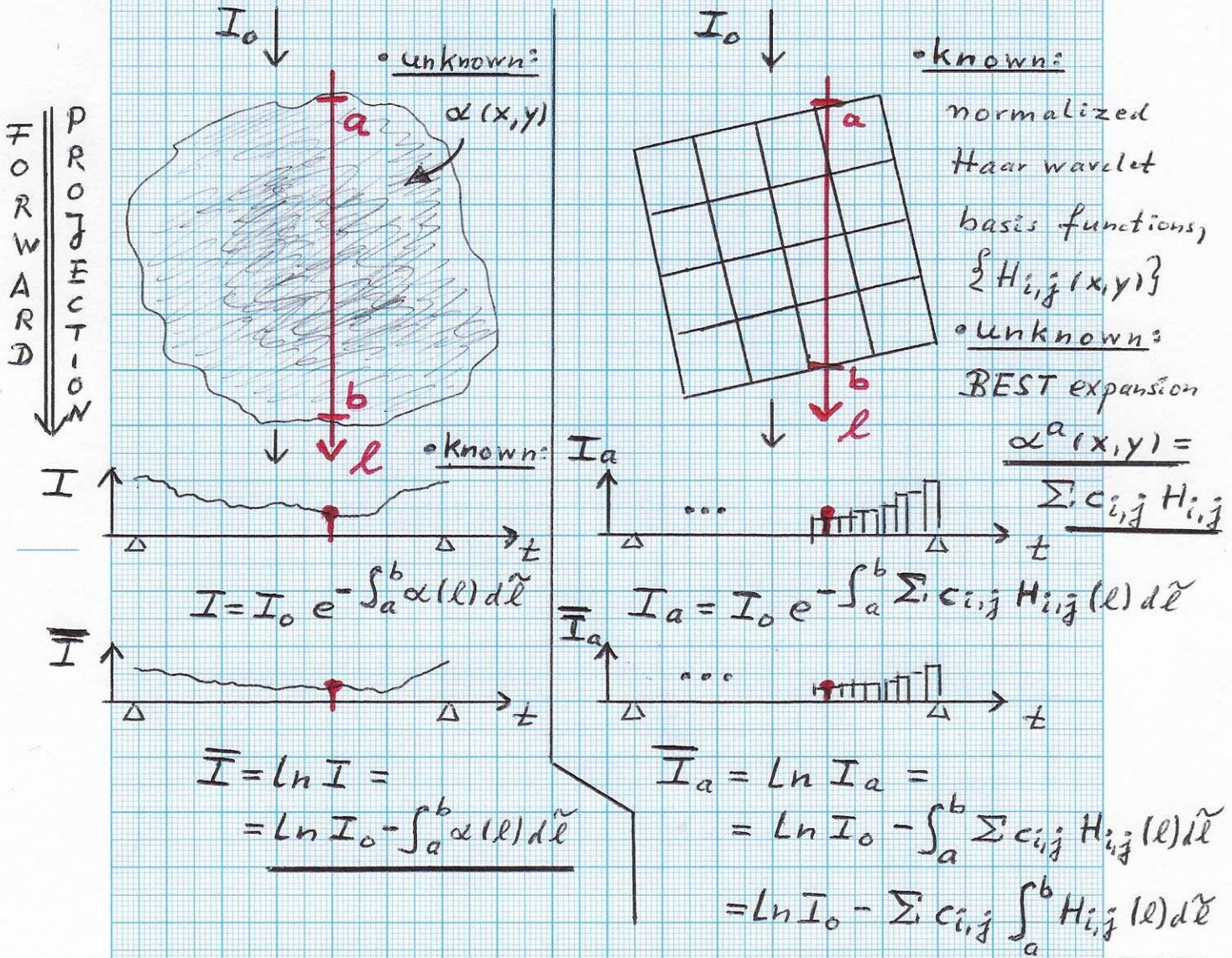


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WAVELET RECONSTRUCTION - Cont'd.



• Goal: Minimize integrated squared difference between \bar{I} and $\bar{I}_a \Rightarrow$ definition of best least squares approximation of $\alpha(x,y)$

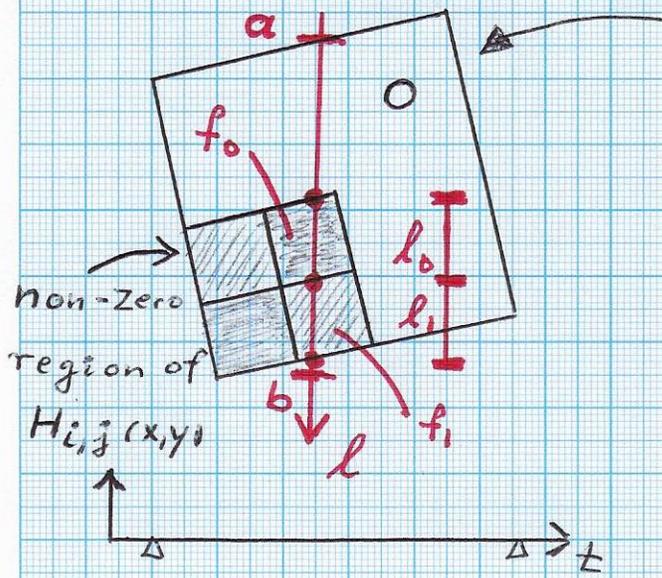
\Rightarrow "IDEAL": $\bar{I}_a = \bar{I}$

$\Rightarrow \sum_{i,j} c_{i,j} \int_a^b H_{i,j}(l) d\tilde{l} = \ln I$

(considering entire t-value range)

■ WAVELET RECONSTRUCTION - Cont'd.

• Note: Meaning of $\int_a^b H_{ij}(l) d\tilde{l}$



example:

$$\int_a^b H_{ij}(l) d\tilde{l} =$$

$$= l_0 f_0 + l_1 f_1$$

$$\text{general} = \sum_{k=0}^{K-1} l_k f_k$$

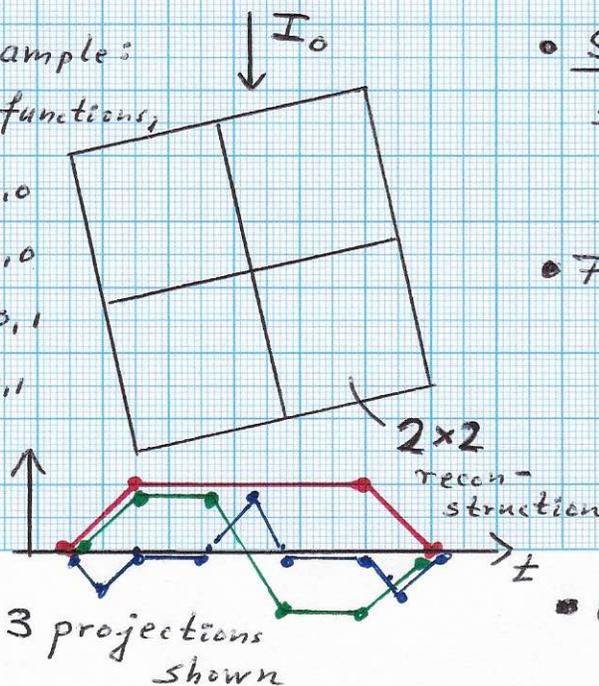
(l_k = ray segment length
 f_k = value of basis function)

$$\Rightarrow \text{"IDEAL"}: \sum_{i,j} c_{ij} \left(\sum_{k=0}^{K_{ij}-1} l_k f_k \right) = \ln I$$

• Examples:

4 functions,

- $H_{0,0}$
- $H_{1,0}$
- $H_{0,1}$
- $H_{1,1}$



• Solution: BEST least squares approximation via normal equations

• Forward projection of H_{ij} :

$$\bar{I}_{ij}(t) = \ln I_0 - \left(\int_a^b H_{ij}(l) d\tilde{l} \right) (t)$$

• Given: $\bar{I}(t) = \ln I(t)$

■ WAVELET RECONSTRUCTION - Cont'd.

• Resulting least squares BEST approximation

i) Function (usually given in discretized form) to be approximated:

$$\underline{\bar{I}} = \bar{I}(t) = \ln I(t)$$

ii) Basis functions used for best approximation:

$$\bar{I}_{i,j} = \bar{I}_{i,j}(t) = \ln I_0 - \left(\int_{\tilde{t}=a}^b H_{i,j}(\tilde{t}) d\tilde{t} \right) (t)$$

setting $I_0 = 1$ (when possible)

$$\Rightarrow \ln I_0 = 0$$

iii) Normal equations:

• example:
16 basis functions
 $\bar{I}_{0,0} \dots$
 $\bar{I}_{3,3}$

$$\begin{bmatrix}
 \langle \bar{I}_{00}, \bar{I}_{00} \rangle & \langle \bar{I}_{00}, \bar{I}_{10} \rangle & \dots & \langle \bar{I}_{00}, \bar{I}_{33} \rangle \\
 \langle \bar{I}_{10}, \bar{I}_{00} \rangle & \langle \bar{I}_{10}, \bar{I}_{10} \rangle & \dots & \langle \bar{I}_{10}, \bar{I}_{33} \rangle \\
 \vdots & \vdots & \ddots & \vdots \\
 \langle \bar{I}_{33}, \bar{I}_{00} \rangle & \langle \bar{I}_{33}, \bar{I}_{10} \rangle & \dots & \langle \bar{I}_{33}, \bar{I}_{33} \rangle
 \end{bmatrix}
 \mathbf{C} =
 \begin{bmatrix}
 \langle \bar{I}, \bar{I}_{00} \rangle \\
 \langle \bar{I}, \bar{I}_{10} \rangle \\
 \vdots \\
 \langle \bar{I}, \bar{I}_{33} \rangle
 \end{bmatrix}$$

\Rightarrow needed coefficient vector $\underline{\mathbf{C}} = (c_{00}, \dots, c_{33})^T$

iv) BEST approximation of reconstruction $\alpha(x,y)$:

$$\underline{\alpha}^a(x,y) = \sum_{i=0}^3 \sum_{j=0}^3 c_{i,j} H_{i,j}(x,y)$$

\approx BH

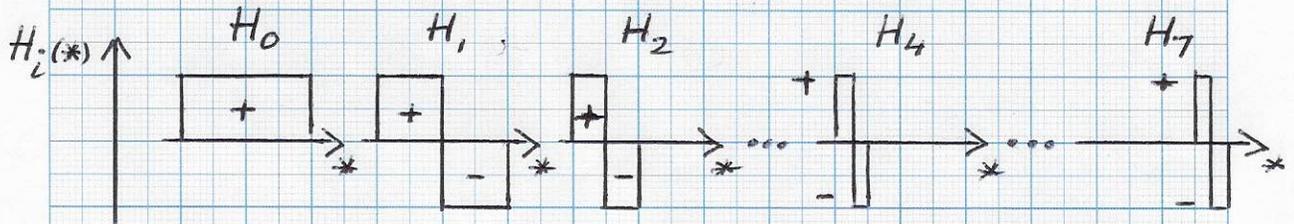
\Rightarrow multi-res./scale-specific features, analysis, classification!

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■ WAVELET RECONSTRUCTION - Cont'd.

- Multi-scale analysis via "wavelet scale features"

Example: 8-by-8 Haar wavelet reconstruction

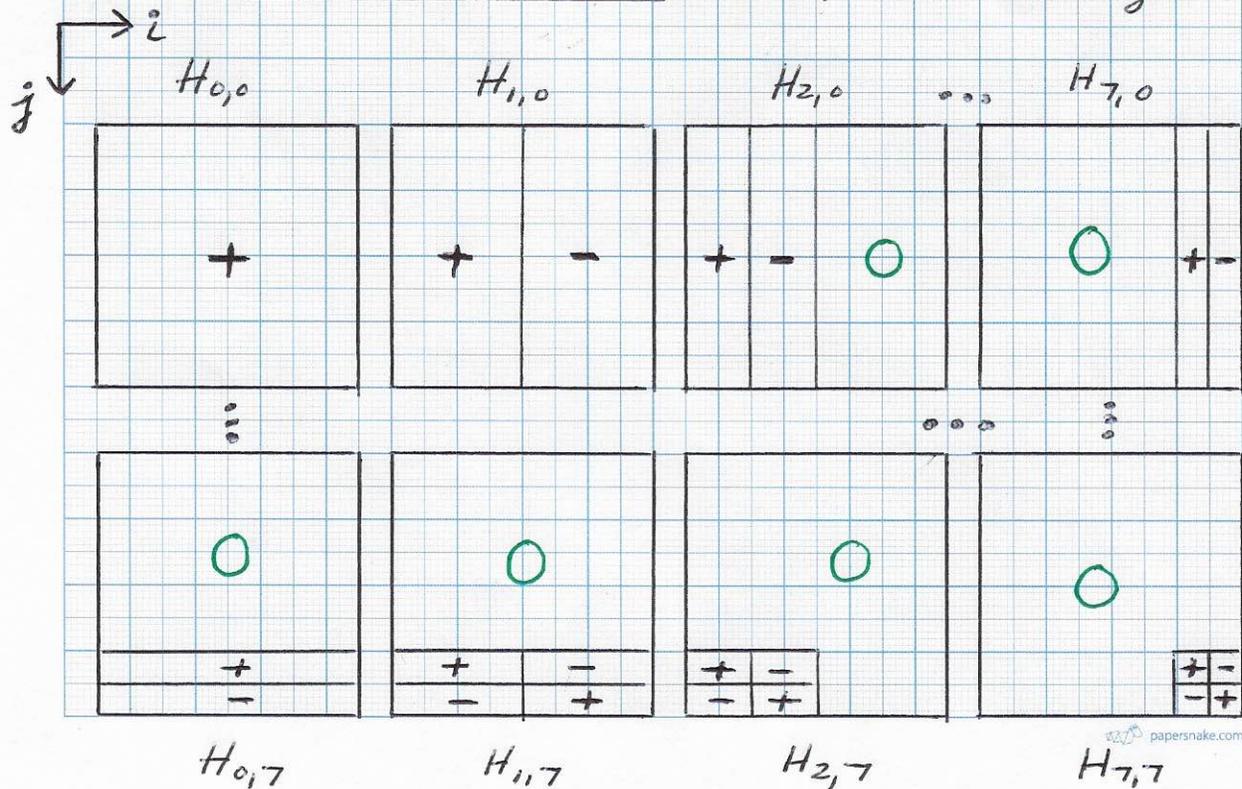


⇒ Bivariate Haar wavelet basis functions defined as

$$H_{i,j}(x,y) = H_i(x) H_j(y), \quad i,j = 0 \dots 7$$

plus normalization: $H_{i,j} = H_{i,j} / \sqrt{\langle H_{i,j}, H_{i,j} \rangle}$

- "Portraits" and associated coefficients $c_{i,j}$ of $H_{i,j}$ define features and feature "strengths"



• Note: $|c_{i,j}|$ defines feature "strength."

SPECTRAL ANALYSIS!