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■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

• Laplacian eigenfunctions and neural networks:...

Examples: Sampling. The last issue mentioned at the bottom of

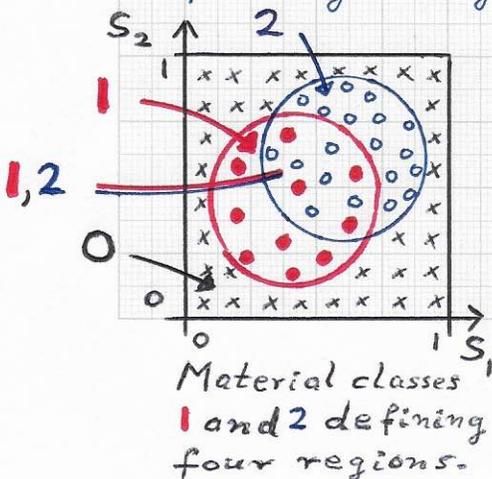
the previous page concerns the generation of a LARGE AND DENSE, STILL DISCRETE AND FINITE, set of

(S_1, \dots, S_C) data by using classified segments belonging to classes $1, \dots, C$ - reflecting the REAL-WORLD occurrence percentages of these classes $1, \dots, C$.

The resulting distribution of this discrete data set in (S_1, \dots, S_C) -space can be used to define "densities" for the observed (S_1, \dots, S_C) -tuples for a C -dimensional domain space. As a consequence, these "densities" can be used to define class probabilities: "GIVEN AN UNCLASSIFIED SEGMENT AND ITS COMPUTED (S_1, \dots, S_C) -tuple, WHAT ARE THE SEGMENT'S $(C+1)$ CLASS PROBABILITIES

P_0, P_1, \dots, P_C ?" This question can be answered via the distribution of the (S_1, \dots, S_C) -tuples of the additional LARGE classified data set. We describe this approach by considering several scenarios of increasing complexity and generality. The left figure shows a

simple example for three classes $(0, 1, 2)$ and a 2D S -space (S_1, S_2) . The S -tuples resulting from sampling lead to FOUR regions: $R_0, R_1, R_2, R_{1,2}$. THE REGION BOUNDARIES (circular arcs) DO NOT EXIST; they are imposed for context and probability computations.



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The four distinct regions shown in this example (last page) "tessellate" the $[0, 1]^2$ domain into four unique areas of probability tuple (p_0, p_1, p_2) behavior. The four region-specific probability tuples are:

$$R_0 \hat{=} (1, 0, 0)$$

$$R_1 \hat{=} (0, 1, 0)$$

$$R_2 \hat{=} (0, 0, 1)$$

$$R_{1,2} \hat{=} (0, .4, .6)$$

Concerning region $R_{1,2}$, this "tile" contains 4 class-1 and 6 class-2 (S_1, S_2) -tuples. Thus, $p_1 = 4/10$ and $p_2 = 6/10$.

FOR EXAMPLE, IF AN UNCLASSIFIED SEGMENT HAS AN ASSOCIATED COMPUTED S -TUPLE THAT LIES IN REGION $R_{1,2}$, THEN THE PROBABILITIES OF THE SEGMENT FOR BELONGING TO CLASS 1 OR CLASS 2 WILL BE .4 AND .6, RESPECTIVELY.

• Note. In this "ideal" scenario, it is implicitly assumed that the density of S -tuples, representing a certain class in the S -domain, is CONSTANT. In other words, the number of class-1 S -tuples per unit area in the shown class-1 disk-region is CONSTANT. Generally, such S -tuple densities VARY in their associated S -domain regions. This fact must be considered in generalizations.

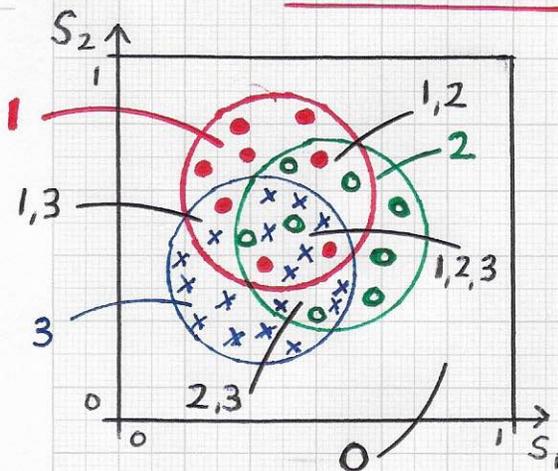
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Further, the "boundaries" of such S-domain regions containing all

S-tuples of the LARGE discrete classified dataset are not known, do not physically exist, and should not have to be estimated. **THUS, WHEN AN UNCLASSIFIED SEGMENT IS GIVEN IN THE FORM OF ITS S-TUPLE IN THE S-DOMAIN, ONE MUST USE A PROPER LOCAL NEIGHBORHOOD IN THE S-DOMAIN AND COUNT THE NUMBERS OF CLASS-1... CLASS-C S-TUPLES IN THIS LOCAL NEIGHBORHOOD.**



Material classes 1, 2 and 3 defining eight regions.

The left figure shows a scenario that involves classes 0, 1, 2 and 3. Again, circular-arc "boundaries" are merely shown for context. There are eight distinct regions defined by the "disk intersections" / the "overlap of the S-tuple data." It is assumed, for simplicity, that class-tuple density is

constant (per class). The 4-tuple probabilities are:

$$R_0 \hat{=} (1, 0, 0, 0),$$

$$R_1 \hat{=} (0, 1, 0, 0), \quad R_2 \hat{=} (0, 0, 1, 0), \quad R_3 \hat{=} (0, 0, 0, 1),$$

$$R_{1,2} \hat{=} (0, 1/3, 2/3, 0), \quad R_{1,3} \hat{=} (0, 1/2, 0, 1/2), \quad R_{2,3} \hat{=} (0, 0, 1/4, 3/4),$$

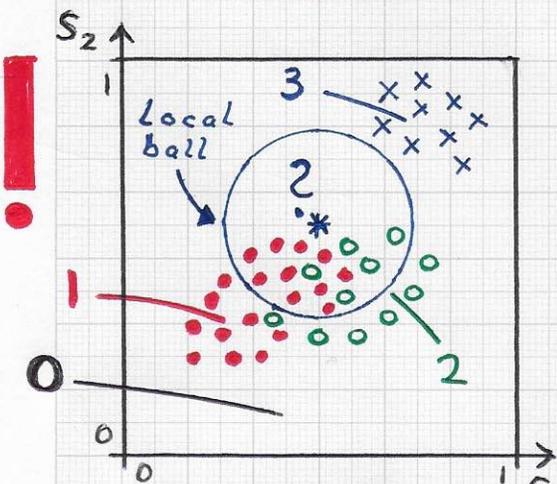
$$R_{1,2,3} \hat{=} (0, 1/5, 1/5, 3/5).$$

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• SINCE "REGION BOUNDARIES" DO NOT EXIST AND S-TUPLE DENSITIES VARY FOR ALL CLASSES 1...C IN THE S-DOMAIN, ONE MUST - IN THE ABSENCE OF CONTINUOUSLY DEFINED DENSITY FUNCTIONS - USE A LOCAL SUBSET OF THE DISCRETE S-TUPLE DATA TO ESTABLISH A PROBABILITY TUPLE (p_0, p_1, \dots, p_C) FOR THE S-TUPLE OF AN UNCLASSIFIED SEGMENT. The scenario



An unclassified S-tuple * is the center of a local ball used to calculate a probability tuple for *.

illustrated in the left figure concerns four classes 0, 1, 2 and 3. One must determine a (p_0, p_1, p_2, p_3) -tuple for the (S_1, S_2) -tuple associated with *, representing the unclassified material. A local ball of specified radius is placed into the S-domain, having * as its center. The ball is used

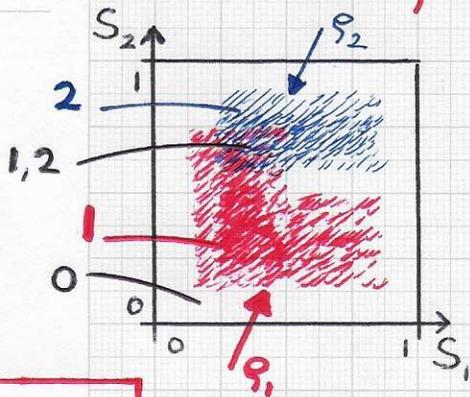
to estimate densities for classes 1, 2 and 3 in the interior of the ball - by counting how many class-1, class-2 and class-3 S-tuples lie inside the ball. The resulting number ratios define the p_i -values. Here, one obtains $p_0 = 0, p_1 = 10/15, p_2 = 5/15, p_3 = 0$.

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• This local ball-based method for estimating \mathcal{S} -tuple densities is still a "discrete approach" for calculating local p_{cl} -value estimates by counting \mathcal{S} -tuples inside the ball; the method is not computing actual density functions for a continuous \mathcal{S} -domain. In some application settings, it could be advantageous to pre-compute, store and use directly density functions for the entire \mathcal{S} -domain, i.e., $[0, 1]^C$.



provides a simple sketch of such density functions defined over potentially intersecting continuous domains in the overall \mathcal{S} -domain. Here, two density functions $g_1(S_1, S_2)$ and $g_2(S_1, S_2)$ define the \mathcal{S} -tuple densities

for class-1 \mathcal{S} -tuples and class-2 \mathcal{S} -tuples, respectively. The figure includes four regions; the probabilities are:

$$R_0 \hat{=} (1, 0, 0), \quad R_1 \hat{=} (0, 1, 0), \\ R_2 \hat{=} (0, 0, 1), \quad R_{1,2} \hat{=} (0, g_1/(g_1+g_2), g_2/(g_1+g_2)).$$

" g = no. of \mathcal{S} -tuples per unit area $\Rightarrow g$ is NOT normalized."

Use of density functions g_1 and g_2 for probability tuple computation. When domains of density functions intersect, one must use the ratios of their values for p_{cl} .

• Note. In computational cosmology, one often must compute density functions from discrete particle data. A good reference is: "Self-adaptive density estimation of particle data" by Peterka, Craubeis, Li, Rangel and Cappello, SIAM J. of Scientific Computing, Vol. 38(5), 2016. We can employ such methods from cosmology.