

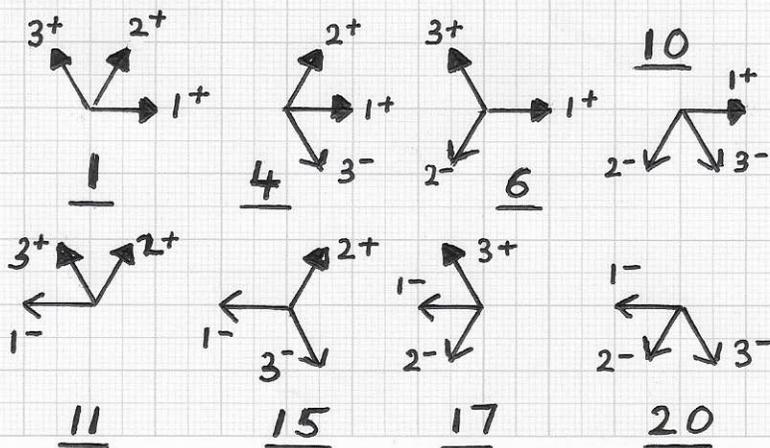
Stratoran

■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

• Laplacian eigenfunctions and neural networks:... We discuss the cases  $D=3$  and  $D=4$  in detail in the following, to gain deeper insight into the sets of optimal basis vectors - from a combinatorics viewpoint. For  $D=3$ , we must select three or-

case	1 <sup>+</sup>	2 <sup>+</sup>	3 <sup>+</sup>	1 <sup>-</sup>	2 <sup>-</sup>	3 <sup>-</sup>	Y/n
1	•	•	•				Y
2	•	•		•			n
3	•	•			•		n
4	•	•				•	Y
5	•		•	•			n
6	•		•		•		Y
7	•		•			•	n
8	•			•	•		n
9	•			•		•	n
10	•				•	•	Y
11		•	•	•			Y
12		•	•		•		n
13		•	•			•	n
14		•		•	•		n
15		•		•		•	Y
16		•			•	•	n
17			•	•	•		Y
18			•	•		•	n
19			•		•	•	n
20				•	•	•	Y

thonormal vectors from  $2D=6$  candidates. Thus, there exist  $\binom{6}{3}=20$  combinatorially possible cases. These cases (1-20) are listed in the left table. Geometrically, only those possibilities are allowable that lead to sets of three vectors that do not si-  
multaneously include the  
" + and - versions" of a



vector. As a consequence of this mutual-orthogonality requirement, the allowable vector sets are only the eight sets shown in the left figure.

Eight allowable cases for  $D=3$ .

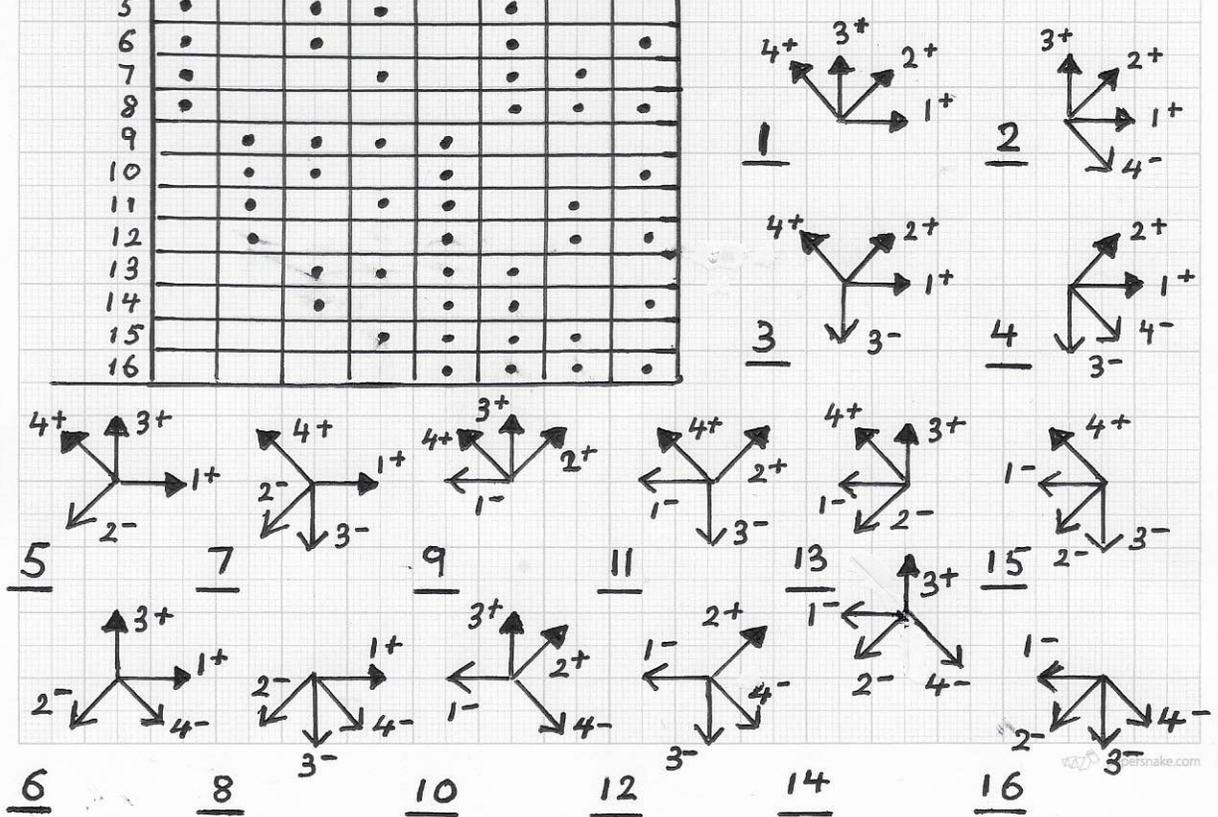
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■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

• Laplacian eigenfunctions and neural networks... Via induction one sees that of the combinatorially possible  $\binom{2^D}{D}$  sets of  $D$  unit vectors in  $D$ -dimensional space  $2^D$  sets are geometrically allowable sets of orthonormal vectors. For  $D=4$ ,  $2^4=16$  sets define equally optimal, allowable coordinate system basis vector sets. We provide the case table and illustrations of these 16 cases for the 4-dimensional setting.

case	1 <sup>+</sup>	2 <sup>+</sup>	3 <sup>+</sup>	4 <sup>+</sup>	1 <sup>-</sup>	2 <sup>-</sup>	3 <sup>-</sup>	4 <sup>-</sup>
1	•	•	•	•				
2	•	•	•					•
3	•	•		•			•	
4	•	•					•	•
5	•		•	•		•		
6	•		•			•		•
7	•			•		•	•	
8	•					•	•	•
9		•	•	•	•			
10		•	•		•			•
11		•		•	•		•	
12		•			•		•	•
13			•	•	•	•		
14			•		•	•		•
15				•	•	•	•	
16					•	•	•	•

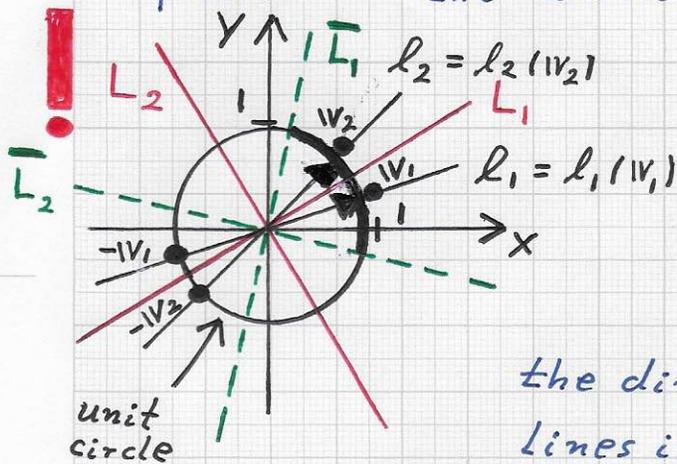
The left table shows all 16 allowable possibilities. These are sketches:



"Projections" of the 16 allowable cases for  $D=4$ . ...

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The detailed discussion of the sets of optimal and allowable coordinate system basis vectors for  $D \leq 4$  shows that  $2^D$  sets define the candidate orthonormal vector sets one can select from. For the reduction of the problem to a purely



geometrical problem, one could define the problem in terms of only line geometry (and ignore, at least initially, the direction/orientation of the lines involved), see left figure.

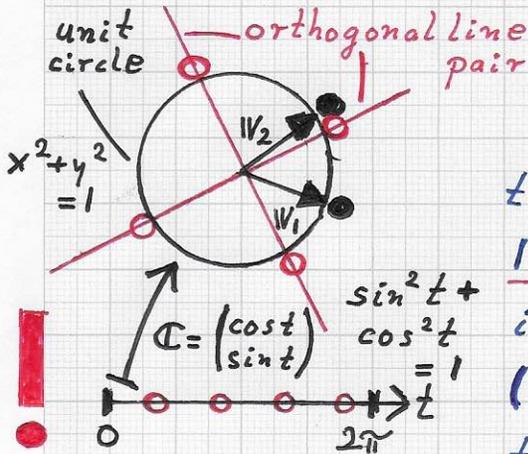
It is now possible to define the problem as follows (for  $D=2$ ): Given two vectors  $v_1$  and  $v_2$  satisfying the conditions  $\langle v_1, v_2 \rangle \neq 0$  and  $|\langle v_1, v_2 \rangle| \neq 1$ , consider the two non-orthogonal lines  $l_1 = l_1(v_1)$  and  $l_2 = l_2(v_2)$ ; apply principal components analysis (PCA) to  $l_1$  and  $l_2$ , generating two eigenvalues and two orthogonal eigenvectors for the point/positional vector data set  $\{v_1, v_2, -v_1, -v_2\}$  and consequently the two orthogonal lines  $L_1$  and  $L_2$ ; calculate the desired dual line pair, i.e., the two orthogonal lines  $\bar{L}_1$  and  $\bar{L}_2$ , via PCA or Lagrange multipliers, for example. . . .

Stratovan

■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

• Laplacian eigenfunctions and neural networks:...

Parametric optimization.



When treating the described problem as a "parametric optimization problem," one views the problem as optimization on a 1-dimensional (1-manifold) domain, i.e., the unit circle with center  $(0,0)^T$ . A parametrization of the unit circle is, for example,

$$C(t) = (x(t), y(t))^T = (\cos t, \sin t)^T, t \in [0, 2\pi].$$

From a purely geometrical viewpoint, the problem can now be stated as follows: Given two points '•' on the unit circle (defined by two unit non-orthogonal vectors  $v_1$  and  $v_2$ , where  $v_1 \neq \pm v_2$ ), determine a pair of orthogonal lines (intersecting at the origin) with an orientation such that the set of four equidistantly spaced intersection points includes a pair of two neighboring intersection points 'o' that optimally approximates the given two points '•'. The



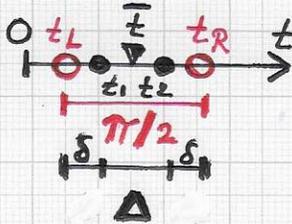
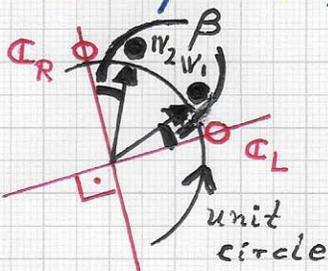
top-left figure sketches the problem statement.

One can design one solution approach based on the parameter (t) domain: The points '•' have associated t-values. The points 'o' have associated t-values. Define the 'o' t-values such that the '•' pair of t-values lies in the middle of a 'o' t-value pair. ...

Stratovan

■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

• Laplacian eigenfunctions and neural networks:... The bottom-left figure on the previous page shows a specific t-value configuration that is not optimal. One must therefore determine a placement of the four 'o' t-values in the interval  $[0, 2\pi]$  that includes a pair of neighboring 'o' t-values that has as its average t-value the average of the two given, fixed '●' t-values. Of course, one must consider the periodic nature of the setting, i.e.,  $\mathcal{C}(t) = \mathcal{C}(t + k \cdot 2\pi)$ ,  $k \in \mathbb{N}$ . The solution approach is sketched in the left figure. The figure shows an optimal placement of 'o' t-values. One can intuitively understand that the following calculations must be done when the two points  $w_1$  and  $w_2$  with associated parameter values  $t_1$  and  $t_2$  with average  $\bar{t} = \frac{t_1 + t_2}{2}$  are given:



Optimal parameter value placement.  
 $\bar{t} = \frac{t_1 + t_2}{2}$ ,  $t_R - t_L = \frac{\pi}{2}$ .

$$t_L = \bar{t} - \frac{\pi}{4}, \quad t_R = \bar{t} + \frac{\pi}{4};$$

$$\mathcal{C}_L = \mathcal{C}(t_L) = (\cos(\bar{t} - \frac{\pi}{4}), \sin(\bar{t} - \frac{\pi}{4}))^T,$$

$$\mathcal{C}_R = \mathcal{C}(t_R) = (\cos(\bar{t} + \frac{\pi}{4}), \sin(\bar{t} + \frac{\pi}{4}))^T.$$

The points / positional vectors  $\mathcal{C}_L$  and  $\mathcal{C}_R$  are orthogonal:

$$\langle \mathcal{C}_L, \mathcal{C}_R \rangle = \cos(\bar{t} - \frac{\pi}{4}) \cos(\bar{t} + \frac{\pi}{4}) + \sin(\bar{t} - \frac{\pi}{4}) \sin(\bar{t} + \frac{\pi}{4})$$

$$= \cos(\bar{t} - \frac{\pi}{4} - \bar{t} - \frac{\pi}{4}) = \cos(-\frac{\pi}{2}) = 0 \Rightarrow \mathcal{C}_L \perp \mathcal{C}_R.$$

(Here, the angle theorem  $\cos \alpha \cos \beta + \sin \alpha \sin \beta = \cos(\alpha - \beta)$  is used.)...