

## Problem Set 1

Please turn in your (L<sup>A</sup>T<sub>E</sub>X'ed) solutions at the beginning of class on Wednesday, January 22. Remember that if you work with others, you should please turn in a single writeup.

For something here you might need to employ a *hybrid argument*, which I am hoping you will manage to discover on your own. The mathematical tool underlying a hybrid argument is just the triangle inequality:  $|a - b| \leq |a - c| + |b - c|$ .

**Problem 1.** In our lecture-by-lecture outline I put lines to three papers on the telephone coin-flipping problem: [Blum 1982]; [Cleve 1986]; and [Moran, Naor, Segev 2009]. Read what you can understand of at least one of these papers. (I am not asking you to read any of them in full, let alone all.) Then write a coherent couple of paragraphs (in your own, impeccably clear prose) to describe a result or idea that you understood.

### Problem 2.

**Part A.** A natural way to formalize a probabilistic Turing machine is to provide it a distinguished state  $q_S$  out of which it transitions to a state  $q_H$  with probability 0.5, transitioning to a state  $q_T$  otherwise. Show that such a formulation is inadequate to enable a TM  $M$  that runs in *any* fixed amount of time  $T$  to perfectly shuffle a deck of cards.<sup>1</sup>

Because of the above, we should henceforth assume a different formulation of probabilistic Turing machines, where the machine can write positive numbers  $n, m$ ,  $n \leq m$ , on a distinguished query tape and then it enters state  $q_H$  with probability  $n/m$ , and state  $q_T$  otherwise.

**Part B.** Alice shuffles a deck of cards and deals it out to herself and Bob so that each gets half of the 52 cards. Alice now wishes to send a secret message  $M$  to Bob by saying something aloud. Eavesdropper Eve is listening in: she hears everything Alice says (but Eve can't see the cards).

Suppose Alice's message  $M$  is a string of 48-bits. Describe how Alice can communicate  $M$  to Bob in such a way that Eve will have *no* information about what is  $M$ . You do not need to concern yourself with "encoding-level" details.

**Part C.** Now suppose Alice's message  $M$  is 49 bits. Explain why there exists no protocol that allows Alice to communicate  $M$  to Bob in such a way that Eve will have no information about  $M$ .

**Problem 3.** Let  $g: \{0, 1\}^n \rightarrow \{0, 1\}^N$  be a function (a "pseudorandom generator", or PRG), and let  $A$  be an adversary. Define the advantage  $A$  gets in attacking  $g$  as

$$\mathbf{Adv}_g^{\text{prg}}(A) = \Pr[A^{g(\mathcal{S})} \Rightarrow 1] - \Pr[A^{\mathcal{S}} \Rightarrow 1]$$

In the first experiment the oracle responds to each query by computing  $s \xleftarrow{\mathcal{S}} \{0, 1\}^n$  and returning  $g(s)$ . We are looking at the probability the the adversary outputs 1 after interacting with that oracle. In the second experiment the oracle responds to each query by computing  $y \xleftarrow{\mathcal{S}} \{0, 1\}^N$  and returning  $y$ . We are again looking at the probability that the adversary then outputs 1.

**Part A.** Suppose there exists an adversary  $A$  that, making  $q$  queries, manages to obtain prg-advantage  $\delta$ . Describe and analyze an adversary  $B$ , about as efficient as  $A$ , that gets advantage  $\delta' = \delta/q$  while asking only a single query.

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<sup>1</sup>To perfectly shuffle a deck of cards means that the machine outputs a uniformly random list of distinct numbers from 1 to 52.

**Part B.** Consider a different kind of advantage for  $g: \{0, 1\}^n \rightarrow \{0, 1\}^N$ , the “next-bit-test” advantage. The adversary  $A$  makes a query  $\ell \in [0..N - 1]$  and is then given the first  $\ell$  bits of  $y = g(s)$  for a random  $s \xleftarrow{\$} \{0, 1\}^n$ . The adversary tries to predict the next bit,  $y[\ell + 1]$ , outputting its guess  $b$  as to this bit. The adversary’s nbt-advantage,  $\mathbf{Adv}_g^{\text{nbt}}(A)$ , is twice the probability that she correctly predicts this bit, minus one.

Formalize and demonstrate that security in the prg-sense is equivalent, up to some factor you compute, to security in the nbt-sense.

**Part C.** Suppose you have a “good” PRG  $g: \{0, 1\}^n \rightarrow \{0, 1\}^{n+1}$ . Construct from it a “good” PRG  $G: \{0, 1\}^n \rightarrow \{0, 1\}^{2n}$ . Formalize and prove a result that captures the idea that  $G$  is secure if  $g$  is.