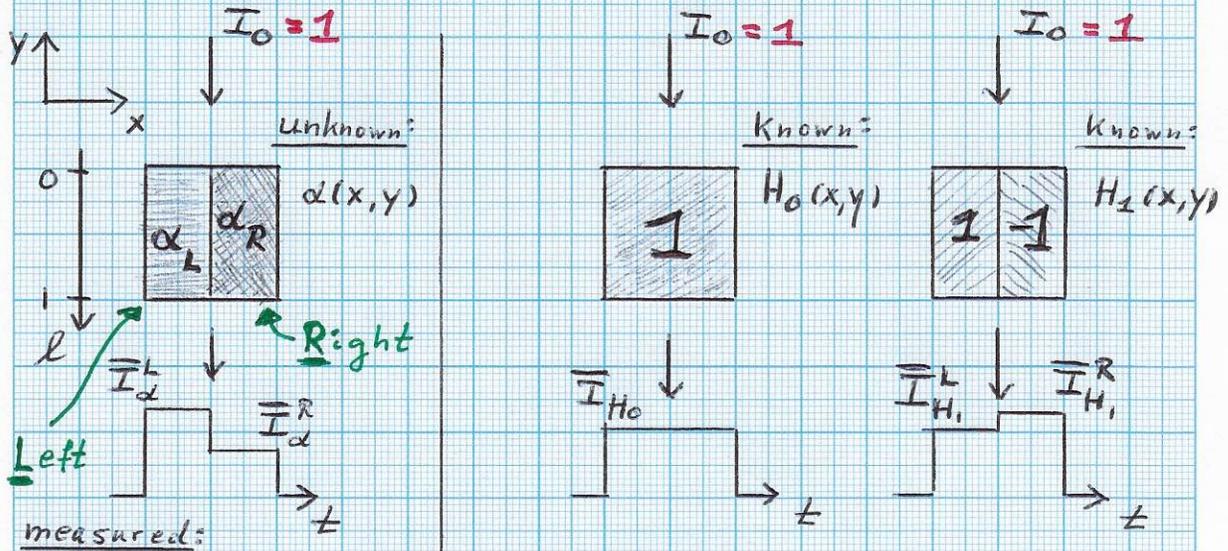
$$\hookrightarrow c = \frac{\ln(\bar{I}_\alpha / I_0)}{\ln(\bar{I}_H / I_0)}$$

$$= \frac{\ln(\bar{I}_\alpha) - \ln(I_0)}{\ln(\bar{I}_H) - \ln(I_0)} \stackrel{I_0=1}{=} \frac{\ln(e^{-\alpha})}{\ln(e^{-1})} = \alpha$$

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WAVELET RECONSTRUCTION - Cont'd.

ii) Example: TWO wavelet basis functions:



$$\bar{I}_\alpha^L(t) = I_0 e^{-\alpha_L t} \Rightarrow \alpha_L = -\ln\left(\frac{\bar{I}_\alpha^L}{I_0}\right)$$

$$\bar{I}_\alpha^R(t) = I_0 e^{-\alpha_R t} \Rightarrow \alpha_R = -\ln\left(\frac{\bar{I}_\alpha^R}{I_0}\right)$$

$$\bar{I}_{H_0} = I_0 e^{-1} \Rightarrow 1 = -\ln(\bar{I}_{H_0}/I_0)$$

$$\bar{I}_{H_1}^L = I_0 e^{-1} \Rightarrow 1 = -\ln(\bar{I}_{H_1}^L/I_0)$$

$$\bar{I}_{H_1}^R = I_0 e^1 \Rightarrow -1 = -\ln(\bar{I}_{H_1}^R/I_0)$$

$$\Rightarrow \alpha_L = -\ln(w_\alpha^L)$$

$$\alpha_R = -\ln(w_\alpha^R)$$

$$\Rightarrow 1 = -\ln(w_{H_0})$$

$$1 = -\ln(w_{H_1}^L)$$

$$-1 = -\ln(w_{H_1}^R)$$

\Rightarrow Determine coefficients c_0 and c_1 :

Linear equation system:

$$\left. \begin{array}{l} \text{Left: } 1 c_0 + 1 c_1 = \alpha_L \\ \text{Right: } 1 c_0 - 1 c_1 = \alpha_R \end{array} \right\} \Rightarrow \dots$$

$$c_0 = (\alpha_L + \alpha_R) / 2 = -\frac{1}{2} (\ln(w_\alpha^L) + \ln(w_\alpha^R))$$

$$c_1 = (\alpha_L - \alpha_R) / 2 = -\frac{1}{2} (\ln(w_\alpha^L) - \ln(w_\alpha^R))$$

Wavelet repr. of $\alpha(x,y)$: $\alpha(x,y) = \sum_{i=0}^{\infty} c_i H_i(x,y)$ ✓