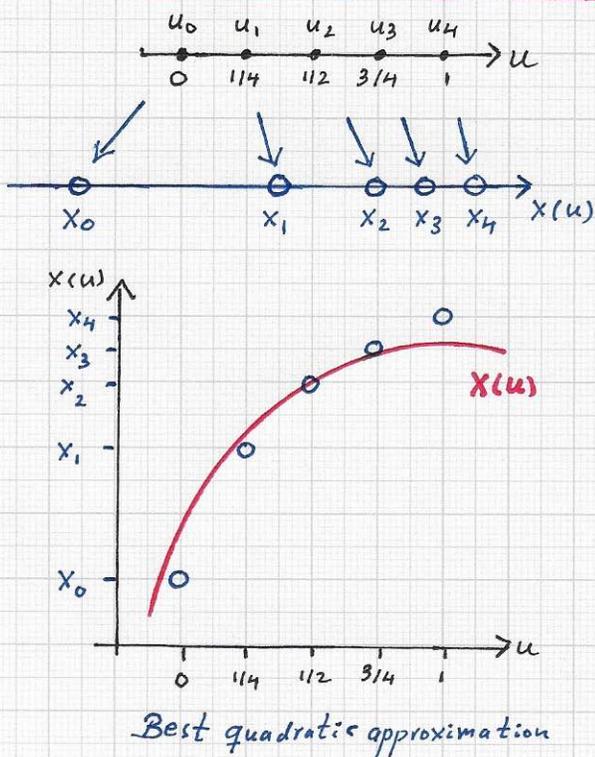


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■ GEOMETRIC MODELING AND DENSITY - Cont'd.

• Ex.: In a 1D setting, one has to compute a best quadratic polynomial that, when evaluated for equidistantly spaced parameter values, generates function values that optimally approximate a given finite, discrete set of (feature) values. For example, given five



feature values x_0, \dots, x_4 , associate five equidistantly spaced parameter values u_0, u_1, \dots, u_4 with them and consider the conditions $x(u_i) = x_i$ for the computation of $x(u) = \sum_{j=0}^2 c_j u^j$. The best quadratic polynomial function should produce x -value distributions that are "optimally similar" to the sample set $\{x_j\}_{j=0}^4$.

→ The unique best quadratic approximation $x(u)$ defines a desired "model" for the given feature values. It is defined by the system $\sum_{j=0}^2 c_j (u_i)^j = x_i, i = 0 \dots 4$, or $c_0 + c_1 u_i + c_2 u_i^2 = x_i$.

The overdetermined linear system is solved via the least-squares method, with minimal error

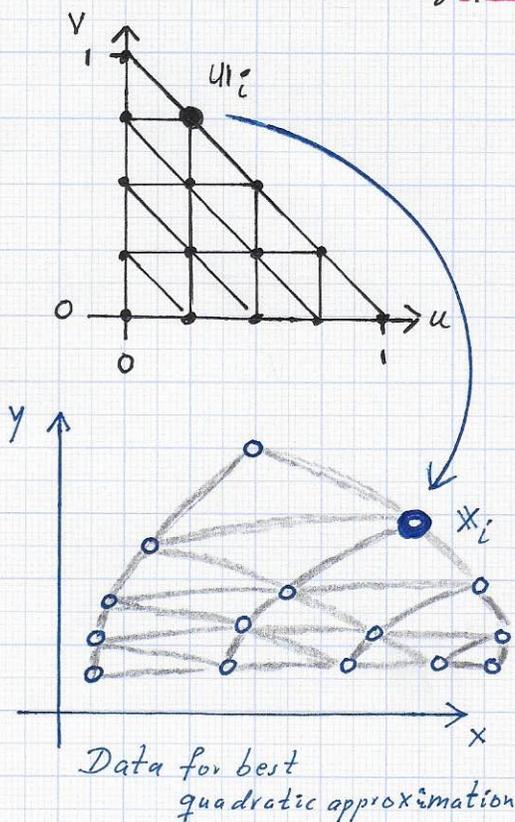
$$\underline{E}_{RMS} = \left(\frac{1}{5} \sum_{i=0}^4 (x_i - x(u_i))^2 \right)^{1/2}.$$

$$\begin{bmatrix} 1 & u_0 & u_0^2 \\ \dots & \dots & \dots \\ 1 & u_4 & u_4^2 \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} x_0 \\ \dots \\ x_4 \end{bmatrix}$$

$$\Leftrightarrow \underline{U} \underline{c} = \underline{x} \Rightarrow \underline{c} = (\underline{U}^T \underline{U})^{-1} \underline{U}^T \underline{x}.$$

■ GEOMETRIC MODELING AND DENSITY - Cont'd.

• Ex.: Considering the 2D case, the input to the best quadratic polynomial approximation step is a randomly distributed (feature) point set, $\{(x_i, y_i)^T\}_{i=0}^m$. (Note: Density values ρ_i are not given!) The goal is to map point-associated parameter values (tuples) (u_i, v_i) to their corresponding points in feature space. For example,



one can use 15 equidistantly spaced tuples $(u_{i,j}, v_{i,j})$, $i, j \geq 0$ and $i+j \leq 4$, discretizing the "standard triangle" (left).

Assuming that at least 15 feature points are given in xy -space, one must define a correspondence between tuples $u_{i,j} = (u_{i,j}, v_{i,j})$ and points $x_{i,j} = \dots$. For simplicity, use a single-index notation, i.e., map a tuple $u_i = (u_i, v_i)$ to point $x_i = (x_i, y_i)^T$. (The 15 selected "correspondences" $u_i \leftrightarrow x_i$ suffice to compute the quadratic model.)

→ The best quadratic approximation (of the "space deformation") is determined by the conditions $x(u_i) = x_i$ ($i=1 \dots 15$):

$$x(u_i) = x(u_i, v_i) = (x(u_i, v_i), y(u_i, v_i))^T = \sum_{\substack{j, k \geq 0 \\ j+k \leq 2}} c_{j,k} u_i^j v_i^k = \sum_{\|j\| \leq 2} c_j u_i^j = x_i$$

$$\Leftrightarrow c_{0,0} + c_{1,0} u_i + c_{0,1} v_i + c_{1,1} u_i v_i + c_{2,0} u_i^2 + c_{0,2} v_i^2 = x_i, \text{ where } c_{j,k} = \begin{pmatrix} c_{j,k}^x \\ c_{j,k}^y \end{pmatrix}.$$

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■ GEOMETRIC MODELING AND DENSITY - Cont'd.

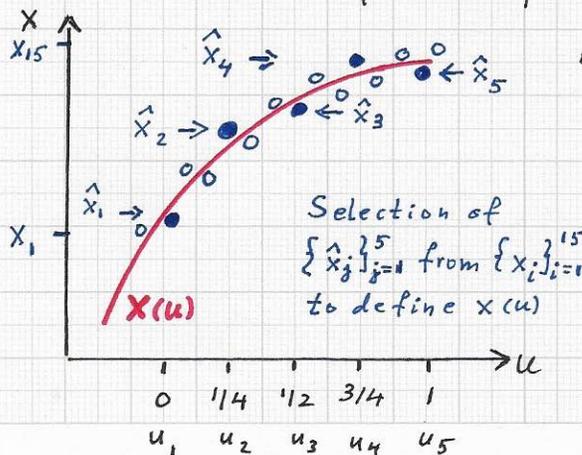
• ... 2D example... The overdetermined linear system is:

$$\begin{bmatrix} 1 & u_1 & v_1 & u_1 v_1 & u_1^2 & v_1^2 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 1 & u_{15} & v_{15} & u_{15} v_{15} & u_{15}^2 & v_{15}^2 \end{bmatrix} \begin{bmatrix} c_{0,0}^x & c_{0,0}^y \\ \vdots & \vdots \\ c_{0,2}^x & c_{0,2}^y \end{bmatrix} = \begin{bmatrix} x_1 & y_1 \\ \vdots & \vdots \\ x_{15} & y_{15} \end{bmatrix}$$

⇔ $U C = X$

⇒ $C = (U^T U)^{-1} U^T X$

- Note: i) Determining an 'appropriate' correspondence between u_i - and x_i -values ("parametrization") is important for the error associated with $X(u)$.
- ii) Considering ALL given feature points x_i , the best approximation (model) $X(u)$ might not be good enough to generate feature point sets of very similar point distributions. In this case, splitting / subdivision of the feature point set can be used.



iii) Consider the illustration (left).

In this univariate example three coefficients must be determined for the quadratic polynomial $X(u)$. The number of equidistantly spaced parameter values is 5 ($5 \geq 3$); the number of (parametrized) given x-values is 15, and one can choose 5 of them to establish the overdetermined system for the coefficients.

→ Alternative: choose averages of local x-value clusters to define \hat{x}_j .

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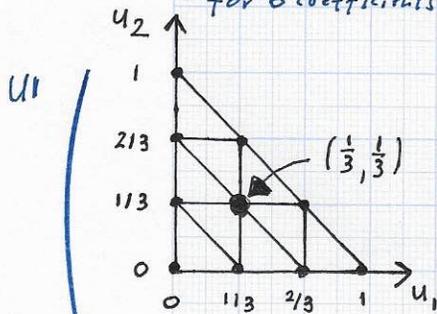
GEOMETRIC MODELING AND DENSITY - cont'd.

Note: iv) One must consider the numbers of data involved (cont'd.) in the computation of an approximation's coefficients.

The general best quadratic approximation $\mathbb{X}(u)$,

$$\mathbb{X}(u) = \sum_{\|j\| \leq 2} C_{j_1, \dots, j_D} u_1^{j_1} \dots u_D^{j_D} = \sum_{\substack{j_1, \dots, j_D \geq 0 \\ j_1 + \dots + j_D \leq 2}} C_{j_1, \dots, j_D} u_1^{j_1} \dots u_D^{j_D}$$

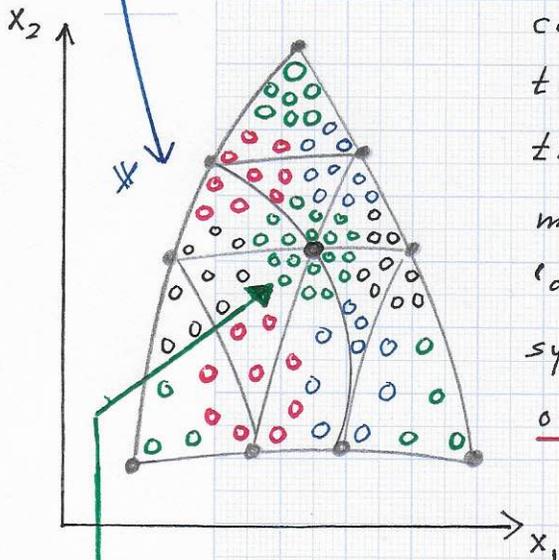
Bivariate example: set up 10 conditions for 6 coefficients



mapping a D -dimensional parameter tuple (u_1, \dots, u_D) to a point $(x_1, \dots, x_D)^T$ in D -dimensional feature space, has $\frac{1}{2}(D+1)(D+2)$ coefficients C_{j_1, \dots, j_D} ,

$C_{j_1, \dots, j_D} = (c_{j_1}^{x_1}, \dots, c_{j_1}^{x_D})^T$. Thus, at least $\frac{1}{2}(D+1)(D+2)$

conditions are required to define an over-determined system for $\mathbb{X}(u)$'s coefficients. Assuming that the number of given (feature) points \mathbb{X}_i is much larger than $\frac{1}{2}(D+1)(D+2)$, one can select an 'appropriate' subset of $\{\mathbb{X}_i\}$ to establish the linear system. (One can also use local means/averages of \mathbb{X}_i -clusters to set up the system.)



an \mathbb{X} -value selected from green cluster of points (or derived from this cluster) = image of parameter tuple $(\frac{1}{3}, \frac{1}{3})$

v) A best quadratic approximation $\mathbb{X}(u)$ is a 'good model' of the given data $\{\mathbb{X}_i\}$

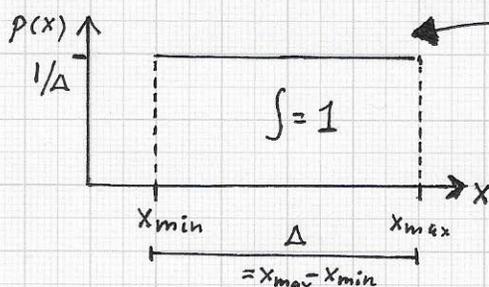
\Leftrightarrow When evaluating the model function $\mathbb{X}(u)$ on a (high-resolution) uniformly, equidistantly spaced grid in u -space, the resulting distribution of points in \mathbb{X} -space has (nearly) the local density behavior that the original set $\{\mathbb{X}_i\}$ has.

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■ GEOMETRIC MODELING AND DENSITY - Cont'd.

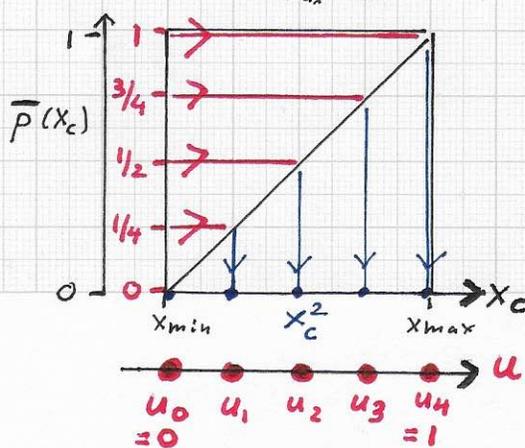
• Parametrization: The quadratic mapping / best approximation requires one to determine a 'meaningful' parametrization. The problem is the construction of a parameter value / tuple u to a (feature) point / value $x = x(u)$. Ideally, when evaluating u -space / discretizing u -space with uniformly, equidistantly spaced values, the resulting cumulative distribution of $x(u)$ -values should also be uniform, equidistant (again, in the cumulative sense).

• Ex.: Consider a univariate, 1D example. Given a continuous distribution of x -values, how does one construct the finite number of u_i -values for x_i -values that discretize the cumulative distribution of x -values in a uniform, equidistant manner? (" x -value-to- u -value")



Consider a simple uniform distribution $p(x)$ ("probability" or "percentage" of x).

• Here: $x_{min} \leq x \leq x_{max}$, $p(x) = \frac{1}{\Delta}$, $\int_{x_{min}}^{x_{max}} p(x) dx = 1$.



⇒ cumulative distribution from x_{min} to x_c :

$$\int_{x_{min}}^{x_c} p(x) dx = \frac{1}{\Delta} \int_{x_{min}}^{x_c} 1 dx = \frac{x_c - x_{min}}{\Delta} = \bar{P}(x_c).$$

⇒ subdivide \bar{P} -interval $[0, 1]$ equidistantly:

\bar{P} -values $0, \frac{1}{4}, \frac{2}{4}, \frac{3}{4}, 1$ have corresponding x_c^i -values $x_{min} + i/4 \cdot \Delta$, $i = 0 \dots 4$.

⇒ linearly map x_c^i -values to u_i -values:

$$u_i = (x_c^i - x_{min}) / \Delta, i = 0 \dots 4.$$