

Stratoran■ OBJECT AND MATERIAL EIGENFUNCTIONS - Cont'd.

• Laplacian eigenfunctions and neural networks:...

Boolean algebra could be viewed as a foundation, a building block or a "seed" for many possible generalizations to perform calculations relevant for the classification of materials and objects. Considering our classification problem, material/object classes are initially represented in a large sample database, used for "training." A class is represented by several physically viable samples, and each sample is statistically characterized by Laplacian eigenfunction coefficient histograms. A new, given, to-be-classified material/object must be compared to the database samples by comparing eigenfunction coefficient histograms, as described earlier in these notes.

Binary Boolean logic considers only truth values 0 (FALSE) and 1 (TRUE), providing the basis of the design of logic gates and circuits, using as elementary operators \vee (OR), \wedge (AND) and \neg (NOT).

One can think of a **real Boolean-like function** as a function $B(b_1, \dots, b_n)$, where input variables b_i , $0 \leq b_i \leq 1$, $i=1 \dots n$, determine one output variable, B , $0 \leq B \leq 1$.

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Probability plays a crucial role in our classification setting. On a high level, one can think of the B -value as the probability defining the likelihood for a to-be-classified material/object to belong to the class for which the function B serves as the "class-identifying function." Further, the input variables b_1, \dots, b_n can also be understood as probabilities, based on, for example, certain sample- and scale-specific similarities of eigenfunction coefficient histograms.

Probabilities for multiple classes would have to be modeled by multiple "class-identifying functions" $B_1(b_1, \dots, b_n), \dots, B_N(b_1, \dots, b_n)$, where each real-valued function $B_j, j=1..N$, defines a class membership probability value $0 \leq B_j \leq 1$ for the j^{th} class. In other words, B_j is a function that indicates whether a to-be-classified datum is likely to belong to class j or not. It is reasonable that the number of classes is generally small ($N < 100$), while the value of n (depending on the numbers of samples and scales used to represent a class) is very large ($n \gg N$).

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Training in this setting is used to optimize the value of an "appropriate" metric that characterizes the classification performance of the functions B_1, \dots, B_N . The class samples in the large sample database can be used to perform this optimization - since exact class memberships are known for all stored and characterized samples.

Performance metrics in our multi-class classification setting could, for example, be based on a unifying measure considering the numbers of true/false positives/negatives (TPs, TNs, FPs, FNs), as discussed in detail in these notes. In addition, one can and often must also consider memory/storage complexity and constraints, data transfer and network speed and constraints and time complexity and constraints. **Therefore, time, network and memory constraints could make it necessary to sacrifice "degree of classification correctness** (as measured by TP, TN, FP and FN numbers).

Best (optimal) approximation of functions is a method for calculating an error-minimizing function for a given discrete set of sample tuples of independent variable and associated dependent variable values. ...

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By adopting the viewpoint of function approximation (or reconstruction), one can adapt well-known methods for best approximation to design approaches for our driving classification problem — where one must establish a multi-valued classification function (B_1, \dots, B_N) based on a given finite set of sample data, i.e., tuples (b_1, \dots, b_n) with the correct corresponding classification tuple (B_1, \dots, B_N) .

Dimensions and resolutions are crucially important aspects of the construction/reconstruction problem of a function $B_j(b_1, \dots, b_n)$. For example, for $n=10$ and a resolution 10 (defining the number of equal-size sub-intervals used to discretize, to "bin," the interval $[0, 1]$), the 10-dimensional domain of the 10-variate function B_j is represented by $10^{10} = 10\,000\,000\,000$ hyper-cubes. Thus, if one had 1000000 samples/data available for the construction of B_j , one would only have, on average, 1 sample per 10000 hyper-cubes. While this example is too simplistic and inadequate to discuss and define the construction of B_j precisely and properly, it demonstrates a fact:

The high dimensionality of B_j 's domain is a "curse."...

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Accuracy, certainty and error are appropriate characteristics one should and must think of in terms of the "classification power" of a class-identifying function B_j . Using the potentially large value of n or large number of hyper-cubes used to discretize B_j 's domain $[0,1]^n$ is not the proper approach for "understanding" the computational complexity of B_j 's construction. In fact, one must explore and determine which subset of the totally available variables b_1, \dots, b_n — not necessarily being mutually independent — and how many of the available sample data suffice to construct the class-identifying functions B_1, \dots, B_N to ensure that a prescribed overall classification performance is satisfied.

Boolean circuit minimization, K-maps and combinatorial optimization — dimension reduction.

In the context of simplifying/optimizing Boolean expression for minimal circuit design, one employs Karnaugh/Karnaugh-Veitch diagrams (K-maps) in low-dimensional cases. In high-dimensional cases, one can use combinatorial optimization methods

to obtain near-optimal designs. **One should consider adaptation of such methods for designing B_1, \dots, B_N .**