

Stratovan

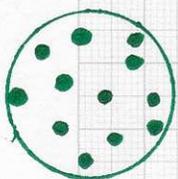
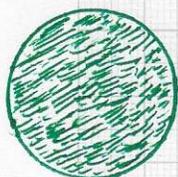
■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

- Laplacian eigenfunctions and neural networks:...

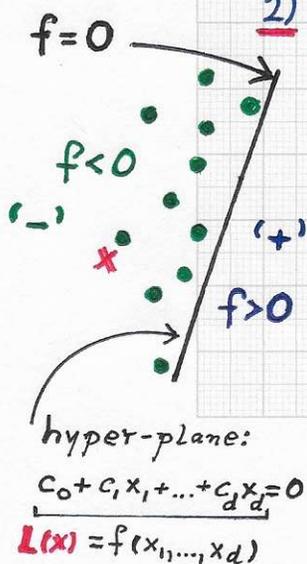
It is important to review and summarize some of the major

goals and issues that motivate our keen interest in approximating regions in a high-dimensional space via half-space representations. We provide an abstract, high-level partial list at this point:

1) In our application — material classification — a class cannot be defined a priori via some kind of analytical function representing the precise region in a high-dimensional "feature domain space." Instead, we are only provided with a discrete, finite sampling of this region-defining function. In other words, we do not know the exact definition of a continuum region that precisely establishes the complete and infinite set of all "feature points" that represent instances of material samples belonging to a specific class.



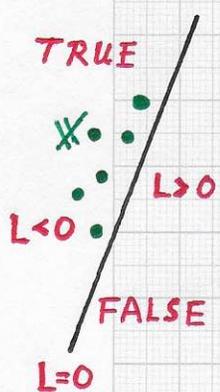
2) A line, plane or hyper-plane (in the general case) make it possible to partition space into two half-spaces, e.g., the negative (-) and positive (+) half-spaces as defined by a linear polynomial's sign when evaluating the polynomial in its negative-values and positive-values domain regions, respectively. This linear polynomial has the value zero on the (decision) boundary, i.e., a hyper-plane that separates the - and + half-spaces.



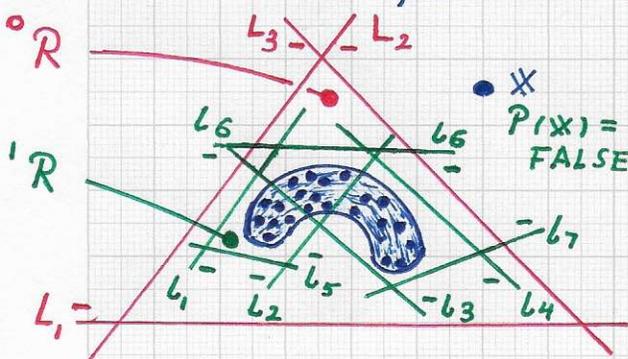
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■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

• Laplacian eigenfunctions and neural networks... 3) The fact that a linear hyper-plane definition using the



polynomial $L(x) = c_0 + c_1x_1 + \dots + c_dx_d$ makes possible the binary splitting of the d-dimensional domain space into the region where $L(x) \leq 0$ and $L(x) > 0$ allows us to base binary Boolean decision-making (TRUE, FALSE) on the efficient evaluation of the linear polynomial $L(x)$. For example, if one based the predicate of a point x merely on one line / hyper-plane, one would define $P(x) := \text{TRUE}$, if $L(x) \leq 0$, and $P(x) := \text{FALSE}$, otherwise.



4) It is and can be assumed that the vast majority of points x are outside the region that defines all valid points representing a material class. Thus, in

the spirit of efficient classification decision-making, one wants to determine that $P(x) = \text{FALSE}$ as quickly as possible, see the example shown in the figure. Here, $P(x) := L_1 L_2 L_3 = \text{FALSE}$. **NOTE: A BOOLEAN AND EXPRESSION $\bigwedge_{i=1}^N \text{expr}_i$ IS FALSE WHEN ONE OR MORE expr_i VALUES ARE FALSE.** This fact is very important when

designs "most efficient methods for Boolean expression evaluation for optimal network/gate architecture."

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5) The example sketched in the bottom figure on the previous

page emphasizes the concept of a hierarchical, refinement-based multi-resolution approach that uses increasingly complex line/hyper-plane configurations — that make it possible to approximate the (unknown, shaded) region containing all TRUE sample points x in its interior, with a steadily decreasing approximation error for the region. In the shown example, the first, initial predicate of a point is given by the Boolean expression ${}^{\circ}P(x) := L_1 L_2 L_3$. The second, next-level predicate of x is given as ${}^{\prime}P(x) := L_1 L_2 L_5 L_6 \vee L_3 L_4 L_6 L_7 L_1$. Here, ${}^{\circ}P$ is TRUE for all points x inside region ${}^{\circ}R$ (bounded by the large outer triangle), and ${}^{\prime}P$ is TRUE for all points x inside region ${}^{\prime}R$ (bounded by the quadrilateral defined by L_1, L_2, L_5, L_6 \cup the pentagon defined by L_3, L_4, L_6, L_7, L_1). For a variety of computational aspects, it is therefore highly desirable that the sequence of regions resulting from such a refinement approach represent a nested sequence, i.e., ${}^{\circ}R \supset {}^{\prime}R \supset {}^{\prime\prime}R \supset \dots$. One must keep in mind the significant computational complexity for high-dimensional domain spaces (x) — and optimize regions, Boolean expressions, gates.

■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

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6) The design of highly efficient - ideally optimal-efficient -

algorithms and data structures for performing classification in a high-dimensional space (X)

is supremely important. A region in X-space that defines a point's membership in a specific class should be represented via a data structure that supports a hierarchical, multi-resolution region-

approximation at different levels of precision; such a representation should be designed in a way such that a low-resolution, rather imprecise

region-approximation suffices to conclude that a point X does / does not belong to the class being considered. Further, the numbers of lines / hyper-

planes defining such imprecise region-approximations should be LOW, SMALL numbers -

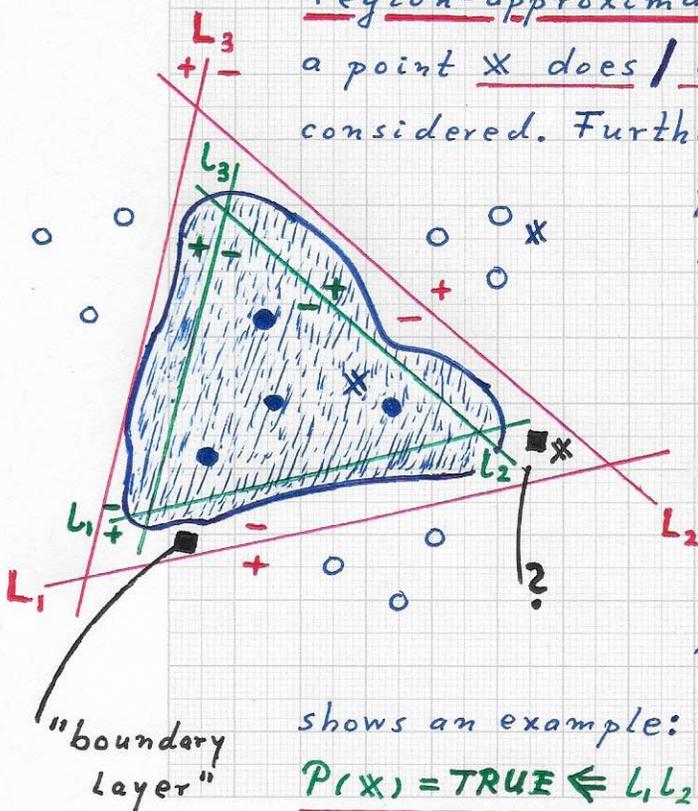
thereby leading to simple Boolean expressions, permitting a "rapid rejection/acceptance of a point X" concerning class membership. The left figure

shows an example:

$P(X) = FALSE \Leftarrow L_1 L_2 L_3 = FALSE (O)$.

$P(X) = TRUE \Leftarrow L_1 L_2 L_3 = TRUE (\bullet)$. Boundary layer case:

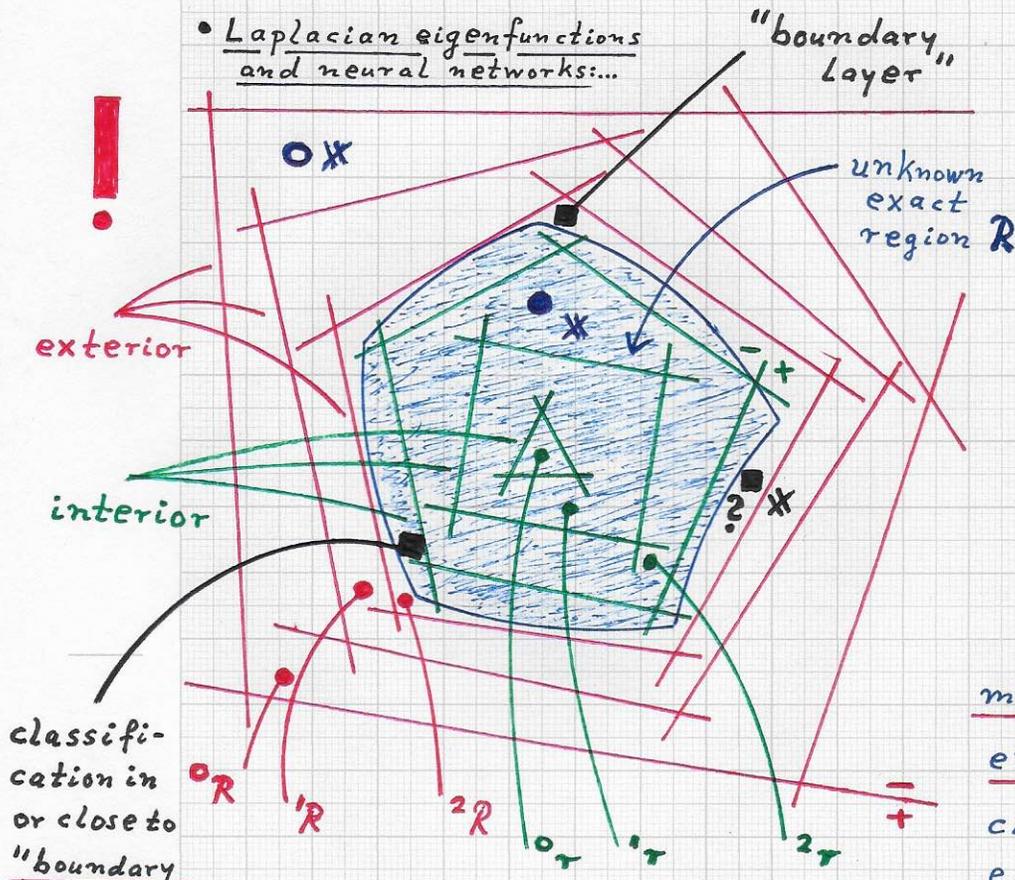
$L_1 L_2 L_3 = TRUE \wedge L_1 L_2 L_3 = FALSE \Rightarrow P(X = \blacksquare) = ?$ **Refinement necessary!**



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OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

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7) The left figure provides a sketch of a concept that "combines" the objectives to calculate and represent a multi-resolution structure for an increasingly precise approximation of an unknown exact region R associated with a specific class, and to make

classification in or close to "boundary layer": deterioration of performance!

possible rapid decision-making for the rejection or acceptance (o or ●) of a point * as a point not belonging or belonging to the class. The sketch essentially shows how one can integrate the ideas of refinement and approximation to generate "two sequences of increasingly better region R approximations": An exterior sequence $oR, 'R, 2R, \dots$ and an interior sequence $oT, 'T, 2T, \dots$ are constructed. Ultimately, these sequences would "converge to the unknown exact region R." To enable a quick, efficiently computed decision of a point's class membership, one would use the index (0,1,2,...) for the order of half-space tests....