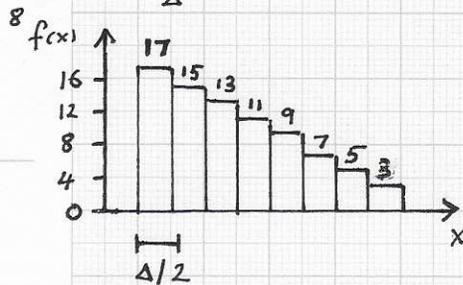
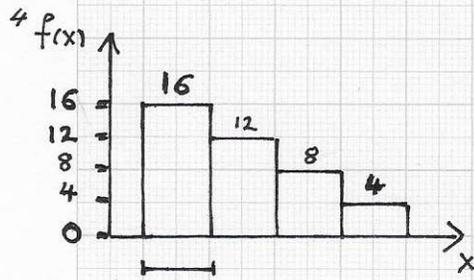


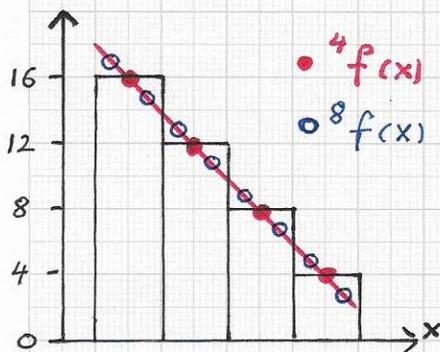
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■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

* Laplacian eigenfunctions: ... In fact, it is possible to "design" the representation of the histogram vector h, h_1, h_2, \dots as a problem that leads to an over-determined (or determined) linear system to be solved, i.e., one can "force" $B \geq k$.



Desired behavior of "re-sampling" a piece-wise constant function with 4 segments of uniform domain width Δ to new piece wise constant function with 8 segments of uniform domain width $\Delta/2$.



Simple example of increasing resolution from 4 to 8 segments via Linear interpolation.

Thus, when the bin resolution B used for histograms h and h_1, \dots, h_k is smaller than k , one should increase the value of B until $B \geq k$. For this purpose, an algorithm is needed that has as input a discrete histogram with B bins and the desired new value of B , generating as output a new, higher-resolution histogram that has the same or very similar characteristics.

Important characteristics that must be preserved by such a "re-sampling algorithm" are:

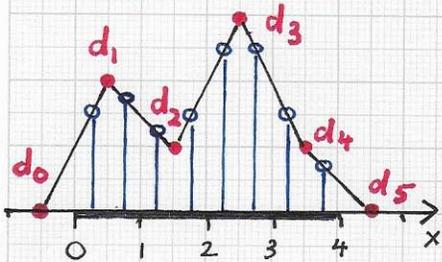
- preservation of the distribution
- preservation of the "normalized nature" of the given histogram
- enforcement of a "Variation-diminishing property", i.e., ensuring that the variation of the new histogram is bounded by that of the given one
- preservation of certain differential and integral properties ...

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OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

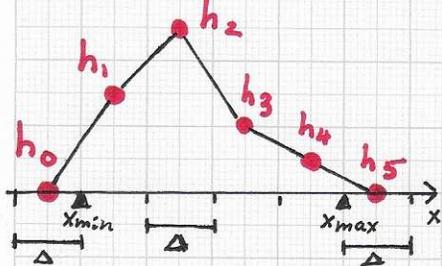
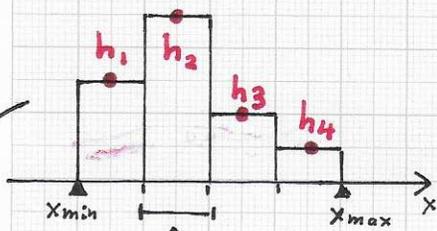
• Lagrange eigenfunctions: ... Linear and quadratic B-splines are options to consider when increasing the resolution of a given histogram.

• Linear B-spline:



Original B-spline control polygon consisting of control points $d_0 \dots d_5$ and sample points \circ . In the interval $[0, 4]$ the four control points d_1, d_2, d_3 and d_4 are replaced by the eight sample points \circ - effectively doubling the resolution of the discrete approximation of the "underlying shape/function."

First, B-splines satisfy the variation diminishing property and thus cannot introduce undesirable oscillations, "undershoots" or "overshoots"; second, they are based on performing convex combinations of the given data (i.e., the B-spline control points) and therefore generate data in the convex hull of the B-spline control points used locally for spline evaluation; third, these low-degree B-splines when used for re-sampling the given histogram "to a higher resolution" smooth the data by a small degree, which could be helpful for noise reduction; fourth, histogram data (i.e., the numbers of data per bin) must be non-negative, and one can define the control points of a linear/quadratic B-spline in such a way that non-negativity is guaranteed when "sampling to a higher resolution." The principle of (re-)sampling via a linear B-spline is shown in the figure (left). ...



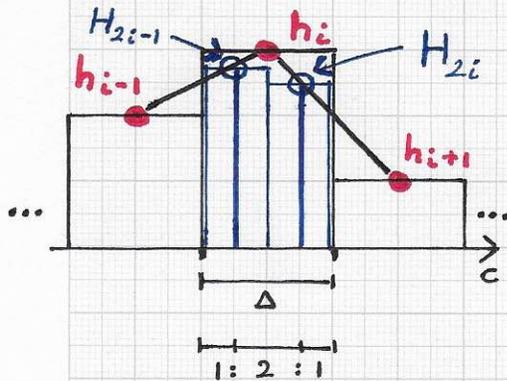
A 4-bin histogram with values h_1, h_2, h_3, h_4 defines the control polygon of a B-spline, $h_0, h_1, h_2, h_3, h_4, h_5$.

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■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

Laplacian eigenfunctions: ... We now describe how to double the

• Re-sampling via a Linear B-spline:



Computation of new sample values for H_{2i-1} and H_{2i} via local linear interpolation of h_{i-1} and h_i and of h_i and h_{i+1} .

Original bins have width Δ , bin resulting from re-sampling have width $\Delta/2$.

The INTEGRAL of the piecewise constant function defined by the original histogram is

$$\Delta \sum_{i=1}^B h_i.$$

The value of this sum should remain the same after re-sampling.

The integral value is preserved by adding bins 0 and (B+1) of width Δ with associated values $h_0 = h_1$ and

$$\underline{h_{B+1} = h_B.}$$

resolution of a B-bin histogram with values h_1, h_2, \dots, h_B to a 2B-bin histogram via a Linear B-spline re-sampling approach. The input to the algorithm is the set of B histogram values, h_1, \dots, h_B , associated with bins of uniform width Δ .

To make sure that the re-sampling process does not produce negative values, the given histogram is artificially "expanded" by a bin 0 to the left of bin 1 and a bin (B+1) to the right of bin B; the values for these two additional bins are $h_0 = h_{B+1} = 0$.

The figure (left) shows how the new samples are computed:

$$\underline{H_{2i-1} = \frac{1}{4} h_{i-1} + \frac{3}{4} h_i, \quad i=1 \dots B}$$

$$\underline{H_{2i} = \frac{3}{4} h_i + \frac{1}{4} h_{i+1}, \quad i=1 \dots B}$$

$$\Rightarrow \underline{\Delta/2 \left(\sum_{i=1}^B H_{2i-1} + H_{2i} \right)}$$

$$= \Delta/2 \left(\frac{1}{4} h_0 + \frac{7}{4} h_1 + \frac{8}{4} h_2 + \frac{8}{4} h_3 + \dots \right. \\ \left. \dots + \frac{8}{4} h_{B-1} + \frac{7}{4} h_B + \frac{1}{4} h_{B+1} \right)$$

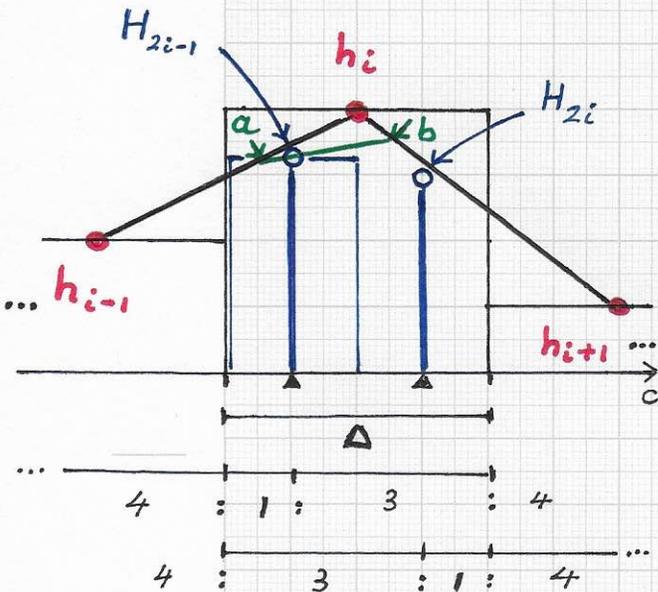
$$= \underline{\Delta \sum_{i=1}^B h_i} \text{ by setting } \underline{h_0 := h_1} \\ \text{and } \underline{h_{B+1} := h_B.}$$

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■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

• Laplacian eigenfunctions: ... Re-sampling based on this linear

• Re-sampling via a quadratic B-spline:



B-spline method produces a new histogram of resolution $2B$ that satisfies the characteristics we expect.

The re-sampling method can be repeated multiple times, generating new histograms of resolutions $2B, 4B, 8B, \dots$

We now describe the use of a quadratic B-spline for re-sampling. The illustration (Left) shows the data involved in the computation of the value of H_{2i-1} :

Computation of new sample value for H_{2i-1} (and H_{2i}) via local repeated linear interpolation of h_{i-1} , h_i and h_{i+1} . This computation uses the de Boor algorithm for a quadratic B-spline over a uniform knot partition with interval length Δ .

$$a = \frac{3}{8}h_{i-1} + \frac{5}{8}h_i, \quad H_{2i-1} = \frac{3}{4}a + \frac{1}{4}b$$

$$b = \frac{7}{8}h_i + \frac{1}{8}h_{i+1}$$

$$\Rightarrow \underline{H_{2i-1}} = \frac{3}{4} \left(\frac{3}{8}h_{i-1} + \frac{5}{8}h_i \right) + \frac{1}{4} \left(\frac{7}{8}h_i + \frac{1}{8}h_{i+1} \right) \\ = \underline{\underline{\frac{9}{32}h_{i-1} + \frac{22}{32}h_i + \frac{1}{32}h_{i+1}}}}$$

Original bins have uniform bin width Δ , and re-sampling leads to uniform bin width $\Delta/2$. Again, the initial integral value of

The value of H_{2i} is obtained via symmetry:

$$\underline{H_{2i}} = \frac{1}{4} \left(\frac{1}{8}h_{i-1} + \frac{7}{8}h_i \right) + \frac{3}{4} \left(\frac{5}{8}h_i + \frac{3}{8}h_{i+1} \right) \\ = \underline{\underline{\frac{1}{32}h_{i-1} + \frac{22}{32}h_i + \frac{9}{32}h_{i+1}}}}$$

$$\underline{\underline{\Delta \sum_{i=1}^B h_i}}$$

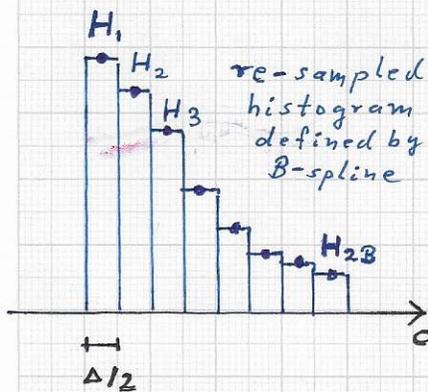
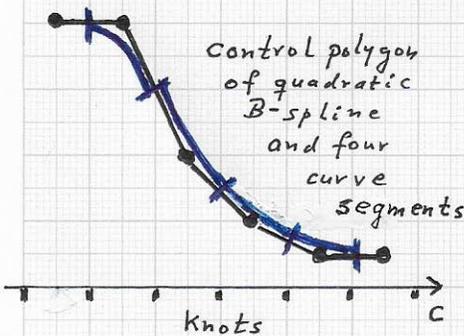
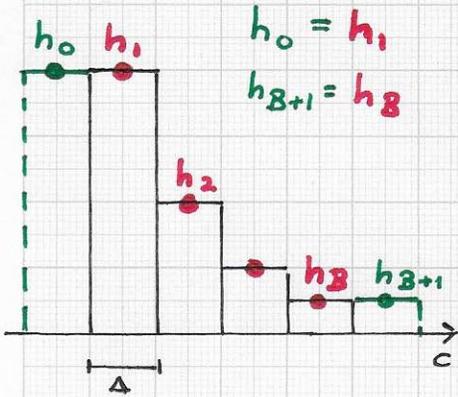
should remain the same after re-sampling.

Here, $i = 1 \dots B$, and one must define additional bins 0 and $(B+1)$ with values h_0 and h_{B+1} .

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■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

Laplacian eigenfunctions: ... Concerning the definition of the values for h_0 and h_{B+1} , the goal is to preserve the original integral value of the given histogram, i.e., $\Delta \sum_{i=1}^B h_i$. Thus, one needs to compute the integral of the new histogram obtained by re-sampling:



$$\Delta/2 \left(\sum_{i=1}^B H_{2i-1} + H_{2i} \right)$$

$$= \Delta/2 \left(\frac{9}{32} h_0 + \frac{22}{32} h_1 + \frac{1}{32} h_2 \right.$$

$$\left. + \frac{1}{32} h_0 + \frac{22}{32} h_1 + \frac{9}{32} h_2 \right.$$

$$\left. + \frac{9}{32} h_1 + \frac{22}{32} h_2 + \frac{1}{32} h_3 \right.$$

$$\left. + \frac{1}{32} h_1 + \frac{22}{32} h_2 + \frac{9}{32} h_3 \right.$$

$$\left. + \frac{9}{32} h_2 + \frac{22}{32} h_3 + \frac{1}{32} h_4 \right.$$

$$\left. + \frac{1}{32} h_2 + \frac{22}{32} h_3 + \frac{9}{32} h_4 \right.$$

$$\left. + \frac{9}{32} h_3 + \frac{22}{32} h_4 + \frac{1}{32} h_5 \right.$$

$$\left. + \frac{1}{32} h_3 + \frac{22}{32} h_4 + \frac{9}{32} h_5 + \dots \right)$$

$$= \Delta/2 \left(\frac{10}{32} h_0 + \frac{54}{32} h_1 + \frac{64}{32} h_2 + \dots + \right.$$

$$\left. + \frac{64}{32} h_{B-1} + \frac{54}{32} h_B + \frac{10}{32} h_{B+1} \right)$$

$$= \Delta \left(\frac{5}{32} h_0 + \frac{27}{32} h_1 + \sum_{i=2}^{B-1} h_i + \frac{27}{32} h_B + \frac{5}{32} h_{B+1} \right)$$

$$= \Delta \sum_{i=1}^B h_i$$

by setting $h_0 := h_1$

and $h_{B+1} := h_B$.

Re-sampling via quadratic B-spline method.

Top: original histogram; middle: B-spline control polygon and four quadratic curve segments; bottom: re-sampled histogram obtained by evaluating quadratic B-spline.